

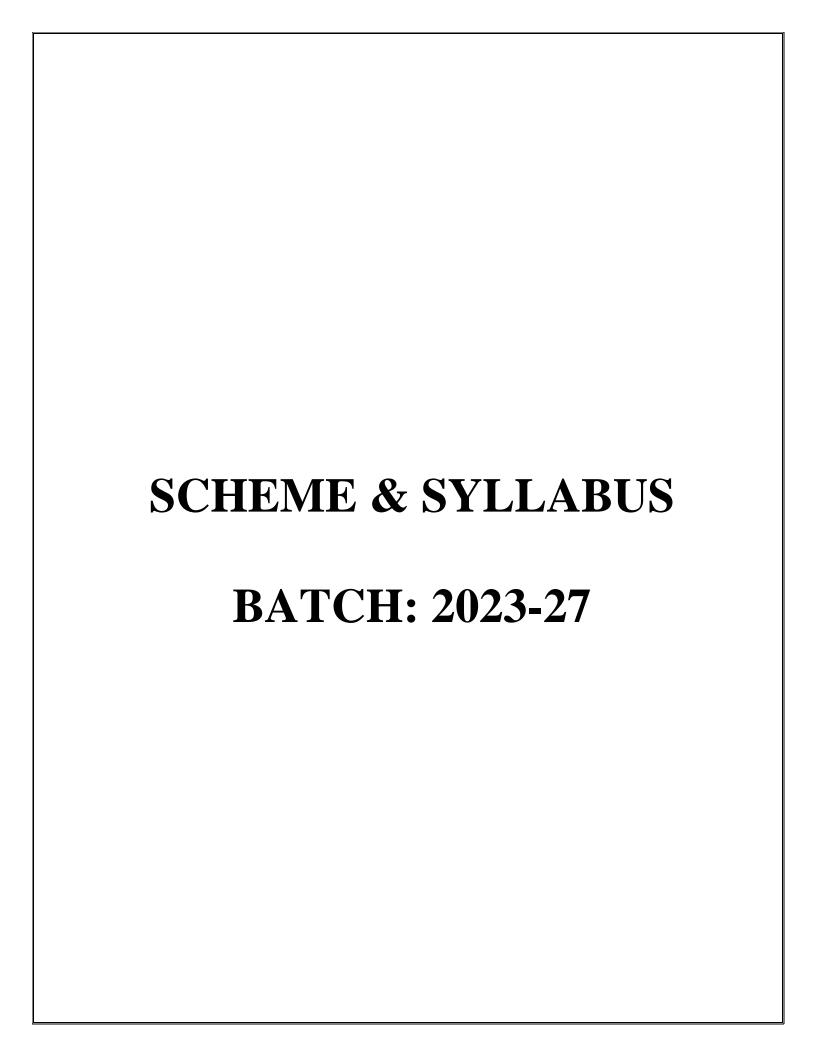
Member of Association of Indian Universities & Approved by UGC (Govt. of India) under 2(f) & 12(B)

# FACULTY OF DESIGN AND ARTS

**DEPARTMENT OF INTERIOR DESIGN** 



SCHEME & SYLLABUS BOOKLET



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**Disclaimer:** The scheme, syllabus and other materials published in this booklet may be changed or modified as per the requirement after approval of competent authority. The decision taken by the management of Poornima University will be final and abiding to all.

#### **Student Details**

Name of Student:		
Name of Program:		
Semester:	Year:	Batch:
Faculty of:		



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## **VISION**

To create knowledge based society with scientific temper, team spirit and dignity of labor to face global competitive challenges.

## Mission

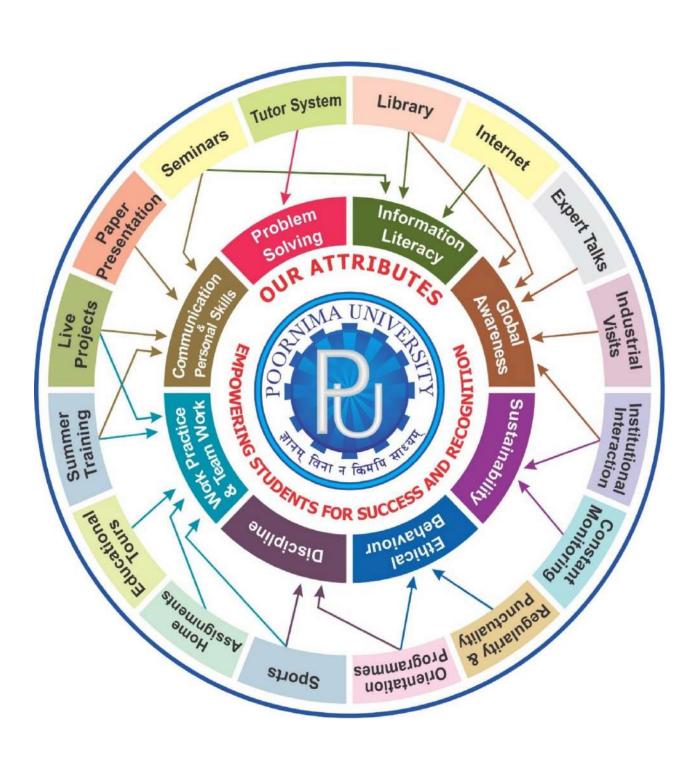
To evolve and develop skill based systems for effective delivery of knowledge so as to equip young professionals with dedication and commitment to excellence in all spheres of life.

# Quality Policy

To provide Quality Education through Faculty development, updating of facilities and continual improvement meeting University norms and keeping stake holders satisfied.

# Knowledge Wheel

At Poornima, the academic atmosphere is a rare blend of modern technical as well as soft skills and traditional systems of learning processes.



#### **About Program and Program Outcomes (PO):**

**Title of the Programme:** Bachelor of Interior Design (BID)

**Nature of the Programme:** BID. is a four-year full-time Programme.

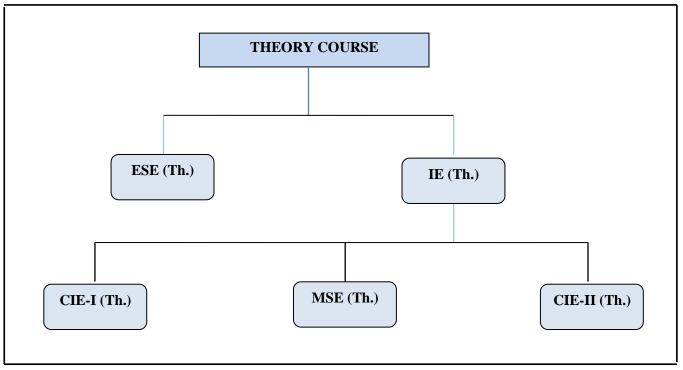
#### **Program Outcomes (PO):**

Interior Design Graduates will be able to do:

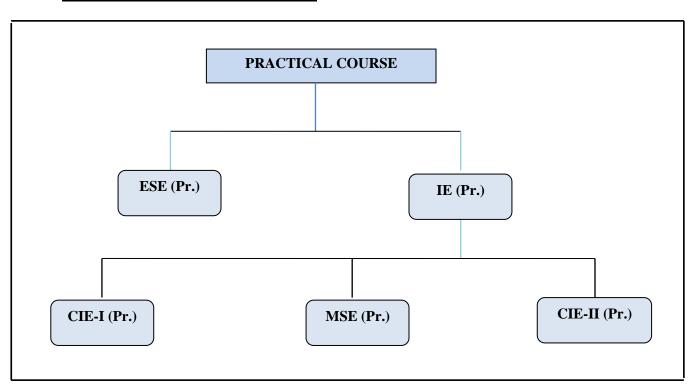
- 1. **Design Knowledge:** Apply the knowledge of design fundamentals, and a specialization to the solution of complex design problems.
- **2. Problem analysis:** Identify, formulate, research literature, and analyze complex design problems reaching substantiated conclusions using elements and principles of design.
- 3. **Design/Development of solutions:** Design solutions for complex problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- **4. Conduct Investigations of Complex Problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- **5. Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern designing and IT tools including prediction and modeling to complex designing activities with an understanding of the limitations.
- 6. The Designer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional design practice.
- Environment and Sustainability: Understand the impact of the professional designing solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- 8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the designing practice.
- 9. **Individual and teamwork:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- 10. **Communication:** Communicate effectively on complex design activities with the design community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- 11. **Project Management and Finance:** Demonstrate knowledge and understanding of the design and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. **Life-long learning:** Recognize the need for and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

## **Examination System:**

#### A. Marks Distribution of Theory Course:



#### B. Marks Distribution of Practical Course:



**Th**.: Theory, Pr.: Practical, **ESE:** End Semester Examination, **MSE:** Mid Semester Examination, **CIE:** Continuous Internal Evaluation.

# **CO Wise Marks Distribution:**

Exam Entity	Theory	Subject	Practical/ Studio Subject			
Exam Entity	Maximum Marks	CO to be Covered	CO to be Covered	Maximum Marks		
CIE-I	16 (8+8)	1 & 2	1 & 2	24 (12 + 12)		
MSE	16 (8+8)	3 & 4	3 & 4	24 (12 + 12)		
CIE-II (Activity/ Assignment )	8 (8)	5	5	12 (12)		
ESE	60	-	-	40		
TOTAL	100	-	-	100		

# **Minimum Passing Percentage in All Exams:**

		Minimun	n Passing Perce	entage in
S No.	Program Name	IE	ESE	Total
		Component	Component	Component
1	Course Work for PhD Registration	-	-	50%
2	B. Arch.	-	45%	50%
3	MBA, MCA, M.Des., M.Tech., M.Plan, MHA, MPH, MA	-	40%	40%
4	B. Tech., B. Des., BVA, BCA, B.Sc., BBA, B.Com., B.A.	-	35%	35%

## **SGPA Calculation**

$$SGPA = \frac{C_{1}G_{1} + C_{2}G_{2} + \dots + C_{n}G_{n}}{C_{1} + C_{2} + \dots + C_{n}}$$

$$SGPA = \frac{\sum_{i} C_{i} \times G_{i}}{\sum_{i} C_{i}}$$

$$C_{i} \text{ is the number of credits of subject i,}$$

$$G_{i} \text{ is the Grade Point for the subject I and i = 1 to n,}$$

where (as per teaching scheme & syllabus):

n = number of subjects in a course in the semester

## **CGPA Calculation**

$$CGPA = \frac{C_{1}G_{1} + C_{2}G_{2} + \dots + C_{n}G_{n}}{C_{1} + C_{2} + \dots + C_{n}}$$

$$CGPA = \frac{\sum_{i} C_{i} \times G_{i}}{\sum_{i} C_{i}}$$
 where (as per teaching scheme & syllabus):
$$C_{i} \text{ is the number of credits of subject i,}$$

$$G_{i} \text{ is the Grade Point for the subject I and i = 1 to n,}$$

$$n = \text{number of subjects in a course of all the}$$
semesters up to which CGPA is computed

where (as per teaching scheme & syllabus):

semesters up to which CGPA is computed

# **Grading Table:**

Applicable for B.Arch. & Ph.D. Courses B.Arch. & Ph.D.

**Applicable for All Courses except** 

Academic	Grade	Grade	Marks Range
Performance		Point	(in %)
Outstanding	О	10	90≤ x ≤100
Excellent	A+	9	80≤ x <90
Very Good	Α	8	70≤ x <80
Good	B+	7	60≤ x <70
Above	ъ		<b>5</b> 0 < .60
Average	В	6	50≤ x <60
Tiverage			
Fail	F	0	x <50
Absent	Ab	0	Absent

Academic	Grade	Grade	Marks Range
Performance		Point	(in %)
Outstanding	О	10	90≤ x ≤100
Excellent	A+	9	80≤ x <90
Very Good	A	8	70≤ x <80
Good	B+	7	60≤ x <70
Above Average	В	6	50≤ x <60
Average	С	5	40≤ x <50
Pass	P	4	35≤ x <40
Fail	F	0	x <35
Absent	Ab	0	Absent

# CGPA to percentage conversion rule:

Equivalent % of Marks in the Program = CGPA\*10

## **Award of Class**

CGPA	Percentage	Equivalent Division
7.50 ≤ CGPA	75% or more	First Division with Distinction
$6.00 \le \text{CGPA} < 7.50$	$60\% \le x < 75\%$	First Division
$5.00 \le CGPA < 6.00$	$50\% \le x < 60\%$	Second Division
$4.00 \le CGPA < 5.00$	$40\% \le x < 50\%$	Pass Class

# **Guidelines for Massive Open Online Courses (MOOCs)**

#### (Session 2023-24)

Poornima University, in its never ending endeavor to equip students with best-of-class learning and knowledge, has undertaken to include MOOC courses as part of its credit scheme from session 2023-24 onwards. The objective behind this is to enable students to study courses designed by the best teachers in the country and to scale their knowledge base with the rest of learners from the nation. The MOOCs which are included under this scheme is can be chosen from SWAYAM and NPTEL.

#### 1. Introduction of MOOCs: SWAYAM and NPTEL

#### **About SWAYAM:**

SWAYAM is a programme initiated by Government of India and designed to achieve the three cardinal principles of Education Policy viz., access, equity and quality. The objective of this effort is to take the best teaching learning resources to all, including the most disadvantaged. SWAYAM seeks to bridge the digital divide for students who have hitherto remained untouched by the digital revolution and have not been able to join the mainstream of the knowledge economy.

This is done through a platform that facilitates hosting of all the courses, taught in classrooms to be accessed by anyone, anywhere at any time. All the courses are interactive, prepared by the best teachers in the country and are available, free of cost to any learner. However learners wanting a SWAYAM certificate should register for the final proctored exams that come at a fee and attend in-person at designated centers on specified dates. Eligibility for the certificate will be announced on the course page and learners will get certificates only if this criteria is matched.

The courses hosted on SWAYAM are in 4 quadrants - (1) video lecture, (2) specially prepared reading material that can be downloaded/printed (3) self-assessment tests through tests and quizzes and (4) an online discussion forum for clearing the doubts. Steps have been taken to enrich the learning experience by using audio-video and multi-media and state of the art pedagogy / technology.

In order to ensure that best quality content is produced and delivered, nine National Coordinators have been appointed. They are:

- 1. AICTE (All India Council for Technical Education) for self-paced and international courses
- 2. NPTEL (National Programme on Technology Enhanced Learning) for Engineering
- 3. UGC (University Grants Commission) for non-technical post-graduation education
- 4. CEC (Consortium for Educational Communication) for under-graduate education
- 5. NCERT (National Council of Educational Research and Training) for school education
- 6. NIOS (National Institute of Open Schooling) for school education
- 7. IGNOU (Indira Gandhi National Open University) for out-of-school students
- 8. IIMB (Indian Institute of Management, Bangalore) for management studies
- 9. NITTTR (National Institute of Technical Teachers Training and Research) for Teacher Training programme

Two types of courses are offered on SWAYAM platform: Credit Courses and Non- Credit Courses. Credit courses are offered for each semester in January and July every year. The list is available on SWAYAM official website: https://onlinecourses.swayam2.ac.in/

#### **About NPTEL:**

NPTEL (National Programme on Technology Enhanced Learning), is a joint venture of the IITs and IISc, funded by the Ministry of Education (MoE) Government of India, and was launched in 2003. Initially started as a project to take quality education to all corners of the country, NPTEL now offers close to 600+courses for certification every semester in about 22 disciplines.

#### Some highlights:

- Largest online repository in the world of courses in engineering, basic sciences and selected humanities and management subjects
- YouTube channel for NPTEL most subscribed educational channel, 1.3 billion views and 40+ lakhs subscribers
- More than 56000 hours of video content, transcribed and subtitled
- Most accessed library of peer-reviewed educational content in the world
- Translation of more than 12000 hrs of English transcripts in regional Indian languages

#### **NPTEL Online Certification:**

The objective of enabling students obtain certificates for courses is to make students employable in the industry or pursue a suitable higher education programme. Through an online portal, 4, 8, or 12-week online courses, typically on topics relevant to students in all years of higher education along with basic core courses in sciences and humanities with exposure to relevant tools and technologies, are being offered. Enrolment to and learning from these courses is free. Following these online courses, an in-person, proctored certification exam is conducted and a certificate is provided through the participating institutions and industry, as applicable.

Some statistics regarding the open online courses since March 2014 till Dec 2021

Completed courses: 3496;

Enrollments across courses: 1.58 CRORE +

Number of exam registrations: 15.1 LAKH +

All the statistics pertaining to completed courses are available at https://beta.nptel.ac.in/courses. All courses are completely free to enroll and learn from. The certification exam is optional and comes at a fee of Rs 1000/course exam.

## 2. MOOCs at Poornima University:

MOOCs envelops best in class teaching - learning processes along with meeting the requirements of various courses in terms of quality of teaching and evaluation system. To promote the MOOCs among students of Poornima University, it is decided to consider the credits earned through MOOCs.

#### (a) Options for MOOCs at Poornima University

# (For this document, only those MOOCs will be considered which are available on SWAYAM & NPTEL platforms)

- Credit and Non-credit SWAYAM MOOCs can be opted by anyone, anytime, anywhere and in any language. However, prior-permission of the University Authorities is mandatory if the credits are to be transferred to regular degree.
- In case of credit courses, there are two ways to opt these courses for the purpose of credit transfer to PU system as given below:

# OPTION—I: As Open Elective (for batches entered till 2022) / Multidisciplinary Courses (for batches admitted from 2023-24 onwards):

Open Elective (for batches entered till 2022) / Multidisciplinary Courses (for batches admitted from 2023-24 onwards) are available at University level in offline mode for which relevant booklets are already published. **These courses carries 02 credits.** These category/type of courses (similar/different) are also available as MOOC courses. The respective Deans / HODs shall provide both the options to all the students to either select offline courses or MOOCs as per details given below:

- Deans / HODs shall prepare a list of upto 05 appropriate MOOC courses of 02/03 credits each, well in advance (at-least 15 days prior to commencement of semester) and take approval from the Office of Dean, Academics / Pro-President, PU.
- After approval, the respective Deans / HODs shall circulate a notice to all their respective students so that they can select any one course from the list, the credits (only 02) of which will be counted against Open Elective/ Multidisciplinary courses pertaining to that particular semester.
- If the students are not willing to opt for MOOC Open Elective/ Multidisciplinary course, they can proceed with the current offline practice of opting for Multidisciplinary courses.
- The tutor of the class shall monitor the progress (assignments, feedback, any problem etc.) on weekly basis and report to Head/Dean.

#### OR

#### **OPTION-II:** As Major / Minor Courses:

■ Deans / HODs shall identify a course of **03 credits** for each semester, well in advance (at-least 15 days prior to commencement of semester) and take approval from the Office of Dean, Academics / Pro-President, PU.

- After approval, the respective Deans / HODs shall circulate a notice to all their respective students citing that the particular course will be conducted through MOOCs only and is compulsory for all respective students. The credits of this course will be counted against Major/Minor courses pertaining to that particular semester.
- The tutor of the class shall monitor the progress (assignments, feedback, any problem etc.) on weekly basis and report to Head/Dean.
- This is to be noted that if Deans / HODs decide to conduct any major/minor course in any semester through MOOCs, no offline course will be conducted against that.

#### (b) Important points related to MOOCs at Poornima University

- Only one MOOC shall be allowed in a particular semester for the purpose of credit transfer in the beginning.
- No attendance will be taken for MOOC courses.
- Last period of T/T/S shall be taken for MOOC courses which shall be in self-study mode.
- The method of assessments of MOOC such as assignments and examination are completely associated with that particular MOOC and no exam will be conducted by the department as well as by the Examination Cell.
- The respective Dean / HOD must submit the detail of course i.e., code, name and credit of MOOC opted against that particular course in particular semester attached with highlighting in the related examination scheme of syllabus of that semester signed by BOS Convener / HoD and Dean of Faculty to the office of Pro-President before commencement of the classes.
- SWAYAM will award a certificate to all the students passing the examination along with the credit earned. The center of examination for SWAYAM MOOCs will be finalized by SWAYAM. All the responsibility related to registration for MOOCs, timely submission of assignments, examinations etc. will be borne by the students only.
- The list of registered students in MOOC along with name of course will be submitted to the Examination Cell by the Deans / HoDs before commencement of the classes.
- Any student who would not be able to register/present/clear/pass the MOOC in the stipulated time, it is the choice of the student that he or she may register in next semester (odd or even) with MOOC again or appear as a back exam candidate of the University as per PU norms.
- There will be no provision of re-evaluation of MOOC.
- The scorecard and related certificate of MOOC along with a consolidated list of students with marks of assignment and final exam will be submitted to the examination cell by the concerned Dean / HOD for further process. It is also recommended that alteration/changes/scaling in marks obtained by the students in any MOOC will not be considered.
- The exam registration fee of MOOC up to Max. INR 1000/- will be reimbursed to the student only after successful completion of the course in first attempt and submission of the fee receipt, score-card and certificate of the MOOC to the concerned department within stipulated time after declaration of the results.

NOTE: This is to be noted that the procedure for getting approval from BOS, Faculty Board, Academic Council and BoM is to be followed as per regular process.

## **Attached Items:**

Open Elective Booklet	Annexure-1
Soft Skills Booklet	Annexure-2
Value Added Course Booklet	Annexure-3

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

## **Teaching Scheme for Batch 2023-27**

## Semester-I

			eaching	Scheme		Marl	re Dietr	ibution	
Course Code	Name of Course	Lecture (L)	Tutori al (T)	Practical (P)	SH	IE	ESE	Total	Credits
A.	Major (Core Courses)								
A.1	Theory								
BIDCID1101	History of world Art & Culture	2	-	-	-	40	60	100	2
BIDCID1102	Art &Design Fundamentals – I	2	-	-	1	40	60	100	2
A.2	Practical								
BIDCID1201	Basic Design & Concepts	2	-	5	1*	60	40	100	7
BIDCID1202	Material Exploration Design & Model making – I	2	-	2	1*	60	40	100	3
BIDCID1203	Interior Geometry and Drawing	2	-	2	2*	60	40	100	3
BIDCID1204	Basic Computers skills – I	2	-	2	ı	60	40	100	3
В.	Mir	nor Stream	n Course	s/ Departn	nent E	lective	es		
B.1	Theory	-							
B.2	Practical	-							
	-								
С		Μι	ıltidiscip	linary Cour	ses	1	I	I	
_		-	-	-					
D		1	nhancer	nent Cours	es (AE			100	
BUACHU1101	English	2		-	/05/	40	60	100	2
E	Day in Calact I 9	Skill Ei	nhancem	ent Course	s (SEC	<b>C)</b>	T	I	
BIDEID1101	Drawing, Color Study & Graphics – I	1	-	2	2*	60	40	100	2
F		1	ie Added	Courses (	VAC)				
BUVCHU1103	Understanding Heritage	2	-	-		40	60	100	2
G	Summe	er Interns	hip / Res	earch Proj	ect / I	Disser	tation		
<b>-</b> -	Total	17	0	13	6*				26
I ota	l Teaching Hours			30/	50				

**SH: Supporting Hours** 

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

# **Teaching Scheme for Batch 2023-27**

#### Semester-II

		56	emester-	<b>TT</b>					
			Teaching			Marks	ution	Cre	
Course Code	Name of Course	Lecture (L)	Tutorial (T)	Practical (P)	SH	IE	ESE	Total	dit s
A.			Major (C	ore Courses	5)				
A.1	Theory								
BIDCID2101	History of Interior Design – I	2	-	-	1	40	60	100	2
BIDCID2102	Design Calculations	2	-	-	-	40	60	100	2
A.2	Practical								
BIDCID2201	Interior Design Studio – I and Measure Drawing	2	-	4	2*	60	40	100	6
BIDCID2202	Material Exploration Design and Model Making – II	2		2	1*	60	40	100	3
BIDCID2203	Carpentry & Metal Soldering	2		2	1*	60	40	100	3
BIDCID2204	Basic Computers & Presentation skills – II	2	-	2	2*	60	40	100	3
В.		Minor Str	eam Course	es/Departm	ent Elec	tives			
B.1	Theory (Any One)	-							
B.2	Practical	-							
С			Multidiscip	linary Cour	ses				
D		Abili	ty Enhance	ment Cours	es (AEC)	)			
BUACHU2204	Language Lab	-	-	2		60	40	100	1
E		Skil	I Enhancen	ent Course	s (SEC)				
BIDEID2101	Drawing, Color study and graphics-II	2	-	2	-	60	40	100	3
F		1	/alue Added	d Courses (\	VAC)				
BUVCSA2101	Environment Pollution & Human Health	2	-	-	-	40	60	100	2
G	Sun	nmer Inter	rnship / Re	search Proj	ect / Dis	sertatio	n		
		-	-	-					
	Total	16	-	14	6*				25
Total 1	Teaching Hours			30/	36				25

**SH: Supporting Hours** 

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

## **Teaching Scheme for Batch 2023-27**

## Semester-III

	T		-3(CI -1.						
_		Teac	hing Sch			Mark	<u>s Distr</u>	ibution	_
Course	Name of Course	Lecture	Tutori	Practica	SH				Cre
Code		(L)	al (T)	(P)		IE	ESE	Total	dits
Α.		Ma	ior (Core	Courses)					
A.1	Theory								
BIDCID3101	History of Interior Design – II	2	_	_	_	40	60	100	2
BIDCID3102	Material Study – I	2	-	_		40	60	100	2
A.2	Practical	_							_
BIDCID3201	Interior Design Studio – II	1		4	2*	60	40	100	5
BIDCID3202	Furniture design – I	2	-	2	-	60	40	100	3
BIDCID3203	Building Services – I	1	_	2	2*	60	40	100	2
BIDCID3204	Computer Applications – III	2	_	2	-	60	40	100	3
BIDCID3205	Building Construction – I	2	-	2	2*	60	40	100	3
В.		nor Stream	Courses/	Departmer	nt Elect	ives			
B.1	Theory (Any one)			<u> </u>					
B.2	Practical								
С		Mult	idisciplin	ary Course	S				
BIDEMC310	MOOC Course-I	2	<u> </u>	0					2
1	MOOC Course-1		_	_					
D		Ability En	hanceme	nt Courses	(AEC)				
E		Skill Enh	ancemen	t Courses (	(SEC)				
DIDEIDOIOI	Drawing, Color Study &						1.0	400	
BIDEID3101	Graphics – III	1	-	2	-	60	40	100	2
F		Value	Added C	ourses (VA	C)				
BUVCSA310 2	Waste Management	1	-	0		40	60	100	1
G	Summe	r Internshi	p / Resea	arch Projec	t / Diss	ertatio	n		
	-	16		14	6*				
Tot	al Teaching Hours			30/	36				25

**SH: Supporting Hours** 

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

# **Teaching Scheme for Batch 2023-27**

## Semester-IV

	1		Semest	.CI -T A		1			I
Course		Teaching Scheme				D	Marks istribut		
Code	Name of Course	Lecture (L)	Tutorial (T)	Practical (P)	SH	IE	ESE	Tota I	Credits
A.			Majo	r (Core Cou	rses)				
A.1	Theory								
BIDCID4101	Theory of Interior Furnishings	2	-	-	-	40	60	100	2
BIDCID4102	Material Study – II	2	-	-	-	40	60	100	2
A.2	Practical								
BIDCID4201	Interior Design Studio – III	1	-	5	2*	60	40	100	6
BIDCID4202	Furniture design – II	2	-	2	-	60	40	100	3
BIDCID4203	Building Services – II	1		2	-	60	40	100	2
BIDCID4204	Computer Applications – IV	1	-	2	2*	60	40	100	2
BIDCID4205	Building Construction – II	2	1	2	2*	60	40	100	3
		Minor	Stream Cou	ırses / Depa	artment Ele	ectives	5		
B.1	Theory								
BIDEID4101	Lighting and color in Interiors	2				40	60	100	2
BIDEID4102	Environmental control in Interiors	2	-	-	-	40	60	100	2
B.2	Practical								
С			Multidisci	plinary Cou	rses (MC)		•		
BIDEMC4101	MOOC Course-II	2	-	-		40	60	100	2
D		A	bility Enha	ncement Co	urses (AEC	3)			
			,						
E		1	Skill Enhan	cement Cou	rses (SEC)				
BIDEID4101	Interior Design Photography	-	-	2	-	60	40	100	1
F			Value Ad	ded Course	s (VAC)				
G		Summer I	nternship /	Research P	Project / Di	sserta	ition	<b>'</b>	
	Total	15	-	15	6*				
Total Te	eaching Hours			30/	36			•	25

SH: Supporting Hours

<sup>\*</sup>Classes will be conducted fortnightly

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

## **Teaching Scheme for Batch 2023-27**

#### **Semester-V**

		Sen	nester-	V					
			ching Sch			Marks	Distrib	ution	Credit
Course Code	Name of Course	Lecture (L)	Tutori al (T)	Practical (P)	SH	IE	ESE	Tota I	s
A.			Major (C	ore Courses	5)				•
A.1	Theory								
BIDCID5101	Interior Estimation & Costing	2	-	-	-	40	60	100	2
BIDCID5102	Material Study – III	2				40	60	100	2
BIDCID5103	Basics of Vaastu	2	-	-	-	40	60	100	2
A.2	Practical								
BIDCID5201	Interior Design Studio – V	1	-	6	2*	60	40	100	7
BIDCID5202	Working Drawing – I	1	-	2	2*	60	40	100	3
BIDCID5203	Building Services – III	1	-	2	-	60	40	100	2
BIDCID5204	Computer Applications – V	2	-	2	2*	60	40	100	3
В.	М	inor Stream	n Course	s / Departn	nent E	lectives			•
B.1	Theory (Any One)								
B.2	Practical (Any one)								
BIDEID4201.1	Heritage Interior	1	_	2	_	60	40	100	2
BIDEID4201.2	Product Design	1		2	_	00	10	100	
С		М	ultidiscip	linary Cour	ses				
BIDEMC5101	MOOC Course-III	2	-	-	-	40	60	100	2
D		Ability	Enhance	ment Cours	es (A	EC)			
BUACHU511 5	Entrepreneurial & Managerial Skills	1	-	-		60	40	100	1
E		Skill I	Enhancen	nent Course	es (SE	C)			
	Skill Enhancement Generic Course-V	1		-		60	40	100	1
F		Val	ue Added	d Courses (\	VAC)				
G	Summer Internship / R	esearch Pr	oject / D	issertation	'		1		
Total		16		14	6*				27
Total	Teaching Hours			30/3	36				]
	-	ı							·

**SH: Supporting Hours** 

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

## **Teaching Scheme for Batch 2023-27**

#### **Semester-VI**

	Semester-v1								
		Teac	hing Sche			Mar	ks Disti	ribution	
Course Code	Name of Course	Lecture (L)	Tutoria I (T)	Practi cal (P)	SH	IE	ESE	Total	Credits
Α.				Major	(Core	Cours	ses)		
A.1	Theory								
BIDCID6101	Advance Materials	2	-	0		40	60	100	2
A.2	Practical								
BIDCID6201	Interior Design Studio – V	1	-	6	2*	60	40	100	7
BIDCID6202	Working Drawing – II	2	-	2	2*	60	40	100	3
BIDCID6203	Dissertation and pre thesis	2	-	2	-	60	40	100	3
BIDCID6204	Interior Landscape design	2	-	2	2*	60	40	100	3
BIDCID6205	Portfolio Development & Presentation	1		2		60	40	100	2
B.	Min	or Stream	Courses /	/ Department Electives					
B.1	Theory								
BIDEID6101.1	History of Rajasthan Art& Culture	2	_	_	_	60	40	100	2
BIDEID6101.2	Sustainable development in interior design		_	_	_	80	40	100	2
B.2	<b>Multidisciplinary Courses</b>	;							
BIDEMC6101	MOOC Course-IV	2	-	-					2
С			Abilit	ty Enhan	ceme	nt Cou	rses (	AEC)	
		-	-	-					
D			Skil	l Enhanc	emen	t Cour	ses (SI	EC)	
BUACHU6120	Presentation & Interview Skills	2	-	-		40	60	100	2
E			\	/alue Add	ded Co	ourses	(VAC)		
	-	-	-	-					
F		Sum	mer Inter	nship /	Resea	rch Pı	roject /	Disserta	ation
Total		16	-	14	6*				
Total	Teaching Hours	30/36							
									26

**SH: Supporting Hours** 

<sup>\*</sup>Classes will be conducted fortnightly

Faculty of Design and Arts

Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

# **Teaching Scheme for Batch 2023-27**

			Semest	er-VII					
Course			aching Sch			Mark	s Distri	bution	Credit
Code	Name of Course	Lecture (L)	Tutorial (T)	Practical (P)	SH	IE	ESE	Total	S
A.				Major	(Core Co	urses)			
A.1	Theory								
A.2	Practical								
A.3	Project								
BIDCID 7301	Thesis Design Project	2		20	6*	60	40	100	22
В.			Minor	 Stream Cour	ses / Den	artment	Flectiv	es	
B.1	Theory (Any One)						Liccit		T
	meery (rany ener)								
		_							
B.2	Practical								
	-					_			
С			T	Multidis	ciplinary	Courses	<b>5</b>		T
BIDEMC 7101	MOOC Course-V	-	-	-					-
D			Al	oility Enhan	cement (	Courses	(AEC)		T
		-	-	-					
E			1	kill Enhanc	ement C	ourses (	SEC)	<u> </u>	T
	-	-	-	-					
F			T .	Value Add	ded Cour	ses (VAC	C)	1	T
	-	Summer Internship / Research Project / Dissertation							
G			oummer In	lernsnip /	kesearcr	і Ргојес <b>т</b>	/ DISSE	ertation	T
	Total	2	0	20	6*				22
Tot	al Teaching Hours		I	22	/28	1	1	1	_ 22

**SH: Supporting Hours** 

Faculty of Design and Arts

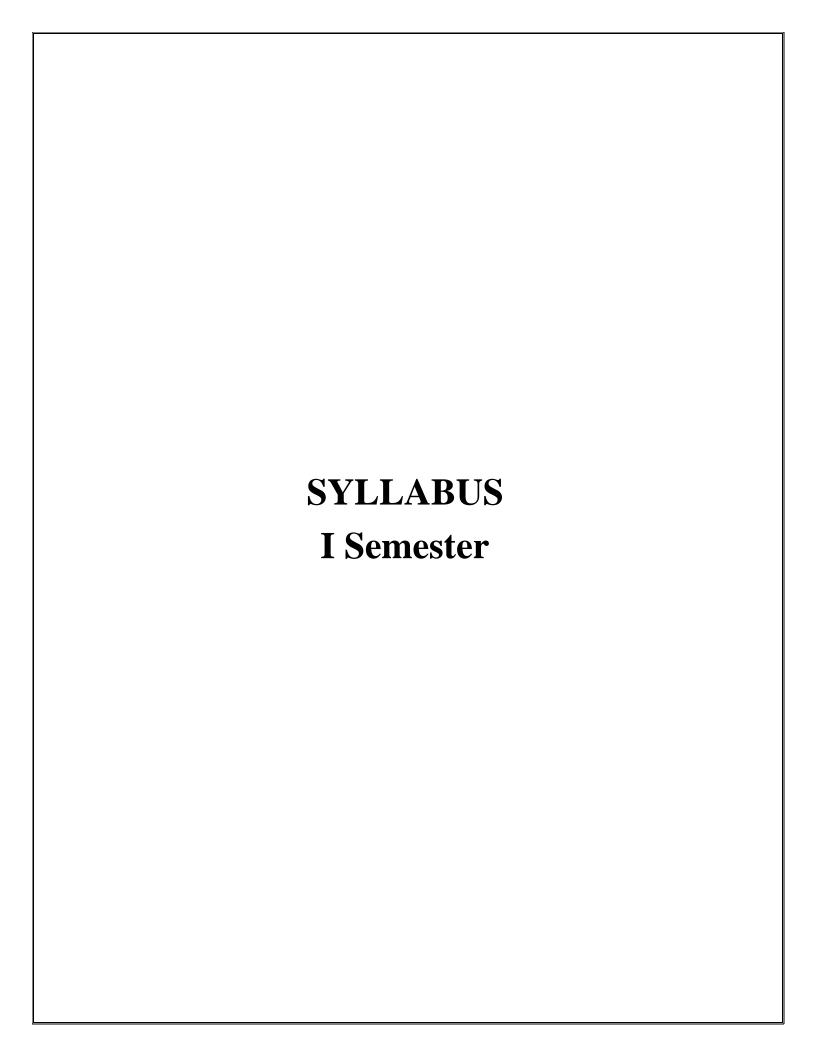
Name of Program: Bachelor of Interior Design (BID) Duration: 4 Years Total Credits:203

# **Teaching Scheme for Batch 2023-27**

#### Semester-VIII

		Tea	ching Schei	me		Mark	s Distri	bution	6
Course Code	Name of Course	Lecture (L)	Tutorial (T)	Practical (P)	SH	IE	ESE	Total	Credit s
A.		(=)	(-/	Major (Co	ore Cou	rses)			
A.1	Theory								
A.2	Practical								
B.			Minor Str	eam Courses	/Depar	tment	Elective	es	
B.1	Theory								
B.2	Practical								
С				Multidiscip	linary (	Courses		T	
		-	-	-					
D		Ability Enhancement Courses (AEC)							
		-	-	-					
E			Skil	l Enhancem	ent Cou	urses (S	SEC)		
		-	-	-					
F			V	alue Added	Course	es (VAC	<b>:</b> )	1	
		-	-	-					
G		Su	mmer Inter	nship / Res	earch	Project	/ Disse	ertation	
	Practical Training				-				
BIDCID	(Internship) for 110					60	40	100	26
8501	Working Days & its	_	_	_		60	40	100	26
	Seminar.								
	Total								26
Tota	l Teaching Hours	0							-

**SH: Supporting Hours** 



BIDCID1101

# HISTORY OF WORLD ART & CULTURE

2 Credits [LTP: 2-0-0]

## A. OBJECTIVE

Introduction to the brief history of the concept of Art and its relevance in the society. Treating art as a visual language and evaluating in the context of religion, politics and trades throughout ages.

Expression of religious beliefs through history; the impact of religions in the developments and changes in various cultures.

The objective of the course is:

- To introduce the historical and cultural contexts of interior design.
- To develop basic skills for research and written communication in presentation of structured and critical arguments.

## **B.** COURSE OUTCOME

After studying this course you should be able to:

- CO1. Understand how does Trade and Commerce affects Art: Multi-cultures
- CO2. Be familiar with the specialized terminology and language of interior design.
- CO3. Understand basics tools for research documentation.
- CO5. General Knowledge about Religions over the world and their art practices
- CO5. Understand Chronological development of art in various regions

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	3	2	_	1	_	_	_	_	_	_	1	_
CO2	3	2	_	1	_	_	_	_	_	_	1	_
CO3	2	3	_	_	_	_	_	_	_	_	_	_
CO4	3	2	_	-	_	_	_	_	_	_	1	_
CO5	3	2	_	_	_	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	-	_
CO2	2	3	-	_
CO3	2	2	2	_
CO4	3	2	-	_
CO5	2	2	2	_

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	History of Western Art	6
2	Industrial revolution	4
3	Impact of world war I	6
4	Impact of world war II	4
5	Art in east & Indus valley civilization.	4

# **D. DETAILED SYLLABUS**

Unit	Contents
1.	History of Western Art
	Introduction of unit
	• Introduction to History of Western Art from Prehistoric times till date.
	• Prehistory and ancient history background (eg. Palaeolithic, Neolithic,
	Metal Age, Greece and Etruria, Rome, Europe, art nouveau, art Deco etc.)
	Conclusion and summary of unit
2.	Industrial revolution
	Introduction of unit
	• Introduction to Industrial Revolution and its effects on Western Art & Culture.
	What major influence did the Industrial Revolution have on art?
	Conclusion and summary of unit
3.	Impact of world wars I
	<ul> <li>Introduction of unit</li> <li>Introduction to World War I and its effects on Western Art &amp; Culture (Art, Literature, Theatre, Art and Politics)</li> <li>Conclusion and summary of unit</li> </ul>
4.	Impact of world wars II
	<ul> <li>Introduction of unit</li> <li>Introduction to World War II and its effects on Western Art &amp; Culture (Movements in Twentieth-Century Art After World War II)</li> <li>Conclusion and summary of unit</li> </ul>
5.	Art in east & Indus valley civilization.
	<ul> <li>Introduction of unit</li> <li>Introduction to the Art and Culture of Mesopotamia, Egypt, Jainism &amp; Buddhism and Indus Valley Civilization.</li> <li>Conclusion and summary of unit</li> </ul>

# **E.** RECOMMENDED STUDY MATERIAL

Sr.No.	Book	Author	Edition	Publicati on			
1.	Janson's History of Art: Western Tradition	Penelope, JE Davies, WalterB Denny, FrimaFoxHofrichter, Joseph F Jacobs	2006	Pearson Education Publication			
2.	History of Art 'A students handbook'	Maria Pointon	1997	Routledge Publication			
3.	Art History Aesthetics & Visual culture	Caroline Van Eck & Edward Winters	2005	Ashgate Publishing Ltd.			
4.	A history of visual culture: Western civilization from 18 <sup>th</sup> - 21 <sup>st</sup> cent,	Jan Kromm& Susan BenforadoBakewell	2009	Oxfordshir e, UK Berg Publishers			
	<ul> <li>http://www.boloji.com/index.cfm?md=Content&amp;sd=Articles&amp;Artic leID=6714http://www.boloji.com/index.cfm?md=Content&amp;sd=Articles&amp;Artic leID=6714</li> <li>http://www.infoplease.com/encyclopedia/entertainment/indianart-architecture-indus-valley-civilization.htmlhttp://www.infoplease.com/encyclopedia/entertainment/indianart-architecture-indus-valley-civilization.html</li> <li>http://www.infoplease.com/encyclopedia/entertainment/indianart-architecture-indus-valley-civilization.html</li> <li>http://www.infoplease.com/encyclopedia/entertainment/indianart-architecture-indus-valley-civilization.html</li> <li>http://www.concisewesternciv.com/arth/ar2.htmlhttp://www.concisewesternci</li> </ul>						

**F.** EVALUATON Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

#### A. OBJECTIVE

The objective of the course is:

- To understand and apply the different elements of design for better design learning.
- To improve and optimize the design journey.
- To understand & implement different frames best suitable for a balanced composition.
- To understand the application of RGB, CMYK, color wheel, etc.
- To understand the importance of color in our life.

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the elements & principles of design and also be able to differentiate between them.
- CO2. Create something which is aesthetically pleasing and optimizes the user experience. These principles will help the student to improve their design journey.
- CO3. Understand the importance of a good &balanced composition. Their understanding of the other courses will be put in together in the best possible way to see the whole composition.
- CO4. Develop a better understanding towards RGB, CMYK, color wheel, etc.
- CO5. Understand the importance of color in their life, culture, nature and our surroundings.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	-	_	_	_	_	_	1	1	_
CO2	2	1	2	1	_	_	_	_	_	_	_	_
CO3	1	2	2	1	_	_	_	_	_	_	_	_
CO4	2	2	2	_	_	_	_	_	_	_	_	_
CO5	3	2	2	-	_	_	_	_	_	-	-	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	2	2	2
CO2	2	2	1	-
CO3	2	2	2	-
CO4	2	2	1	1
CO5	1	-	2	3

**Note**: On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# C. <u>OUTLINE OF THE COURSE</u>

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Elements of design	6
2	Principles of design	4
3	Study of form	6
4	Study of form and space	4
5	Anthropometrics	4

# D. <u>DETAILED SYLLABUS</u>

Unit	Contents
1.	Elements of Design
	Introduction of unit
	• Elements of Design- Dot, Line, Shape, Form, Texture, Light, Depth, Pattern etc.
	Hands on exercise for understanding elements of design.
	Conclusion and summary of unit
2.	Principles of Design
	Introduction of unit
	<ul> <li>Principles of design –Contrast, Harmony, Rhythm, Balance, Unity, Proportion, Scale etc.</li> </ul>
	Hands on exercise for understanding principles of design.
	Conclusion and summary of unit
3.	Composition- 2D
	Introduction of unit
	<ul> <li>Understanding shapes and forms, basic geometry in shapes.</li> </ul>
	2D composition of geometrical shapes, free hand doodling and composition.
	Conclusion and summary of unit
4.	Color Theory
	Introduction of unit
	Color and nature
	<ul> <li>Color System (RGB, CMYK, and PANTONE), Color Wheel (primary, secondary and tertiary colors), etc.</li> </ul>
	Conclusion and summary of unit
5.	Color Schemes and Psychology
	Introduction of unit
	Color Schemes
	<ul> <li>Color psychology, symbolism, expression-color basics- (physics of light, pigments etc.)</li> </ul>
	Conclusion and summary of unit

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.		WilliamLidwell , Kritina Holden, Jill Butler	2010	Rockport Publishers
2.	Visual imagination – An introduction of Art	Kurty D. Bruce	1964	New Jersey, Prentice Hall, Hayashi Studio.
3.	Water Color Rendering,	Guerin, Jules.	2010	University of Michigan Library Publication
4.	Manual of Rendering in pen and ink	Gill Robert W	1984	Van Nostrand Reinhold Publication.
5.	Principles of three dimensional Design	Wucius Wong	1977	NY. NY. USA. Van NostrandReinhold Publication
6.	Principles of two dimensional Design	Wucius Wong	1977	NY.NY. USA. Van Nostrand Reinhold Publication
7.	Basic Design: the Dynamics of Visual Form	Sansmarg Maurice de	1964	UK, The Herbert press
8.	Interaction of Colors	Albert, Josef	1963	U.S. Yale University Press

## F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

## A. OBJECTIVE

The objective of the course is:

- To introduce and initiate design thinking in students using design vocabulary, principle & elements of design using exploratory 2D & 3D design exercises.
- To explore the inter relation between form, space & function and their relation with quality of spaces

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the basics of design process.
- CO2. Demonstrate competency in the use of design fundamentals as principal tools in establishing design criteria and developing the overall design process.
- CO3. Practice the application of basic rules of space planning and organization.
- CO4. To understand the ideation generation of design.
- CO5. To understand how research in design is important for any design ideation and development. Practice the brain storming exercise for design development.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	ı	2	-	-	_	_	_	_	_	1	_
CO2	2	2	2	-	-	_	_	_	_	_	_	_
CO3	2	3	-	-	-	_	_	_	_	_	_	_
CO4	1	2	-	2	-	_	_	_	_	_	_	_
CO5	1	1	1	1	1	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	2	1	-
CO2	2	1	1	1
CO3	1	2	1	-
CO4	2	2	2	-
CO5	3	1	1	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

#### C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	The Design Process	12
2	<b>Design Objectives</b>	18
3	Ideation of design	12
4	Research	18
5	Conceptualizing Design	12

# D. DETAILED SYLLABUS

Unit	Contents
1.	The Design Process
	<ul> <li>Introduction of unit.</li> <li>Study of form and space</li> <li>Understanding design process</li> <li>Steps to design process.</li> <li>Defining the design project.</li> </ul>
2.	Design Objectives
3.	<ul> <li>Introduction of unit.</li> <li>What are design objectives?</li> <li>Understanding design objectives and concepts.</li> </ul> Ideation of design
	<ul> <li>Introduction of unit.</li> <li>Understanding Brainstorming, thinking outside the box, ideating a range of different, creative ideas that address the unmet user needs identified in the define phase.</li> </ul>
4.	Research
	<ul> <li>Introduction of unit.</li> <li>Understanding beyond the generic information or brief given by the client.</li> <li>Researching further to understand the product/service and try to achieve clear and conclusive information about the design objective, customer preferences, competitors' design outlook, primary features, key value proposition, and so on.</li> <li>Creating a strong research work for client needs and demands.</li> </ul>
5.	Conceptualizing Design
	<ul> <li>Introduction of unit.</li> <li>Understanding the process of design in different stages and conceptualizing a basic design.</li> <li>Studying the above units, student must understand the design complexities and create conceptual design.</li> </ul>

# E.RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	The Design Process	Karl Aspelund	2015	Fairchild books
≠•	Design Process in Architecture: From Concept to Completion	Geoffrey Makstutis	2018	Laurence King Publishing

#### A. OBJECTIVE

The objective of the course is:

- To introduce the methods of Material Exploration: Need; role of scale material exploration in design: general practices: Digital models.
- To develop the understanding of various tools and machines employed, best practices involved in Material exploration the tools and the techniques. Making practical models.

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the use of basic materials and their uses in design and incorporating them in their projects. Materials for ex. Paper, Thermo coal, Cardboard.
- CO2. Understand the use of basic materials and their uses in design and incorporating them in their projects. Materials for eq. Resin, Fiber, Yarn, Fabric, Plastic Leather etc.
- CO3. Understand the use of basic materials and their uses in design and incorporating them in their projects. Materials for ex. Clay, POP
- CO4. Understand the use of basic materials and their uses in design and incorporating them in their projects. Materials for ex. Wood, Timber
- CO5. Fuse different materials for making any product or to use them in any of the design projects

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	_		_	_	_	_	_	_	_
CO2	3	1	1	_	1	_	_	_	_	_	_	-
CO3	3	2	2	_	_	_	_	_	_	_	_	_
CO4	3	1	2	_	_	_	_	_	_	_	_	-
CO5	3	2		2	_	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	1	-
CO2	3	1	1	1
CO3	3	1	1	1
CO4	2	1	1	3
CO5	2	1	1	3

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit
		(Hours)
1	Exploration I	10
2	Exploration II	10
3	Exploration III	10
4	Exploration IV	10
5	Fusion	8

# **D. DETAILED SYLLABUS**

Unit	Contents							
1.	Exploration I							
	Introduction of unit  Understanding of hosio motorial's helpovious above toxistics.							
	Understanding of basic material's behavior, characteristic,      Department of basic materials (Fig. Parameter).							
	properties etc. of basic materials (E.g. Paper and Card board, etc.)							
	<ul><li>Exploration and Manipulation of basic materials.</li><li>Conclusion and summary of unit</li></ul>							
2.	Exploration II							
2.	Introduction of unit							
	Understanding of basic material's behavior, characteristic,      The Company of the Company							
	properties etc. of basic materials (eg. Fiber, Yarn, Fabric, Plastic,							
	Leather etc.)							
	Exploration and Manipulation of these materials.							
	Conclusion and summary of unit							
3.	Exploration III							
	Introduction of unit							
	Understanding of basic material's behavior, characteristic,							
	properties etc. of basic materials (eg. Soap, Clay, POP etc.)							
	• Exploration and Manipulation of these materials.							
	Conclusion and summary of unit							
4.	Exploration IV							
	Introduction of unit							
	Understanding of basic material's behavior, characteristic,							
	properties etc. of basic materials (eg. Wood, Timber etc.)							
	Exploration and Manipulation of these materials.							
	Conclusion and summary of unit							
5.	Fusion							
	Technique for fusing the above materials.							

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Rendering with pen & ink	Robert W. Gill,	1984	Thames &
				Hudson
				Publishing
2.	A Foundation Course in	Peter Stayner& Terry	2003	Arcturus
	Drawing: A Complete	Rosenberg		Publishing
	Program of Techniques and			Ltd.
	Skills,			
3.	Color theory: An essential	Walter Foster	2013	Chois
	guide to color	Publishing.		Gallery
				Publishing
4.	Designers Color Manual:	Tom Fraser & Adam	2004	, Chronicle
	The complete guide to	Banks		Books
	color theory & application,			

# F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

## A. OBJECTIVE

To familiarize the students with basic knowledge of orthographic projections of simple geometrical forms to be able to represent basic ideas through 2D & 3D designs. Also to understand and learn basic techniques of drafting and lettering.

#### **B. COURSE OUTCOMES**

- CO1. To develop an understanding of solids & planes and their projections. It also includes the sections of prism, pyramid, cylinder & cone, and intersections of the same.
- CO2. To develop the surface of simple objects and with reference of the model of the previous exercise, the development of surface of the model finalized.
- CO3. To analyze the sciography of simple objects or study models at different times of the day.
- CO4. To create one point and two point perspective of simple objects or study models
- CO5. To understand the graphical presentation and rendering of the simple objects, symbols and model.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2		-	1	_	_	_	_	_	_	_
CO2	3	2	1		-	_	_	_	_	_	_	_
CO3	3	2	1		-	_	_	_	_	_	_	_
CO4	3	1	3	-	-	_	_	_	_	_	_	_
CO5	3	2		2	-	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	1	-
CO2	2	1	1	2
CO3	3	2	1	-
CO4	3	2	2	-
CO5	2	2	2	-

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

## C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Drawing material and Equipment	6
2	Free hand drawings	10
3	Lettering, fonts and scale	10
4	Plane geometry	10
5	Plane, solid, section and intersection	12

# **D.DETAILED SYLLABUS**

Unit	Contents					
1.	Drawing material and Equipment					
	Basic introduction, Stationary and tools					
	How to use drawing instruments					
2.	Free hand drawings					
	Lines, Types of lines, Basic introduction of lines, Construction of lines, How to					
	divide a line, Curves, Introduction of curve, To find center of an arch, Construction					
	of ogee curve or reverse, curve, Objects, Basic introduction, Types of objects					
	Application of free hand drawings, lines, curves and arches					
3.	Lettering, fonts and scale					
	Introduction of lettering, Types of lettering, Single –stroke letters, Upper case and					
	lower case letters, Introduction of fonts, Types of fonts, Scale, Scale on drawings,					
	Types of scale, Plane scale, diagonal scale, comparative scale					
	Application of scales in architectural drawings					
4.	Plane geometry					
	Principles of plane geometry, Plane and their types, Principles, Orthographic					
	projection of a point and line, Principles of projections, Method of projections,					
	Quadrant, First angle projection, third angle projection, Orthographic projection of a					
	point, Orthographic projection of a line					
	How to use planes and projection methods to represent design drawings					
5.	Plane, solid, section and intersection					
	Orthographic projection of a plane, Types of planes, Traces of planes, Projection of					
	oblique plane, Orthographic projection of solids, Types of solids, Projection of solid					
	in simple position, Projection of solid with inclination, Section of solids, Section of					
	prism, Section of pyramid, Section of cylinder, Section of cone, Intersection of solids,					
	Method of determining the line of intersection, Intersection of two prisms,					
	<ul><li>Intersection of cylinder and cone</li><li>Use of projections of solids in architectural drawings.</li></ul>					
	Ose of projections of solids in architectural drawings.					

### E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Engineering Drawing	P.S. Gill	2006	S.K. Kataria& Sons, New Delhi
2.	Architectural Graphics	Francis D.K. Ching	2002	
3.	Engineering material	N.D.Bhatt, V.M. Panchal	50 <sup>th</sup>	Chartar Publishing House

### **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's project work and Assignment etc.

The objective of the course is:

- To spread awareness & to teach the basics of computers in the field of architecture.
- To teach the basics of office management software.
- To understand fundamental and technical aspects of Communication using English as the base language & applications in the day to day life as well as professional life. This will include activities like: Role play, Storytelling, Debates, Two-minute presentation. Email writing, application writing in a professional field.

### **B. COURSE OUTCOMES**

- CO1. Demonstrate the usage of Basic English grammar like nouns, verbs, adverbs, etc. and components of effective communication using various tools of effective speech.
- CO2. To comprehend and write effective reports, design documentation and also make effective visual and verbal presentations
- CO3. To learn basics about computer and its application in documentation and writing
- CO4. To gain proficiency in using Microsoft Office and other similar software
- CO5. To become acquainted with design vocabulary

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	<b>PO6</b>	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	1	1	-	_	_	-	-	-	-
CO2	-	-	2	_	-	_	_	_	_	_	-	-
CO3	2	-	-	_	_	_	_	_	_	_	2	-
CO4	3	2	-	_	_	_	_	_	_	_	3	2
CO5	1	2	3	-	_	_	_	_	_	_	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	2	1	1	1
CO3	1	2	1	1
CO4	3	1	1	1
CO5	2	1	1	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill

Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Fundamentals of English & Communication	6
2	The Listening Comprehension	6
3	Reading and Language Comprehension	6
4	Introduction to computers	9
5	MS Office	9

Unit	Contents
1.	Fundamentals of English & Communication
	<ul> <li>Basics of Grammar- Verbs, Adverbs, Nouns, Pronouns, Tenses, Adjectives</li> <li>Correct Usage of Grammar &amp; Vocabulary</li> <li>Correct usage of nouns, pronouns, verbs and adverbs</li> <li>Components of effective communication</li> <li>Features of an effective speech, practicing fluently- dialogue practice, simple social exchanges, short extempore talks</li> </ul>
2.	The Listening Comprehension
	<ul> <li>Listening process and types of listening</li> <li>Listening and understanding recorded, structured talks and classroom lectures</li> <li>Notes making and guessing meaning of words from the context</li> <li>Barriers to listening- Language, cultural, Psychological &amp; Physical</li> </ul>
3.	Reading and Writing Comprehension
	<ul> <li>Efficient and inefficient reading</li> <li>Reading instructions, graphic information, and interpretation</li> <li>Reading scientific and technical texts</li> <li>Use of library- role of bibliography, table of contents, index etc use of pocket dictionary</li> <li>Understanding of report writing, email writing, application writing. Understanding the basic professional language.</li> </ul>
4.	Introduction to computers
	<ul> <li>An Overview of computer, Characteristics of computer, Computer Generations, Classification Of Computers, Introduction to computer components, Software Components, Hardware components, Storage Devices, Data Organization</li> <li>Computer network- Need, Scope and benefit of CN concepts, Network Types (Overview), Networking devices, Comparison between internet, Ethernet and intranet</li> <li>Computer software concepts- Introduction to computer software and its</li> </ul>

	types, System Software, General Purpose Software (introduction), Application Software
5.	MS Office
	<ul> <li>MS Word- Introduction to MS Word, Page Layout and Paragraph, Tables, Mail Merge, Introduction to Mail Merge, Working with Mail Merge, Pasting of pictures in word document and how to filter the pictures.</li> <li>MS PowerPoint - Introduction to MS Power Point, Slide Management, Navigation schemes, Applying and modifying designs, Graphics &amp; Multimedia, Creating presentation for the web. Pasting of pictures in slides and how to filter the pictures.</li> <li>MS Excel- Introduction to MS Excel, Formatting worksheet &amp; printing worksheet, Charts Terminology, Working With Macros</li> </ul>

Sr. No.	Book	Author	Edition	Publication
1.	Effective Technical Communication	M. Ashraf Rizvi	2005	Tata McGraw- Hill
2.		EricH.Glenddings & Beverly Holmstrom	1992	Cambridge University Press
3.	Grammar of the Modern English Language	Sukhdev Singh &Balbir Singh		Foundation Books, New Delhi

## F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's writing and Presentation skills project work, power point presentations etc.

The objective of the course is:

- To introduce the fundamentals of drawing through line as primary element.
- To introduce simple to complex process of drawing required to visualize the ideas.
- To study letterforms and typographic concepts as elements of graphic communication.
- To introduce the art of visual communication and the visual realization of a most basicelement of communication.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the medium of drawing and its importance in visualization.
- CO2. Develop the understanding towards observation, visualization and visual experiencethrough basic Elements of drawings
- CO3. Explore the new ideas through implementation of nature and object drawing indifferent medium and scales.
- CO4. Gain understanding of the basic principles of typography, including the selection andarrangement of type for effective legibility.
- CO5. Understand and develop the effective compositions of text, information, and visualsto enhance concept.

## C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	12
2	Sketching - I	12
3	Sketching - II	12
4	Sketching - III	12
5	Implementation and innovation	12

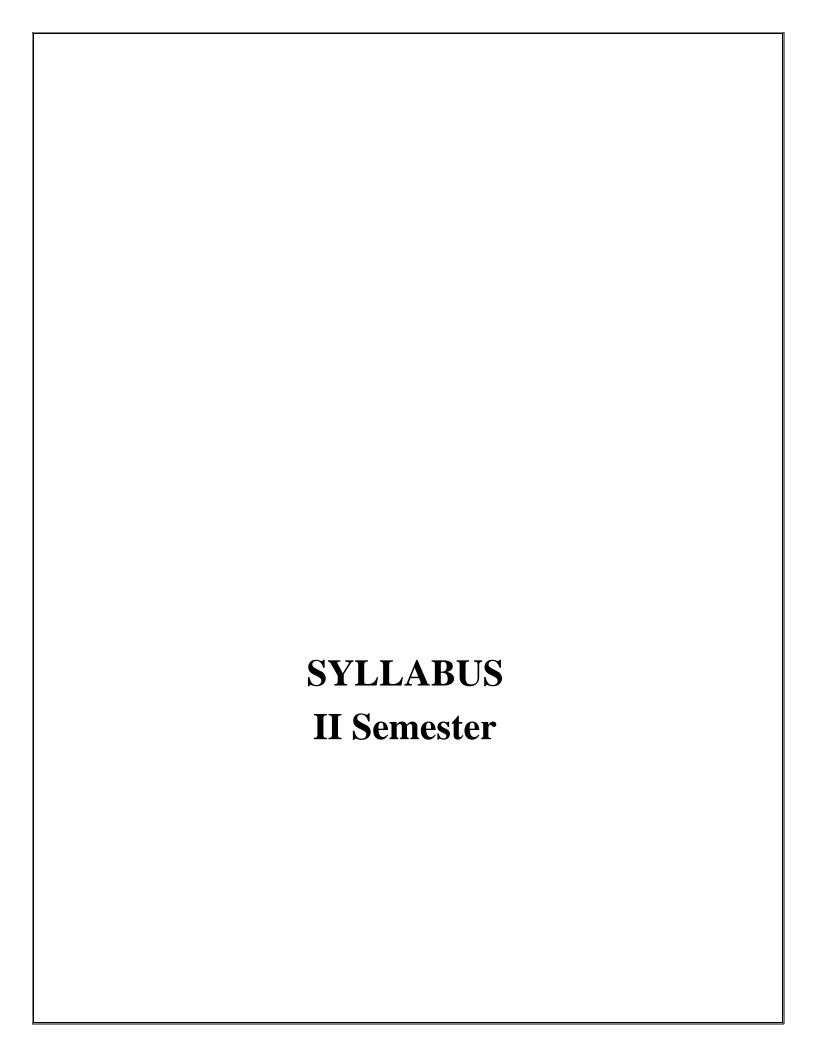
## D. <u>DETAILED SYLLABUS</u>

Unit	Contents
1.	Introduction
	<ul> <li>Introduction of unit</li> <li>Introduction to drawing/ sketching tools (pencil grades, scales, etc.).</li> <li>Drawing techniques and its Implementation.</li> <li>Conclusion and summary of unit</li> </ul>
2.	Sketching - I
	<ul> <li>Introduction of unit</li> <li>Free hand line sketching practice.</li> <li>Outline sketching of basic objects and geometric shapes with mediums like pencil and charcoal (elementary).</li> <li>Still life sketching of different objects, rendering in above mediums.</li> <li>Conclusion and summary of unit</li> </ul>
3.	Sketching - II
	<ul> <li>Introduction of unit</li> <li>Nature study drawing with outline sketching.</li> <li>Still life sketching of nature, rendering with mediums like color pencils and dry pastels.</li> <li>Conclusion and summary of unit</li> </ul>
4.	Basics of Typography
	<ul> <li>Introduction of unit</li> <li>Basics of Calligraphy and typography.</li> <li>Understanding the structure and proportion of words in different fonts.</li> <li>Study of different types of writing tools</li> <li>Conclusion and summary of unit</li> </ul>
5.	Exercise with words
	<ul> <li>Introduction of unit</li> <li>Exercise with words (communication value of typeface and words).</li> <li>Exercise with different types of fonts and styles.</li> <li>Conclusion and summary of unit</li> </ul>

Sr. No.	Book	Author	Edition	Publication
1	Typography, London UK	McLean Ruari	1980	Thames &Hudson
				Publishing
2	Typography: An Encyclopedia survey of Type Design & Techniques throughout History	Fried I Friedrich , Nicolaus OH & Stein Bernard	1998	Black Dog & Levnthal Publishers INC
3	Typography	David Choi, Lynn & Lei Znang	2014	Chois Galler y Publ.
4	Rendering with pen & ink	Robert W. Gill,	1984	Thames &Hudson Publishing
5	A Foundation Course in Drawing: A Complete Program of Techniques and Skills,	Peter Stayner& Terry Rosenberg	2003	Arcturus Publishing Ltd.

# F. **EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.



Explores traditional art forms, design elements, evolution of furniture styles, decorative elements and motifs throughout history in India across geographical locations. Creates understanding of social and cultural dimensions to interior design.

### **B. COURSE OUTCOMES**

- CO1. Understanding the history of Interior design in the Ancient world.
- CO2. Understanding the history of Interior design in the Middle ages of Europe.
- CO3. Understanding the history of Interior design in the Asia and African Cultures.
- CO4. Understanding the history of Interior design in the C. later middle ages.
- CO5. Understanding the history of Interior design in the Post industrial Revolution period

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	_	-	_	_	_	_	_	_	_	_
CO2	3	2	_	_	_	_	_	_	_	_	_	_
CO3	2	3	_	_	_	_	_	_	_	_	_	_
CO4	3	2	_	_	_	_	_	_	_	_	_	_
CO5	3	2	_	_	_	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	-	-
CO2	2	3	-	-
CO3	1	2	3	-
CO4	2	2	2	-
CO5	2	2	2	-

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

### C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Ancient World History	4
2	Middle ages in Europe	6
3	Asian and African Cultures	4
4	The Later Middle ages	6
5	Post Industrial Revolution Era	4

## **D. DETAILED SYLLABUS**

Unit	Contents
1.	Ancient World History
	<ul> <li>Prehistory to Early civilizations, Prehistoric Interiors, Archeological evidence</li> <li>Evidence from Tribal Cultures, pattern and Design</li> <li>The first permanent settlement, Mesopotamia, Pre-Columbian America, Ancient Egypt</li> <li>Classical Civilizations: Greece and Rome</li> </ul>
2.	Middle ages in Europe
	Early Christian, Byzantine and Romanesque
	Early Christian Design
	• Early medieval: The "Dark ages"
2	The Romanesque style  Asian and African Cultures
3.	
	<ul> <li>Islamic and Asian Traditions</li> <li>India and Pakistan(Buddhist, Hindu, Jain Architecture)</li> <li>Western Influences</li> <li>Cambodia, Thailand, Indonesia, China, Korea, Japan</li> </ul>
4.	The Later Middle ages
	<ul> <li>Elements of Gothic Style</li> <li>The Renaissance in Italy</li> <li>Baroque and Rococo In Italy and North Europe</li> <li>Renaissance, Baroque and Rococo in France and Spain, Renaissance to Georgian</li> <li>Colonial and Federal America</li> </ul>
5.	Post Industrial Revolution Era
	<ul> <li>The Regency, revivals and Industrial Revolution</li> <li>The Victorian Era</li> <li>The Aesthetic Movements</li> <li>Art Nouveau and the Vienna Secession</li> <li>Eclecticism</li> </ul>

## E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	A history of Interior Design	John Pile and Judith Gura		Wiley Publications
		Judith Gura		Publications

## **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of project work, Assignments etc.

Taking measurements is a key element of the job and so as making decisions and results based on the calculations. We all know accuracy is crucial, professional interior designers and decorators measure everything in prescribed measurement system (metric & Imperial). The objective of the course is:

- To Study the properties of lines and planes in space, along with sphere.
- To understand different Measurement Systems followed in India
- To understand Calculation of Areas and Perimeters
- To understand Forms, Calculation of Volumes and Surface Areas

### **B. COURSE OUTCOMES**

- CO1. Understand different conversion units followed in India.
- CO2. Develop the ability to calculate the area, perimeters, volumes and surface areas.
- CO3. Understand the subject & making of basic 3D shapes like cube, cuboids,cylinder, pyramidetc.
- CO4. Understand the Addition & Subtraction of different 3DShapes
- CO5. Present their design project completed in respect with the help of design calculations

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	_	_	_	_	_	_	_	_	_	_
CO2	3	2	_	_	_	_	_	_	_	_	_	_
CO3	2	3	_	_	_	_	_	_	_	_	_	_
CO4	1	2	_	_	_	_	_	_	_	_	_	_
CO5	3	2	_	_	_	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	_	_
CO2	2	2	_	_
CO3	2	2	_	_
CO4	3	2	_	_
CO5	2	2	_	_

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	4
2	Basic Applied Mathematics	5
3	Area Programming	5
4	Material Calculation	5
5	Presentation of Design Project	5

Unit	Contents					
1.	Introduction					
	<ul> <li>Introduction of unit</li> <li>Introduction to subject &amp; making of basic 3D shapes like cube, cuboids, cylinder, pyramidetc.</li> <li>Conclusion and summary of unit</li> </ul>					
2.	Basic Applied Mathematics					
	<ul> <li>Introduction of unit</li> <li>Addition &amp; subtraction of different 3DShapes.</li> <li>Conclusion and summary of unit</li> </ul>					
3.	Area Programming					
	<ul> <li>Introduction of unit</li> <li>Calculating area of space according to furniture kept init.</li> <li>Conclusion and summary of unit.</li> </ul>					
4.	Material Calculation					
	<ul> <li>Introduction of unit</li> <li>Calculating quantity of materials (wood, glass etc.) for a sample furniture.</li> <li>Conclusion and summary of unit</li> </ul>					
5.	Presentation of Design Project					
	<ul> <li>Introduction of unit</li> <li>Presenting their design project in respect with the subject.</li> <li>Conclusion and summary of unit</li> </ul>					

Sr. No.	Book	Author	Edition	Publication
1.	Discovering mathematics Volume I to IV The Open University, UK			The Open University, UK
2.	Measurement	Paul Lockhart	2012	Harvard University press
3.	Everyday Math for Grown-ups: Getting to grips with the basics	KjartanPoskitt	2015	Michael O'Mara
4.	Mathematics Textbooks Class IX &X			Mathematics Textbooks Class IX &X

# F. EVALUATON

Continuous assessment of session work may consist of evaluation of project work, Assignments etc.

The objective of the course is:

- To develop an understanding of standards and process used for preparation of interior drawings to develop the skills of preparing various architectural drawings and details used for designing of spaces.
- To understand the process involved for making drawings with sufficient details such that the contractor is able to develop as per the design.
- To understand graphical presentation of all the components of a building along with dimensioning and annotations

### **B. COURSE OUTCOMES**

- CO1. Create a visual language based on concept development.
- CO2. Understand the critical issues of human anthropometrics
- CO3. Understand the process of literature study and case study analysis in design projects.
- CO4. Develop and critique concepts diagrams.
- CO5. Integrate concepts into planning design decisions.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	3	2	-	_	_	_	_	_	_	_	_
CO2	2	1	3		_	_	_	_	_	_	_	_
CO3	-	2	2	2	_	_	_	_	-	_	_	_
CO4	-	1	3	1	_	_	_	_	_	_	_	_
CO5	2	2	1	-	_	_	_	_	-	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	2	1	1
CO2	1	1	2	1
CO3	1	1	1	1
CO4	3	2	1	1
CO5	2	1	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction to Design Process	18
2	Pre-Design Studies, Site analysis & zoning	18
3	Ideation and Realization	18
4	Measure Drawing(Introduction, Measurement, Documentation)	18
5	Measure Drawing (Drawing and Presentation)	24

Unit	Contents
1.	Introduction to Design Process
2.	<ul> <li>Introduction of design problem</li> <li>Lecture on basic design process including user needs, program analysis, area analysis, market survey, site analysis etc.</li> <li>Discussion based on the existing exercise and the understanding of students.</li> <li>Student will understand the basics of design problem, which will include different types of stages of design and how the process works.</li> <li>Pre-Design Studies, Site analysis &amp; zoning</li> </ul>
	Introduction of unit
	<ul> <li>Importance of Case Studies/ Standards/ Anthropometrics/ Literature Studies in design process</li> <li>Identifying the furniture &amp; activity</li> <li>Identifying the design scope &amp; limitations.</li> <li>Understanding the importance of critical analysis of case studies and inferences outcome.</li> <li>Compilation of Site Analysis/ Zoning/ Bubble Diagram and Circulation Diagram/ Site Planning</li> <li>Formulation of design through elements and principles of design.</li> <li>Applications of Ordering principal such as axis, symmetry, hierarchy, datum, rhythms, repetition, visual perception proximity, repetition, simplest and largest figure, continuity and closure, figure and ground relationship</li> <li>Research on Design Styles.</li> <li>Conclusion and summary of unit.</li> </ul>
3.	Ideation and Realization
	<ul> <li>Introduction of unit</li> <li>Concept Drawing and Design/ Plans/ Sections/ Elevation/ Views and Models</li> </ul>

	<ul> <li>Design exercises of small scale interior space.</li> </ul>						
	<ul> <li>Creating Design options based on the approved concept</li> </ul>						
	• Creating Plans, elevations & sections of the final Design.						
	Conclusion and summary of unit.						
4.	Measure Drawing(Introduction, Measurement, Documentation)						
	Introduction of unit						
	<ul> <li>Techniques to measure the site</li> </ul>						
	To measure thoroughly the entire site						
	<ul> <li>Final documentation of the drawings</li> </ul>						
	Conclusion and summary of unit.						
5.	Measure Drawing (Drawing and Presentation)						
	Introduction of unit						
	<ul> <li>Preparing drawings of the measured site</li> </ul>						
	Presentation of the final documented drawings						
	Conclusion and summary of unit.						

Sr. No.	Book	Author	Edition	Publication
1.	FORM, SPACE, AND ORDER	Francis D.K. Ching		
2.	e	Ballast, David Kent		Belmont, CA: Professional Publications Inc.
3.	Rendering with pen and ink ROBERT W. GILL How to design a Chair	Design Museum		

# F. EVALUATON

Continuous assessment of session work may consist of evaluation of project work, assignments etc.

The objective of the course is:

- To introduce the advance methods of Material Exploration: Need; role of scale material exploration in design: general practices: Digitalmodels.
- To develop the understanding of various advance tools and machines employed, best practices involved in Material exploration the tools and the techniques. Making practical models.

#### **B. COURSE OUTCOMES**

- CO1. Understand the use of advance materials and their uses in design and incorporating them in their projects. Materials for ex. Wire, Copper, Aluminum and othermetals
- CO2. Understand the use of advance materials and their uses in design and incorporating them in their projects. Materials for eq. Wood, Corketc.
- CO3. Understand the use of advance materials and their uses in design and incorporating them in their projects. Materials for ex. Soap, Clay, POP
- CO4. Understand the techniques of fusion by the use of advance materials and their uses in design and incorporating them in their projects. Materials for eq. Woodmetal
- CO5. Fuse different materials for making any product or to use them in any of the design projects

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	ı	ı	-	-	_	_	_	_	1	1	_
CO2	-	-	3	-	2	_	_	_	_	_	_	_
CO3	3	-	3	-	-	_	_	_	_	_	_	_
CO4	-	-	3	3	-	_	_	_	_	_	_	_
CO5	3	-	-	-	3	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	-	-
CO2	2	2	2	1
CO3	2	1	2	1
CO4	2	1	1	1
CO5	3	2	-	-

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Exploration I	8
2	Exploration II	10
3	Exploration III	10
4	Fusion	10
5	Innovation	10

Unit	Contents						
1.	Exploration I						
	Introduction of unit						
	• Understanding of basic material's behavior, characteristic, properties						
	etc. of various metals (eg. Wire, Copper, Aluminum and other metals						
	etc.						
	<ul> <li>Exploration and Manipulation of these materials.</li> </ul>						
	Conclusion and summary of unit.						
2.	Exploration II						
	Introduction of unit						
	• Understanding of basic material's behavior, characteristic, properties etc. of						
	Wood, Cork etc.						
	<ul> <li>Exploration and Manipulation of these materials.</li> </ul>						
	Conclusion and summary of unit.						
3.	Exploration III						
	Introduction of unit						
	• Understanding of basic material's behavior, characteristic, properties etc. of						
	stone etc.						
	<ul> <li>Exploration and Manipulation of these materials.</li> </ul>						
	Conclusion and summary of unit.						
4.	Fusion						
	• Introduction to fusion of materials, Characteristics, Properties etc.						
	techniques of fusion in Interior Design Studio						
5.	Innovation						
	<ul> <li>Creating 3D forms using the various techniques in carpentry by prototyping the IDS furniture.</li> </ul>						

Sr.	Book	Author	Edition	Publication
No.				
1.	Rendering with pen & ink	Robert W. Gill,	1984	Thames
				&Hudson
				Publishing
2.	A Foundation Course in	Peter Stayner&	2003	Arcturus
	Drawing: A Complete	Terry		Publishing Ltd.
	Program of Techniques and	Rosenberg		
	Skills,			
3.	Color theory: An essential	Walter	2013	Chois Gallery
	guide to color	Foster		Publishing
		Publishing.		
4.	Designers Color Manual:	Tom Fraser	2004	Chronicle
	The complete guide to color	& Adam		Books
	theory & application,	Banks		

## **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

The objective of the course is:

- To understand material and tools by making objects which allow students to explore Timber.
- To explore different joinery, support conditions under trained experiencedmaster craftsman.
- To communicate and establish dialogue between designed craftsskills.

### **B. COURSE OUTCOMES**

- CO1. Understand the basics of Furniture
- CO2. Understand the Construction and Tools and their uses to create an object.
- CO3. Understand the Construction Techniques of Plywood, type & sizes etc.
- CO4. Understand the Construction Techniques of Wooden floors and wall Paneling
- CO5. Design final prototype of furniture

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	-	-	-	_	_	_	_	_	_	_
CO2	3	2	-	-	-	_	_	_	_	_	_	_
CO3	2	3	-	-	-	_	_	_	_	_	_	_
CO4	3	2	-	-	-	_	_	_	_	_	_	_
CO5	3	2	-	-	-	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	2	-	-
CO2	2	3	-	-
CO3	2	2	2	-
CO4	3	2	-	-
CO5	2	2	2	-

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

### **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introducing	9
2	The basics of Furniture Construction and Tools	6
3	Plywood Construction Techniques	6
4	Wooden floors and wall Paneling	6
5	Furniture Model Making	9

Unit	Contents
1.	Introducing
	Introduction ofunit
	<ul> <li>Wood as a buildingmaterial.</li> </ul>
	<ul> <li>Introducing the techniques of planning, chiseling&amp; jointing in timber to learnthe use of handtools.</li> </ul>
	<ul> <li>Timber          characteristics of good timber, defects, and applications of timber like joints etc. Finishes in timber like flooring, paneling etc. Finishes totimber.</li> </ul>
	Conclusion and summary of unit.
2.	The basics of Furniture Construction and Tools
	Introduction ofunit
	<ul> <li>Joints (eg. T-shaped joint, L-shaped joint, overlap joint, Tenon-mortise joint, halved joint, Cogged joint, Housed, notching joint, Notching joint, Bridal joint, Angle or corner joint. Measurement and measurement systems, Furniture Construction: Drawers, Cadenza, dining chairs, sofa, settee, cots detail. Preparation for finishing, Furniture Materials Specifying timber, finishesetc.)</li> </ul>
	Conclusion and summary of unit.
3.	Plywood Construction Techniques
	Introduction ofunit
	<ul> <li>Plywood as a building material, Layout techniques and machiningplans.</li> </ul>
	<ul> <li>Fabrication techniques - stapling, gluing.</li> </ul>
	<ul> <li>Furniture Joinery - screw joinery, nail joinery, Mortise &amp;tenon joints, Dovetail joints, Dowel joints, Edgejoints.</li> </ul>
	Conclusion and summary of unit.
4.	Wooden floors and wall Paneling
	Introduction ofunit
	<ul> <li>Introduction to Types of floors, openings, staircases, roof</li> </ul>
	forms etc.,their characteristics, Properties and construction.
	<ul> <li>Conclusion and summary of unit.</li> </ul>
5.	Furniture Model Making
	Exercise involving the design of simple furniture and making a
	model of the same. Preparation of block models of furniture using materials like wood, boards, leather, fabric, thermo-coal, clay, soap/wax etc.

Sr. No.	Book	Author	Edition	Publication
1.	The book of the House,	BENN,		Ernest Benn Limited, London
2.	Constructional Drawings & Architectural models	Jannsen,	1973	Karl Kramer Verlag Stuttgart
3.	The art of making furniture in miniature	Harry W.Smith,	1982	E.P.DuttorIn c., New York,
4.	Engineering materials	S. C. Rangwala		Charotar Publishing, Anand

NOTE: Metal Soldering will be taken as Interdepartmental workshop.

## F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's project work, power point presentations etc.

To make students aware of the role of advanced computer applications in the field of Architecture as well as communication skills. The exercises will include corporate grooming, etiquettes, and effective communication & leadership skills.

### **B. COURSE OUTCOMES**

- CO1. Interpret effective verbal communication in terms of architectural and general presentations, leadership skills, etc.
- CO2. Utilize the interpolation skills for learning professional communication skills i.e. business emails, letters, applications, etc.
- CO3. Classify various corporate grooming and etiquettes w.r.t professionalism, appearance, body language, social verses workplace situations, etc.
- CO4. Appraise the software skill AutoCAD & implementation of the same on Interior Design subject.
- CO5. Render a design project Photoshop for rendering purpose & implementation of the same on Interior Design subject

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	WHITE OF COURSE WITH TROUBLE WITH											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	_	_	_	_	_	_	_	-	-
CO2	-	-	2	_	_	_	_	_	_	_	-	-
CO3	2	-	-	_	_	_	_	_	_	_	2	-
CO4	3	2	-	_	_	_	_	_	_	-	3	2
CO5	1	2	3	_	_	_	_	_	_	_	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	2	1	1	1
CO3	1	2	1	1
CO4	3	1	1	1
CO5	2	1	1	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Verbal communication	6
2	Professional writing	6
3	Corporate Grooming & Etiquettes	9
4	Introduction to Auto CAD	9
5	Introduction to Rendering software	6

Unit	Contents
1.	Verbal communication
	Introduction ofunit
	Interpolation skills, leadership skills for Interior Designers
2.	Professional writing
	Introduction ofunit
	Telephone etiquettes and business emails , letters & applications
	Conclusion and summary of unit.
3.	Corporate Grooming & Etiquettes
	Professionalism, working image, basics of business environment grooming-dress/ appearance, workplace versus social situations, business meetings, proper introductions and the "hand shake"
	Mock interviews & presentations
4.	Introduction to Auto CAD
	How these software play an important role for an architect, basic fundamentals for these software Basic introduction of Auto CAD To use AutoCAD to make plans, sections and elevations by projecting lines and usage of layers in AutoCAD
	• Exercise for drafting plans in AutoCAD, Exercise for drafting plans and elevations in AutoCAD, Exercise for drafting sections in AutoCAD
5.	Introduction to Rendering software
	Basic introduction of Photoshop How to use tools for rendering, coloring and shading, etc. use of effects in the drawings
	Exercises on rendering software

Sr. No.	Book	Author	Edition	Publication
1.	Life skills; A facilitator's guide for teenagers (www.unicef.org/eapro/life_s kills_a_facilitators _guide_for_teenager.pdf)	CaiCai, MPP Harvard		UNICEF
2.	Business Etiquette: A guide for the Indian professionals	Sheetalkakkar Mehra	2012	Collins Buisness
3.	Personality development and soft skills	Barun K. Mitra	2016	Oxford press
4.	Presentations (20 minute manager)	HBR	_	Harvard Buisness Review press

# F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

This course offers knowledge and experience about the classic drawing and sketching techniques and develops the appropriate skills for visualization and representation to facilitate effective visual communication

#### **B. COURSE OUTCOMES**

- CO1. Developing drawing from imagination (sketching etc.)
- CO2. Understand the sketching techniques about 3D visualization of furniture.
- CO3. To understand rendering through different mediums.
- CO4. Developing representation skills for different types of views
- CO5. Understanding the phenomenon of sciography.

#### **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Drawing from Imagination	12
2	Indoor sketching – furniture	9
3	Rendering techniques	9
4	Representation Drawings and Skills	9
5	Sciography	9

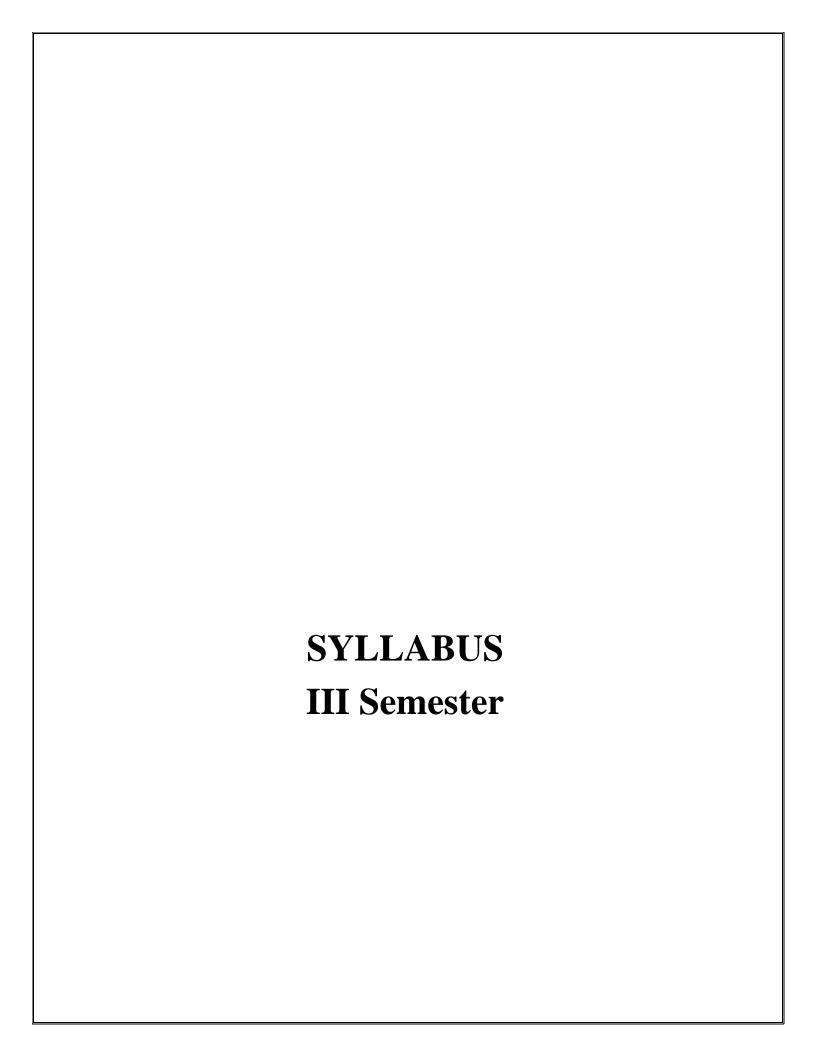
Unit	Contents
1.	Drawing from Imagination
	Introduction of unit
	Speculative sketching
	Concept sketches
	Presentation sketches & drawings
2.	Indoor sketching – furniture
	Introduction of unit
	Furniture sketches with basic outline work of varied
	types – chair, table, wardrobe, bed, etc.
	Conclusion and summary of unit.
3.	Rendering techniques

	Introduction of unit
	Introduction to pen and brush exercises
	Ink rendering
	Color rendering: Fuji colors, acrylic colors
4.	Representation Drawings and Skills
	<ul> <li>Introduction of unit</li> <li>Representation: Orthographic, Isometric &amp; Perspective drawing of Complex objects and simple spaces</li> </ul>
5.	Sciography
	<ul> <li>Introduction of unit</li> <li>Effect of light and shade on simple objects and forms</li> </ul>

Sr. No.	Book	Author	Edition	Publication
1.	Architectural Sketching and Rendering: Techniques for	Stephen Kliment	1984	Watson Guptill
	Designers and Artists			
2.	Sketching and Rendering of Interior Space	Ivo.D. Drpic	1988	Watson Guptill
3.	Design Drawing	Francis D.Ching		Wiley Publications
4.	Perspective for Interior Designers	John. F. Pile		Watson Guptill
5.	Perspective Drawing Hand book	Joseph D, Amelio	2004	Dover publications

### **A. EVALUATON**

Continuous assessment of session work may consist of evaluation freehand drawing ofcomplex objects, spaces and the fundamental techniques of concept and presentation sketches.



Understanding of progression of historical art forms arts, furniture styles, elements and motifs as a reflection of changing influences in the social and cultural context across world cultures and exploring it through design projects.

### **B. COURSE OUTCOME**

- CO1. Understanding the history of Interior design in Modernism Era.
- CO2. Understanding the history of Interior design in the Art Deco and Industrial era.
- CO3. Understanding the history of Interior design of early modernism in Europe and America.
- CO4. Understanding the history of the Ascendancy of modernism.
- CO5. Understanding the history of Interior design of the late Twentieth Century and Contemporary world

MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1									PO10	PO11	PO12
CO1	-	-	-	-	_	_	-	_	_	_	-	-
CO2	-	-	3	_	_	_	_	_	_	_	-	-
CO3	-	-	-	_	_	-	_	_	_	-	-	-
CO4	-	3	-	_	_	_	_	_	_	_	-	3
CO5	-	3	-	_	_	_	_	_	_	_	-	3

MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	1
CO2	1	-	3	1
CO3	3	-	-	3
CO4	1	1	1	3
CO5	1	1	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	The Modernism Era	4
2.	Art Deco and Industrial era	4
3.	Early modernism in Europe and America	6
4.	Ascendancy of modernism	4
5.	Twentieth Century and Contemporary world	6

Unit	Unit Details
1.	The Modernism Era
2.	<ul> <li>The Early commissions</li> <li>The philosophy of F.L Wright</li> <li>Pioneers of the International Style</li> <li>Gropius and Bauhaus</li> <li>The philosophy of Mies Van der Rohe</li> <li>Philosophy of Le Corbusier and Alvar Aalto</li> </ul> Art Deco and Industrial era
2.	Art Deco
	Expressionism
	Industrial Design
	Residential Design
3.	Early modernism in Europe and America
	The Netherlands, Germany and Austria, Italy Switzerland, Scandinavia
	Architects and Designers in Modern America
	Interior Decoration: The reaction to Modernism
	Furniture and other Interior Furnishings
4.	Ascendancy of modernism
	• Italy
	Scandinavia  The North Laboratory  The
	<ul> <li>France and Germany The Netherlands</li> <li>United States</li> </ul>
	<ul> <li>Omted States</li> <li>Furniture and other Interior Furnishings</li> </ul>
	Turinture and other interior Furnishings
5.	Twentieth Century and Contemporary world
	Prophets of Design
	• High-Tech
	Post-Modernism  The state of Table 1 in the state of
	The revival of Tradition
	Contemporary Interior design

Sr.	Book	Author	Edition	Publication
No.				
1.	Art Deco Complete: The	<u>Alastair</u>	2009	Harry N. Abrams
	Definitive Guide to the	<u>Duncan</u>		
	Decorative Arts of the			
	1920s and 1930s			
2.	Creating Place in Early	Elizabeth	1981	Amsterdam University
	Modern European	<u>Merrill</u>		Press
	Architecture (Visual and			
	Material Culture)			
3.	History of Architecture	Sir Banister		CBS Publishers &
		Fletcher		distributors, New Delhi

# F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

Subject provides knowledge of the different Building materials used in interiors and exteriors. The objective of the course is:

- To create awareness about the properties of various materials used in the interiors and their application in various components of design, while highlighting current trends and innovations.
- To understand basic building material in the context of various construction methods.
- To focus on various building materials based on the performance, standards and codes, wherein application of each material would be discussed in detail, both in the context of historical and contemporary methodology.
- To study and compare the material and construction techniques.
- To focus on latest trends in practice and usage of new technology/materials

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Examine the critical role of materials and their application methods in a building construction.
- CO2. Understand the materials like Brick, rocks, stone, trees and timber in the context of Interior Design
- CO3. Gaining knowledge of all materials, their applications in various spaces in interiors and being updated with current market trends.
- CO4. Understand their properties, characteristics and applications in various design components like walls, floors, roofs, staircases, furniture finishes.
- CO5. Analyze building materials, its components, uses and techniques for construction.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	_	_	_	_	_	_	-	-
CO2	-	-	-	_	_	_	_	_	_	-	-	-
CO3	-	-	-	_	_	_	_	_	_	-	-	-
CO4	-	1	-	_	_	_	_	_	_	_	-	1
CO5	-	3	2	_	_	_	_	_	_	_	-	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	2	1	2	1
CO3	2	2	1	1
CO4	1	1	1	3
CO5	1	1	2	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

## **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Rocks	5
2.	Bricks	5
3.	Stone	5
4.	Trees	5
5.	Timber	4

Unit	Unit Details						
1.	ROCKS						
	Introduction to the Unit						
	Classification of rocks (Igneous, Sedimentary & Metamorphic)						
	Geological, physical & chemical classification of rocks						
	Sources of stones						
	Rock-forming minerals						
	Texture or structure of rock & its use in interiors.						
	Conclusion & Summary of the unit.						
2.	BRICK						
	Introduction to the Unit						
	Comparison of brickwork and stonework						
	<ul> <li>Composition of good brick earth-Alumina, Silica, Lime, Oxide of iron, Magnesia</li> </ul>						
	<ul> <li>Harmful ingredients in brick earth-Lime, Iron pyrites, Alkalies, Pebbles,</li> <li>Vegetation and organic, matter, etc.</li> </ul>						
	Classification of brick earth-Loamy, mild or sandy clay, Marls, chalky or calcareous clay, Plastic, strong or pure clay, etc.						
	Manufacture of bricks, Properties of bricks qualities of bricks						
	Shape, tests, classification &uses of bricks						
	Conclusion & Summary of the unit.						
3	STONE						

Introduction to the Unit Tests of stones & their uses in interiors. Qualities of a good building stone, stone quarrying, dressing of stone Deterioration, preservation of stones Artificial stones, Forms of artificial stones & Advantages of artificial stones Conclusion & Summary of the unit. 4 **TREES** Introduction to the Unit Converted Timber, Rough Timber & Standing Timber Trees for life their innovative use in interiors. Classification of trees (Exogenous trees & Endogenous trees) Structure of a tree (Macrostructure & Microstructure) Conclusion & Summary of the unit. 5 **TIMBER** Introduction to the Unit Defects, Qualities, decay and preservation in timber Advantages & Disadvantages of timber construction Uses of timber in interiors, Method of seasoning &Storage of timber Properties, characteristics and application of all the discussed materials in various design components like walls, floors, roofs, staircases, furniture finishes Market Survey of these materials.

### E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author		E	dition	Public	cation
1.	Engineering Ma	terials	S.C. Rangwala	a	28 <sup>th</sup>		Charatar Publishing
							house
2.	Building Materi	als	P.C. Uarghese	nese 7th			Ashoke K. Ghosh
3.	Elementary Buil	ding	Moxley, R.				Technical Press Ltd.
	Construction		Mitchell				
4.	K.P. Engineerin	g	Chowdary		7th		Oxford and IBH, New
	Materials used in	n India.					Delhi,1990
5.	<b>Building Constr</b>	uction	Francis D. Ching				Wiley publishers, 2008.
	Illustrated						
6.	Building Construction:		Bindra, S.P. and		19th		Dhanpat Rai Pub., New
	Planning Techniques and		Arora				Delhi, 2000
	Methods of Con	struction					

### **F.EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

The objective of the course is:

- To help students to understand the character and nature of spaces, scale, and various layers of design within a space.
- To apply principles of aesthetics, function, and narrative in design.
- To communicate abstract and functional ideas in graphical form
- To impart an understanding of perception of interior space through design elements. This course focuses on the practical application of all the subjects in the design studio.
- For the entire semester, you will take up a single design project an **Individual Habitat Space (Apartment, Bungalow etc.)**, which is divided into three stages: Habitation, Transformation, and Expansion. Each of the stages builds on the learning of the prior stage, as well as research carried out in the other subjects taken during the semester.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Observe, research, document, and apply ergonomic and anthropometric aspects of interior design with respect to individual habitats.
- CO2. Understand the relationship between scale, volume, activity, sequence of movement, perception, and aesthetic principles within individual spaces.
- CO3. To understand all the dynamics involved within the design problem introduced
- CO4. To Ideate, Innovate and Experiment with the design form, spaces, inter-relationship in all functions, zoning, etc.
- CO5. To transfer the conceptual idea into drawings and detailed design

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	_	_	_	_	_	-	-	-
CO2	-	-	-	_	_	_	_	_	_	-	-	-
CO3	-	2	-	_	_	_	_	_	_	_	-	2
CO4	3	2	-	_	_	_	_	_	_	-	3	2
CO5	-	3	3	_	_	_	_	_	_	_	-	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	3	1	2	1
CO3	2	1	1	3
CO4	2	1	2	1
CO5	3	1	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction to Design Process	24
2	Pre-Design Studies & project brief	16
3	Zoning & spatial planning	16
4	Concept Ideation and development	16
5	Design documentation and development	24

Unit	Contents
1.	Introduction to Design Process
	<ul> <li>Introduction of design problem</li> <li>Lecture on basic design process including user needs, program analysis, area analysis, market survey, site analysis etc.</li> <li>Discussion based on the existing exercise and the understanding of students.</li> </ul>
2.	Pre-Design Studies & project brief
	<ul> <li>Case Studies/ Standards/ Anthropometrics/ Literature Studies.</li> <li>Understanding Project Brief/ Drawing of Spaces &amp; Area/ Requirement and how to read a project brief. Which includes interior designing of a habitat space.</li> <li>Identifying the design scope &amp; limitations.</li> </ul>
	Critical analysis of case studies and inferences outcome.  Conclusion and program of project.
3.	<ul> <li>Conclusion and summary of unit.</li> <li>Zoning &amp; spatial planning</li> </ul>
	<ul> <li>Introduction of unit</li> <li>Compilation of Site Analysis/ Zoning/ Bubble Diagram and Circulation Diagram/ Site Planning</li> <li>Formulation of design through elements and principles of design.</li> <li>Applications of Ordering principal such as axis, symmetry, hierarchy, datum, rhythms, repetition, visual perception proximity, repetition, simplest and largest figure, continuity and closure, figure and ground relationship</li> <li>Research on Design Styles.</li> </ul>

	Conclusion and summary of unit.
4.	Concept Ideation and development
	Introduction of unit
	<ul> <li>Concept Drawing and Design/ Plans/ Sections/ Elevation/ Views and Models</li> </ul>
	Creating Design options based on the approved concept
	<ul> <li>Creating Plans, elevations &amp; sections of the final Design.</li> </ul>
	Conclusion and summary of unit.
5.	Design documentation and development
	<ul> <li>Documentation of the design project in the desired medium, with views and models.</li> </ul>

**NOTE:** The student should have a plan ready before starting the design project. The students will only work on interior spaces of the Project.

### E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Designs for 20th	Fiona Leolie	2000	VH
	century Interiors			Publicat
				ions,
				London
2.	Interior Design; The	BarbaralecD	1982	Rizzoli
	New Freedom	iamonstein		International
				Publications,
				New York,
3.	Interior Colour by Design	Jonathan Poore	1994	Rockport
				Publishers
4.	Worldwide		1987	Japan,
	Interiors –	Rikuyo-Sha		
	International			
	Federation of			
	Interior			
	Architects & Designers,			
5.	Time Saver Standards	Joseph De	Latest	McGraw
	for Interior Design	Chiara		Hill, New
				York

## **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's drawing & presentation skills, project work, power point presentations etc.

To acquire practices of craftsmanship and sensitize the student's visual perception of furniture as a single form through the study and presentation of precedent works - both historical and contemporary & to cultivate the ability necessary to design by understanding he user-activity, structural concepts of furniture, materials and their essential attributes.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. To impart the knowledge of various styles, systems and products available in the market.
- CO2. Enhances the knowledge of ergonomics, materials, design and working parameters in designing furniture.
- CO3. To gain knowledge about the history of furniture.
- CO4. To identify different furniture systems.
- CO5. To know about the furniture detailing & its construction. To learn to implement furniture design into design project.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	3	3	-	-	-	_	_	_	_	_	_	_
CO2	-	-	-	3	-	_	_	_	_	_	_	_
CO3	-	-	-	3	-	_	_	_	_	_	_	_
CO4	-	-	3	-	3	_	_	_	_	_	_	_
CO5	-	1	3	1	2	_	_	_	_	1	1	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	1
CO2	2	2	-	2
CO3	1	1	-	3
CO4	2	2	-	1
CO5				

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

### **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction	9
2.	History of Furniture	9
3.	Furniture Systems	10

4.	Furniture Detailing and	10
	Construction	
5.	Implementation in Design	10
	Problem	

Unit	Unit Details
1.	Introduction
	Introduction to Furniture Design.
	Human factors, engineering and ergonomic considerations.
	<ul> <li>Principles of universal design and their application in furniture design.</li> </ul>
	Overview of Furniture categories.
	• Exploration of the idea of furniture, role of furniture in interior design,
	Design approaches in furniture design.
2.	History of Furniture
	<ul> <li>Awareness of the relationship of design history in order to create new designs in furniture.</li> </ul>
	An outline of the evolution of furniture from Ancient to present:
	Various stylistic transformations.
	Furniture designers and movements.
	• Exploration of furniture in terms of human values, social conditions,
	technology and design criteria.
	Understanding the current design trends and the future visions in the field
	of furniture design.
3.	Furniture Systems
	• Furniture design for various context and spaces – residences, corporate,
	commercial etc. in terms of Seating design; Storage systems- kitchen
	cabinets, wardrobes, closets, book shelves, showcases, display systems
	etc.;
	Multi-functional & space-saving furniture; modular approach to furniture
4.	design.  Furniture Detailing and Construction
7.	Introduction to different materials, joinery details and manufacturing
	methods most frequently adopted in furniture design such as Injection
	Molding, investment casting, sheet metal work, die casting, blow-
	molding, vacuum - forming etc.
5.	Implementation in Design Problem
	• Exercise oriented by innovative explorations, observation and constrains,
	to design a furniture, by providing measured drawing – plan, elevation and detailing on full scale, supported by prototype.

# E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	The Encyclopedia of	Joseph	Third	
	Furniture	Aronson	Edition	
			1961	
2.	Mid-Century Modern:	Bradley	2006	
	Interiors, Furniture, Design	Quinn		
	Details			
3.	Furniture: A Concise	Edward Lucie	1985	Thames and
	History (World of Art)	Smith		Hudson

## F. EVALUATON

Continuous assessment of session work may consist of evaluation of individual's work.

The course provides an understanding of the Building services for Spaces in Building. The students learn about the basic concepts of the various elements that help in the functioning of the proper services of a complex interior environment such as a residential/commercial/ & Retail/institutional space.

The objective of the course is:

- To understand the importance of human comforts in interior space and built environments
- To understand Built forms in context of environmental climatology and artificial environments for interiors
- To understand the importance of Services and linkages in the context of Interior Design
- To develop an appreciation of Electrical, Plumbing and HVAC as the spine of interior architecture and design solutions

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Develop critical appreciation and understanding of basic service (Electrical/plumbing/HVAC) solutions for interior spaces.
- CO2. Describe the processes involved in developing services and linkages for interior spaces and built environments.
- CO3. Observe report and analyze the impact of services on interior spaces.
- CO4. Describe theories for services and linkages, context, technology, current trends and strategies for services design for built environments.
- CO5. Develop awareness of innovative, functional and appropriate service design solutions catering to specific briefs, for different interior spaces.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-			-		_	_	-	-
CO2	-	3	2	_	_	_	_	_	_	_	-	3
CO3	3	-	-	_	_	-	_	_	_	_	3	-
CO4	-	3	-	_	_	_	_	_	_	_	-	3
CO5	-	3	2			1			_	_	-	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	2	1	1	2
CO3	1	2	1	2
CO4	1	1	1	-
CO5	1	1	2	1

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	<b>Electrical Distribution</b>	7
2.	Mains and Sub Distribution	7
3.	Layout System	7
4.	Service Systems	7
5.	Quality and Quantity of different Sources of light	8

Unit	Unit Details
1.	Electrical Distribution
	<ul> <li>Introduction of unit</li> <li>Lighting and vision, basic units, photometry and measurement.</li> <li>Effects of good lighting, considerations for good lighting, brightness, glare, contrast and diffusion.</li> <li>Economic issues of lighting.</li> <li>Importance of electrical distribution,</li> <li>Day light – advantages, admitting daylight, controlling daylight – multiple glazing, orientation, window treatments, potentials of day lighting as an energy resource.</li> <li>Artificial lighting - color characteristics of artificial lighting, integration of day lighting with artificial lighting, lighting controls, intelligent building systems for lighting, switches, dimmers.</li> <li>Types of electrical distribution systems, wiring system</li> <li>Conclusion and summary of unit.</li> </ul>
2.	Mains and Sub Distribution
	<ul> <li>Introduction of unit</li> <li>Laws of illumination, switches and controls, general aspects of design of electrical domestic installations, power and light loads, MCB, MCCB,SFU, ELCB.</li> <li>Conclusion and summary of unit.</li> </ul>
3	Layout System
	<ul> <li>Introduction of unit</li> <li>Classification of voltages, Layout system for lighting, fans, telephones</li> <li>Types of lighting.</li> <li>Conclusion and summary of unit.</li> </ul>

4	Service Systems
	<ul> <li>Introduction of unit</li> <li>Lifts, pumps, air-conditioning system, computer systems, etc. pipe and plate earthing, lighting protection in buildings.</li> <li>Conclusion and summary of unit.</li> </ul>
5	Quality and Quantity of different Sources of light
	<ul> <li>Introduction of unit</li> <li>Lighting, Design for lighting, Classification of lighting. Fixtures &amp;Fittings available in the market.</li> <li>Daylight, incandescent, fluorescent, halogen, electric gas discharge high discharge, neon, cold cathode, mercury, sodium vapor etc. lighting levels, visual field. Survey of lamps available in the market with cost and technical specifications.</li> <li>Lamps and lighting fixtures – Floor, table and desk, wall mounted, ceiling units, built in lighting, miscellaneous types, decorative lighting, spot lighting, task lighting, underwater lighting etc.</li> <li>Conclusion and summary of unit.</li> </ul>

## E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Editio n	Publication
1.	Electrical Design, Estimating and costing	K. B. Raina, S. K. Bhattacharya		
2.	Electrical wiring, Estimating and costing	S.L.Uppal	2005	Khanna Publishers, New Delhi
3.	Electrical wiring	J. B. Gupta,	2005	S.K. Kataria& Sons, Delhi
4.	Bureau of Indian Standards – IS 732, IS 742, IS 3043			
5.	National electrical Code (NEC)			
6.	House Wiring Hand Book,			International Copper Promotion Council (India), Power
7.	Guide for Electrical Layout in Residential Building		IS464 81 968	Bureau of India Standards, Delhi

### **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

Exposure to CAD will help students to produce their operation and critical parameters. Presentations for large gatherings, corporate clients-using CAD drawings, pictures, 3D images, text etc.

The objective of the course is:

- To develop advanced 2D design exploration, drafting and visualization skills using AutoCAD and develop advanced modeling and presentation skills for interior design
- To initiate, scope, execute, and validate self-directed/ client projects using AutoCAD.
- To introduce the fundamental concepts of computer systems; hardware and software and to develop basic skills in programming, Application of Information Technology tools and technical in Architecture.

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Identify the process of visualizing in depth and detail in AutoCAD and related software's.
- CO2. Develop an understanding of AutoCAD as a vital tool that aids the designer in visualizing, detailing, costing and presenting interior design projects.
- CO3. Demonstrate an understanding of the symbiosis of conceptual and technical skills required by a designer, to cope with industry changes, and the impact of new technologies.
- CO4. Understand the role of AutoCAD in the ongoing evolution of the practice of Interior design & Architecture
- CO5. Develop and synthesize an effective, aesthetically pleasing, appropriate, innovative, persuasive3D

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	WHITH TO OF COUNSE OF COURSE WITH THOUSE WHITE OF COURSE											
	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	<b>PO12</b>
CO1	-	-	2	_	_	_	_	_	-	-	-	-
CO2	-	-	2	_	_	_	_	_	-	-	-	-
CO3	2	-	-	_	_	_	_	_	-	-	2	-
CO4	3	2	-	_	_	_	_	_	_	_	3	2
CO5	1	2	3	_	_	_	_	_	_	_	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	2	1	1	1
CO3	1	2	1	1
CO4	3	1	1	1
CO5	2	1	1	2

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to Auto CAD	9
2.	Map Digitization on AutoCAD	9
3.	Advance AutoCAD	6
4.	Introduction to 3D Drafting	6
5.	Rendering and Presentation	6

Unit	Unit Details
1.	Introduction to Auto CAD
	<ul> <li>Introduction to the Unit</li> <li>Basic introduction of Auto CAD, basic commands like line, trim, move, copy, circle, etc. To use AutoCAD to make plans, sections and elevations by projecting lines and usage of layers</li> <li>Conclusion in AutoCAD. &amp; Summary of Unit</li> </ul>
2.	Map Digitization on AutoCAD
	<ul> <li>Introduction to the Unit</li> <li>To use AutoCAD for rasterizing a scanned map.</li> <li>Conclusion &amp; Summary of the unit.</li> </ul>
3.	Advance AutoCAD
	<ul> <li>Introduction to the Unit</li> <li>Introduction to Unit, Drafting in layers, altering layer properties, Dimensioning and dimensioning styles, important commands like Blocks, align, xref etc., Tagging in AutoCAD.</li> <li>Conclusion &amp; Summary of the unit.</li> </ul>
4.	Introduction to 3D Drafting
	<ul> <li>Introduction to the Unit</li> <li>Introduction to 3D modeling techniques and construction planes, drawing objects, 3D surfaces, setting up elevation and thickness, and use of dynamic projections. Solid modeling with driving, primitive command and Boolean operations. Use of region modeling &amp; solid modifiers.</li> <li>Conclusion &amp; Summary of the unit.</li> </ul>
5.	Rendering and Presentation

- Introduction to the Unit
- Rendering and presentation of your current design project.
- Printing and plotting.
- Conclusion & Summary of the unit.

## E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	principles of	V. Rajaraman,		Prentice
	Computer			Hall of
	Programming			India
2.	Auto CAD		1998	Autodesk UNC
	Reference			
	Manual			

### **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

The objective of the course is:

- To focus on various building materials and construction techniques.
- To emphasize on the performing standards and codes.
- To understand application of each material in detail, both in the context of historical and contemporary methodology. With time, each topic can also focus on latest trends in practice and usage of new technology/materials.
- To understand importance of water proofing and damp proofing in building construction.
- To strengthen student's knowledge about reinforced cement concrete and its applications in buildings.
- To equip students about the methods of designing various structural members using reinforced cement concrete.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the construction of Brick Masonry, types of brick masonries.
- CO2. Understand the construction types of Stone Masonry & brick masonries.
- CO3. Understand the construction of Foundation & Superstructure, types of foundations and the details about the entire one wall of a building.
- CO4. Understand the construction with Spanning of Openings
- CO5. Understand the construction of Earthquake Resistant Masonry Construction

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	_	-	_	_	_	-	-	-	-
CO2	-	-	3	_	_	_	_	_	_	_	-	-
CO3	3	2	1	_	_	_	_	_	_	_	3	2
CO4	3	-	3	_	_	_	_	_	_	_	3	-
CO5	1	2	2	_	_	_	_	_	_	_	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	2	1	1	1
СОЗ	2	2	1	2
CO4	2	1	1	2
CO5	2	1	1	2

# C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to Brick Masonry	7
2.	Introduction to Stone Masonry	7
3.	Foundation & Superstructure	7
4.	Spanning of Openings	7
5.	Earthquake Resistant Masonry Construction	8

Unit	Unit Details
1.	Introduction to Brick Masonry
	Introduction to the Unit
	• Types of brick bats &closers
	• Types of Brick bonds for wall masonry- half, single, one & half thick wall, Cavity
	wall, Jointing & pointing & bonding of bricks
	• Wall section (plinth, floor, sill, lentil, roof &parapet)
	Conclusion & Summary of the unit.
2.	Introduction to Stone Masonry
	Introduction to the Unit
	• Types of stonemasonry
	• Random rubble masonry – Coursed & un-coursed, Square rubble brought to course, Square rubble course
	Ashlar Masonry.
	Conclusion & Summary of the unit.
3.	Foundation & Superstructure
	Introduction to the Unit
	General introduction to types of foundation
	Foundation in brick & stonemasonry
	General introduction to types of superstructure
	• Roofing systems
	Stone flooring and Brick flooring.
	Conclusion & Summary of the unit.
4.	Spanning of Openings

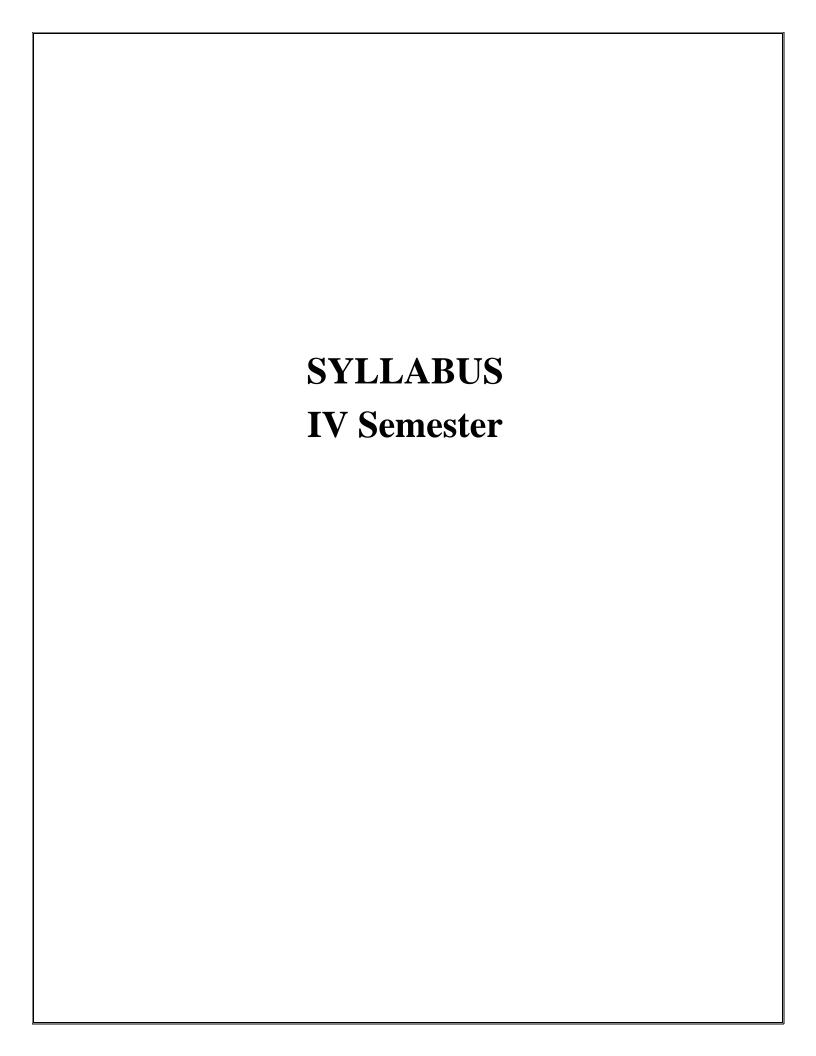
	<ul> <li>Introduction to the Unit</li> <li>Lintels in Stone and brick masonry</li> <li>Introduction to various types of arches</li> <li>Construction of Brick &amp; Stone arches</li> <li>Conclusion &amp; Summary of the unit.</li> </ul>
5.	Earthquake Resistant Masonry Construction
	<ul> <li>Introduction to the Unit</li> <li>Introduction to Earthquake resistant Masonry Construction</li> <li>Construction details of Earthquake resistant brick and stone masonry and additional provisions made to it.</li> <li>Dry stone masonry</li> <li>Conclusion &amp; Summary of the unit.</li> </ul>

# E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Building construction	B.C.Punmia	10 <sup>th</sup>	Laxmi publication
2.	Building construction	S.C.Rangwala	29 <sup>th</sup>	Charatar publication
3.	A Text Book of Building Construction	S.P.Arora, S.P.Bindra	5 <sup>th</sup>	Dhanpat Rai publication
4.	Building construction illustrated	FRANCIS D. K. CHING	3 <sup>rd</sup>	
5.	Building Constructions (1 to 4 vol.)	Mckay, W.B.		

# F. EVALUATION

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.



The objective of the course is:

• To understand one of the most important steps to bring a design to life is by actually constructing and this subject introduces students to the basics of interior construction.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the composition, construction, and finishes applied on fabrics for
- Furnishings.
- CO2. Analyze recent trends in furnishings
- CO3. Gather information on various household linen, their selection and care.
- CO4. Adopt various window treatments in interiors.
- CO5. Apply the, Residential security systems, Commercial security in their projects

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	_	2	_	_	_	_	_	_	_	1	_
CO2	1	1	1	_	_	_	_	_	_	_	1	1
CO3	1	_	1	_	_	_	_	_	_	_	1	_
CO4	2	_	1	_	_	_	_	_	_	_	2	_
CO5	1	_	1	_	_	_	_	_	_	_	1	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	2	2
CO2	1	1	3	1
CO3	2	-	2	2
CO4	1	1	1	3
CO5	1	1	2	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Home Furnishings	6
2.	<b>Commercial Furnishings</b>	6
3.	Security System	4
4.	Lighting Fixtures	4
5.	Other Fixtures	4

Unit	Unit Details
1.	Home Furnishings
	<ul> <li>Introduction of unit</li> <li>Develop a motif suitable for foot mat, window grill, table mat and furnishing materials. Window Treatments – Types of windows, curtains, draperies, hanging curtains, pelmets and valances, accessories, blinds, shades. Cushion, cushion covers, Slip covers, bed linens, and Table linens.</li> <li>Conclusion and summary of unit.</li> </ul>
2.	Commercial Furnishings
	<ul> <li>Introduction of unit</li> <li>Introduction, Venetian Blinds, Modern furnishing materials, Partitions etc.</li> <li>Conclusion and summary of unit.</li> </ul>
3.	Security System
	<ul> <li>Introduction of unit</li> <li>Introduction, Residential security systems, Commercial security Systems.</li> <li>Conclusion and summary of unit.</li> </ul>
4.	Lighting Fixtures
	<ul> <li>Introduction of unit</li> <li>Introduction, types of light fixtures, decorative fixtures etc.</li> <li>Conclusion and summary of unit.</li> </ul>
5.	Other Fixtures
	<ul> <li>Introduction of unit</li> <li>Furniture fixtures, Decorative etc.</li> <li>Conclusion and summary of unit.</li> </ul>

# E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Inside today's home	Faulkner,	Latest	Rinebart
		R.and		Winston, New
		Faulkner		York
2.	Interior	SherrilWhiton	Latest	Prentice Hall
	Design &			
	Decoration			
3.	Introduction to	Stepat,D.D	Latest	The
	home			macmillancompa
	furnishings			ny,New York
4.	The themes and	Storeyjoyce	Latest	London
	Hudson manual of	55 5		
	textile printing			
5.	Colour in interior	Jhon,F.P	Latest	Mc Graw
	Design			Hill
				Company

### **F. EVALUATION**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc

Subject provides knowledge of the different Building materials used in interiors and exteriors.

The objective of the course is:

- To understand advance building material in the context of various construction methods.
- To focus on various building materials based on the performance, standards and codes, wherein application of each material would be discussed in detail, both in the context of historical and contemporary methodology.
- To study materials and systems, application of building materials such as Mud, Sand, Lime, Cement & Coarse Aggregates, Plastic & Polymers, Glass & Ceramic, Wood, etc., their properties and applications, and their intrinsic relationship to structural systems and environmental performance.
- To study and compare the material and construction techniques.
- To focus on latest trends in practice and usage of new technology/materials.

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Measure the required physical, chemical and engineering properties of Building Materials.
- CO2. Select the appropriate construction materials as per construction activities and specifications.
- CO3. Perform the different test for quality assurance of Building Materials.
- CO4. Select and justify appropriate advanced and modern building materials for various applications.
- CO5. Ascertain the current market price of each and every construction material.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	1	-	-	_	_	-	-	-	1
CO2	-	-	-	_	_	_	_	_	_	_	-	-
CO3	-	-	3	1	-	-	_	_	-	-	-	1
CO4	-	3	-	_	_	_	_	_	_	-	-	3
CO5	-	3	-	_	_	_	_	_	_	_	-	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	2	1	2	1
CO3	2	2	1	1
CO4	1	1	1	3
CO5	1	1	2	2

## **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Sand, Mud & Lime	5
2.	Cement & Coarse Aggregates	5
3.	Plastic & Polymers	4
4.	Glass & Ceramic	5
5.	Wood & it's Derivatives	5

Unit	Unit Details				
1	Sand, Mud & Lime				
	Introduction of unit				
	<ul> <li>Sources of sand &amp; impurities in sand, processing of sand. Classification of sand- pit, river sand, and their properties Alternate fine aggregate: Stone dust.</li> </ul>				
	Properties and characteristics of mud used for binding material in masonry				
	<ul> <li>Different forms of mud construction, Compressed Stabilized earth blocks(CSEB)</li> </ul>				
	The nature of material, visual and textural properties.				
	Classification and types of lime- Quick & Process of making lime mortar				
	for				
	masonry				
	<ul> <li>Sources of lime and constituents of limestone, Slaking of quicklime</li> <li>Conclusion and summary of unit.</li> </ul>				
2	Cement & Coarse Aggregates				
	Introduction of unit				
	Mortars, concrete and RCC preparation,				
	Classification				
	Conclusion and summary of unit.				
3	Plastic & Polymers				
	<ul> <li>Introduction of unit</li> <li>History, composition, uses, properties etc. Polymerization, classification, resins, fabrication, properties, and uses of plastics.</li> <li>Conclusion and summary of unit.</li> </ul>				

4	Glass & Ceramic
	<ul> <li>Introduction of unit</li> <li>Classification, composition, properties, types, manufacturing process, treatment of glass, special</li> </ul>
	varieties of glass etc.
5	Wood & it's Derivatives
	<ul> <li>Introduction of unit</li> <li>Veneers, ply boards (advantages and disadvantages of ply boards), industrial timber, industrial form batten, baulk, board, deal, end, hog, plak, pole, quartering, scantling.</li> <li>Conclusion and summary of unit.</li> </ul>

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Engineering	S.C.	28 <sup>th</sup>	Charatar
	Materials	Rangwala		Publishing
				House
2.	Building Materials	P.C.	7 <sup>th</sup>	Ashoke K. Ghosh
		Uarghese		
3.	Building Materials	S.K. Duggal	3 <sup>rd</sup>	New Age International

## **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

BIDCID4201	INTERIOR DESIGN STUDIO - III	6 Credit [LTP: 1-0-5]

Students must be able to present a project graphically in a medium and a format that enhance the solution to a design problem and communicate clearly to the audience. In this course, students will learn to use a variety of tools and the vocabulary to present their designs in the most effective way.

Site visits will be conducted to understand the nature of project. Group discussions among students are encouraged. This course introduces commercial design for small offices.

The objective of the course is:

- To understand multi-functional workspaces.
- To develop knowledge of complex design principles and processes in the context of interior personal habitats.
- To apply principles of aesthetics, function, and narrative in design.
- To communicate abstract and functional ideas in written, verbal, and graphical form.
- for the entire semester, you will take up a single design project an commercial building including office space, workspace interiors

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Observe, research, document, and apply ergonomic and anthropometric aspects of interior design with respect to individual workspace.
- CO2. Understand the importance of case studies, and learn to do so.
- CO3. To learn to develop design concepts for the design problem introduced.
- CO4. To learn to transfer the conceptual idea into drawings & prepare technical design drawings for a workspace.
- CO5. To and detailed design

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	<b>PO6</b>	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	-	-	_	_	_	_	-	-
CO2	-	-	-	_	_	_	_	_	_	_	-	-
CO3	-	2	-	_	_	_	_	_	_	_	-	2
CO4	3	2	-	_	_	_	_	_	_	_	3	2
CO5	-	3	3	_	_	_	_	_	_	_	-	3

MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	3	1	2	1
CO3	2	1	1	3
CO4	2	1	2	1
CO5	3	1	2	1

### **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction to design Project	20
2	Case Studies	20
3	Design Concept	20
4	Technical drawings	20
5	Layout Plans	20

Unit	Unit Details					
1.	Introduction to design Project					
	To introduce to students, the design of a building with complexities related to workspaces, services, structures and site planning.					
	Conclusion and summary of unit.					
2.	Case Studies					
	Introduction of unit.					
	Understanding the role & process of a case study.					
	Choose & select relevant case examples related to your project.					
	Understanding the principles and standards of workspace and also the anthropometry and ergonomics inside a given space.					

	Study and analyze an existing workspace w.r.t. the design project.					
3.	Design Concept					
	Developing concepts for the design project.					
	To help students evolve their design by understanding relationship between form, function and space.					
	• Explain your design idea with the help of sketches.					
4.	Technical drawings					
	Plan, Sectional Elevation, furniture layout.					
	Detailed interior drawings.					
	Make appropriate furniture details.					
5.	Layout Plans					
	Electrical layout.					
	Lighting layout.					
	Plumbing layout					
	Flooring pattern					
	Ceiling plan					
	Wall finishes					

M OD EL

### **EXERCISE/ ASSIGNMENTS/ PROJECTS:**

Project: COMMERCIAL INTERIORS/ OFFICES / CORPORATE OFFICES.

# E. RECOMMENDED STUDYMATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Designs for 20th century Interiors	Fiona Leolie	2000	VH Publications, London
2.	Interior Design; The New Freedom	BarbaralecDian nstein	1982	Rizzoli International Publications, New York,
3.	Interior Colour by Design	Jonathan Poore	1994	Rockport Publishers
4.	Worldwide Interiors – International Federation of Interior Architects & Designers,	Rikuyo-Sha	1987	Japan,
5.	Fime Saver Standards for Interior Design	Joseph De Chia	Latest	McGraw Hill, New York
6.	Commercial Space, Office Design and Layout	Cerver FA		Rotovision S A

### **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's drawing & presentation skills, project work, power point presentations etc.

BIDCID4202	FURNITURE DESIGN - II	3 Credit [LTP: 2-0-2]

### A. OBJECTIVES:

This course aims to learn the dimensions and the availability of designs used for furniture based on of ergonomics applied to furniture design that related end-user needs. The subject orient students about the basic aspects of furniture design studio, and primary aspects attributed to it.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- Understand the importance of furniture design into interiors.
- Understand the different types of manufacturing process.
- Develop an understanding for advanced furniture systems
- Develop a better understanding about furniture design through case specific examples.
- Get efficient enough to apply the knowledge for current project & develop furniture designs for the same.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	<b>PO6</b>	<b>PO7</b>	PO8	PO9	PO10	PO11	<b>PO12</b>
CO1	-	-	1	1	-	-	_	_	-	-	-	1
CO2	-	-	-	_	_	_	_	_	_	_	-	-
CO3	-	2	-	_	_	_	_	_	_	_	-	2
CO4	3	2	-	_	_	_	_	_	_	_	3	2
CO5	-	3	3	_	_	_	_	_	_	_	-	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	3	1	2	1

CO3	2	1	1	3
CO4	2	1	2	1
CO5	3	1	2	1

# C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to Furniture design	8
2.	<b>Manufacturing Processes</b>	8
3.	Advanced Furniture Systems	8
4.	Furniture Case-studies	12
5.	Design Problem	12

Unit	Unit Details					
1.	Introduction to Furniture design					
	Introduction of unit					
	• Human factors, engineering and ergonomic considerations: principles of universal design and their application in furniture design, overview of Furniture categories, exploration of the idea of furniture,					
	Role of furniture in interior design,					
	Design approaches in furniture design.					
	Conclusion and summary of unit.					
2.	Manufacturing Processes					
	• Introduction of unit Study case examples of the following types of manufacturing processes:-					
	Injection, Molding, Investment casting, Sheet metal work, Die casting, Blow- molding, Vacuum – Forming.					

Advanced Furniture Systems							
Introduction of unit							
• Furniture design for large scale multi-functional spaces – residences, corporate, commercial etc.							
in terms of Seating design; Storage systems- kitchen cabinets, wardrobes, closets, book shelves							
showcases, display systems etc.; multi-functional & space-saving furniture; modular approach to							
furniture design.							
Conclusion and summary of unit.							
Furniture Case-studies							
Introduction of unit							
Study innovative & advanced contemporary furniture designs (seating / storage).							
Conclusion and summary of unit.							
Design Problem							
Introduction of unit							
• Exercise oriented by innovative explorations, observation and constrains, to design furniture,							
by providing measured drawing – plan, elevation and detailing on full scale, Conclusion and summary of unit of current design project.							

# E. RECOMMENDED STUDY MATERIAL

S. N	Reference Book	Author	Publication
1	The Encyclopedia of Furniture	Joseph Aronson,	3 <sup>rd</sup> edition
2	Mid-Century Modern: Interiors, Furniture, Design Details	Bradley Quinn,	Conran Octopus Interiors
3	Furniture Design	Jim Postell,	
4	Furniture: A Concise History (World of Art)	Edward Lucie-Smith	
5	History of Interior Design and Furniture	Robbie. G. Blakemore	

## **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.



The course provides an understanding of the Building services for Spaces in Building. The students learn about the basic concepts of the various elements that help in the functioning of the proper services of a complex interior environment such as a residential/commercial/Commercial & Retail/institutional space.

The objective of the course is:

- To understand the importance of human comforts in interior space and built environments
- To understand Built forms in context of environmental climatology and artificial environments for interiors
- To understand the importance of Services and linkages in the context of Interior Design
- To develop an appreciation of Electrical, Plumbing and HVAC as the spine of interior architecture and design solution

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- Develop critical appreciation and understanding of basic service (Electrical/plumbing/ HVAC) solutions for interior spaces.
- Describe the processes involved in developing services and linkages for interior spaces and built environments.
- Observe, report and analyze the impact of services on interior spaces.

- Understand material choices for designed interiors in the context of climate and services.
- Describe theories for services and linkages, context, technology, current trends and strategies for services design for built environments.

### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

11111111100100101010101011110							**************************************					
	PO1	PO2	PO3	PO4	PO5	<b>PO6</b>	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	_	-	_	_	_	-	-	-
CO2	3	-	-	_	_	-	_	_	_	-	3	-
CO3	-	2	-	_	_	-	_	_	_	-	-	2
CO4	-	2	2	_	_	_	_	_	_	_	-	2
CO5	-	3	3	_	_	_	_	_	_	_	-	3

### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	1	2	1	3
CO3	1	-	2	3
CO4	2	1	1	2
CO5	2	-	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

### **C. OUTLINE OFTHECOURSE**

Unit No.	Title of the unit	Time required for the
		Unit
		(Hours)
1.	Introduction	6
2.	Principles of Plumbing & Drainage System	6
3.	Layout System	8
4.	Internal Plumbing & Drainage System	8
5.	External Plumbing & Drainage System	8

Unit	Unit Details
1.	Introduction

	Introduction of unit							
	Requirements of water supply to various buildings							
	Sources of water, Water purification and conservation							
	• Methods of conveyance of water, and water lines product materials.							
	Conclusion and summary of unit.							
2.	Principles of Plumbing & Drainage System							
	Introduction of unit							
	• Introduction to Plumbing and drainage and plumbing sanitary systems							
	General principles of drainage, and drainage lines.							
	Conclusion and summary of unit.							
3	Layout System							
	Introduction of unit							
	Basic plumbing requirements & calculations							
	Conclusion and summary of unit.							
4	Internal Plumbing & Drainage System							
	Introduction of unit							
	Interior plumbing layouts - Fixtures and hardware							
	Conclusion and summary of unit.							
5	External Plumbing & Drainage System							
	Introduction of unit							
	Connection to out-door drainage system							
	Conclusion and summary of unit.							

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Basic	Massey, H.	1st ed. Carlsbad	CA: Craftsman
	plumbing		1994	Book Co.
	with			
	illustrations			
2.	Plumbing design and	Ripka, L.	third edition	American Technical
	installation		2006	Publishers.

3.	Sustainable	Winchip, S	1st ed.	New York:
	design for		2007	Fairchild.
	interior			
	environments			

## **F. EVALUATION**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

BIDCID4204	COMPUTER APPLICATION - IV	2 Credit [LTP: 1-0-2]

# A. OBJECTIVE

Exposure to CAD will help students to produce their operation and critical parameters. Presentations for large gatherings, corporate clients-using CAD drawings, pictures, 3D images, text etc.

The objective of the course is:

- To develop advanced 2D/3D design exploration, drafting and visualization skills using AutoCAD/Sketch up and develop advanced modelling and presentation skills for interior design
- To initiate, scope, execute, and validate self-directed/ client projects using AutoCAD/Sketchup.
- To introduce the fundamental concepts of computer systems; hardware and software and to develop basic skills in programming, Application of Information Technology tools and technical in Architecture.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. To transform 2D shapes to 3D form seamlessly by learning 3D tools in AutoCAD
- CO2. To create 3D forms in AutoCAD and combine them to form complete built structures
- CO3. To learn different software catering to 3D design and development
- CO4. To become proficient in Sketch up by learning commands and applying tips and tricks applicable
- CO5. To be able to create a complete 3D building model in sketch up and attach it to an actual site Develop and synthesize an effective, aesthetically pleasing, appropriate, innovative, persuasive 3D

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	_	_	_	_	_	_	-	-
CO2	-	-	3	_	_	_	_	_	_	_	-	-
CO3	3	-	2	_	_	_	_	_	_	_	3	-
CO4	-	-	3	_	_	_	_	_	_	_	-	-
CO5	2	3	2			1		_	1	_	2	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	1
CO2	1	-	-	3

CO3	-	2	3	2
CO4	1	1	1	3
CO5	-	1	2	-

## **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	AutoCAD	8
2.	Introduction to Sketch up	10
3.	Sketch up Modelling	10
4.	Design Interpretation	10
5.	Sketch up Advanced	10

Unit	Unit Details						
1.	Auto CAD						
	Introduction of unit						
	Review— Drawing plan, section, elevation, making presentation drawing, setting format, checking scale, composing sheet in layout						
	Conclusion and summary of unit.						
2.	Introduction to Sketch up						
	<ul> <li>Introduction of unit</li> <li>Importing drawing from CAD, selecting scale and units, creating base for modelling, using</li> <li>Tools for basic modelling i.e. creating 3D box. Use of commands like assembly, group etc. for ease of modelling.</li> <li>Creating base file.</li> </ul>						
3.	Sketch up Modelling						
	<ul> <li>Using tools to extract building elements like doors, windows, roof, etc. and updating the 3D model. Creating site objects, boundary walls, urban elements, landscape furniture, etc.</li> <li>Developing complete building with elements</li> </ul>						
4.	Design Interpretation						

	<ul> <li>Introduction of unit</li> <li>Development of natural terrain, importing terrain from Google earth and generating real time contours.</li> <li>Conclusion and summary of unit.</li> </ul>
5.	Sketch up Advanced
	Placing objects from creating models and interiors and modifying properties of elements.
	Development of a building & its interiors.

## **E.RECOMMENDED STUDYMATERIAL**

Sr. No.	Book	Author	Edition	Publication
1.	Online Tutorials – Sketchup	Shetchup Website	Latest	Google
2.	Architectural Design with SketchUp: 3D Modeling, Extensions, BIM, Rendering, Making, and Scripting	Alexander C Shreyer	Latest	John Wiley and Sons
3.	The SketchUp Workflow for Architecture: Modeling Buildings, Visualizing Design, and Creating Construction Documents with SketchUp Pro and LayOut	Michael Brightman	Latest	John Wiley and Sons
4.	Google SketchUp for Site Design: A Guide to Modeling Site Plans, Terrain and Architecture	Daniel Tal	Latest	John Wiley and Sons

## **F. EVALUATION**

Continuous assessment of session work in form of sketches, scaled drawings, study models in various materials, case studies, visit reports, power point presentations etc.



The course will provide the students with the knowledge and the skills to understand construction and construction techniques. It introduces the students to a wide range of materials, components and systems including wood, steel, etc. the students research and understand these through market surveys, site visits and other sources. The module also defines the installation of doors, windows, walls, surface treatments and finishes. The students produce a set of working drawings related to the subjects.

The objective of the course is:

- To understand materials and systems, their properties and applications, and their intrinsic relationship to structural systems and environmental performance.
- To develop a fundamental understanding of relationship of materiality to construction systems and techniques.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- Understand properties of basic building materials, construction and their application in interior Spaces
- Develop knowledge of how to develop strategies for Interior design taking into account structural, material and functional contexts
- Develop an understanding of importance & use of eco-friendly materials in interiors.
- Develop critical appreciation and understanding of R.C.C. foundation & staircase.
- Demonstrate knowledge of structural and functional principles for interior architecture and design.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	_		_	_	_	_	_	-	-
CO2	-	-	3	_	_	_	_	_	_	_	-	-
CO3	3	2	1	_	_	_	_	_	_	_	3	2
CO4	3	-	3	_	_	_	_	_	_	_	3	-
CO5	1	2	2	_	l	_	_	_	_	_	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	2	1	1	1
CO3	2	2	1	2
CO4	2	1	1	2
CO5	2	1	1	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Wooden walls, flooring and Roofing	8
2.	Wooden openings and Shutters	8
3.	Bamboo	8
4.	R.C.C. Foundation Steel Foundation &Staircase	6
5.	False Ceiling & Partitions	6

Unit	Unit Details
1.	Wooden walls, flooring and Roofing

	Introduction of unit					
	Construction details of wood stud framing, wood post					
	<ul> <li>Types of wooden walls – structural and non-structural &amp; beam framing and connections. Construction details of flooring of wood plank</li> </ul>					
	<ul> <li>Types of wooden flooring systems &amp; beam framing and wood decking Construction details of roofing of wood plank Types of wooden roofing - flat roof and pitched roofs.</li> </ul>					
	Conclusion and summary of unit.					
2.	Wooden Openings and Shutters					
	Introduction of unit					
	• Door, window and ventilators – fixing of wooden frames,					
	holdfast, horns, hinges, handles, lock etc.					
	Conclusion and summary of unit.					
3.	Bamboo					
	Introduction of unit					
	Construction details of Bamboo frame and joinery.					
	Introduction to Bamboo construction systems.					
	Conclusion and summary of unit.					
4.	R.C.C. Foundation Steel Foundation & Staircase					
	Introduction of unit					
	• Construction of R.C.C. and steel foundation and footings.					
	DPC, Types of Staircase, Construction details of staircase.					
	Conclusion and summary of unit.					
5.	False Ceiling & Partitions					
	Introduction of unit					
	<ul> <li>Typical details, various types of false ceiling, application of various types of materials in false ceiling.</li> </ul>					
	<ul> <li>Types of partitions, typical details, fixtures of various narduoones in partitions and its specifications.</li> <li>Conclusion and summary of unit.</li> </ul>					
	Conclusion and summary of unit.					

# **E.RECOMMENDED STUDYMATERIAL**

Sr.No.	Book	Author	Edition	Publication
1.	Building construction	B.C.Punmia	10 <sup>th</sup>	Laxmi publication
2.	Building construction	S.C.Rangwala	2)	Charatar publication
	A Text Book of Building Construction	S.P.Arora, S.P.Bindra	5 <sup>th</sup>	Dhanpat Rai publication

4.	Building construction illustrated	FRANCIS D. K. CHING	3 <sup>rd</sup>	
5.	Building Constructions (1to 4 vol.)	Mckay, W.B.		

### **F. EVALUATON**

Continuous assessment of session work may consist of evaluation of individual's writing and presentation skills, project work, power point presentations etc.

BIDEID4101.1 LIGHTING AND COLOR IN INTERIORS 2 Credits [LTP: 2-0-0]

### A. OBJECTIVE

- To acquire lighting design skills that provide a quality luminous environment using electric lighting, and its integration with day lighting, as a material that provides form and sensory qualities to spaces.
- To familiarize with drawing and sketching techniques and develops the appropriate skills for visualization and representation to facilitate effective visual communication.

## **B. COURSE OUTCOME**

After studying this course you should be able to:

- Understand the importance of lighting and color in interiors.
- Gain knowledge about different types of design systems and smart lighting systems in the trend.
- Demonstrate a significant expansion of vocabulary.
- Write reports and summarize lengthy passages.
- Gain sound knowledge of Communication Skills and will be able to develop and display confidence in public speaking and Group Discussions.
- Apply the learning on the design project & learn to render design sheets.

### **C.OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to Lighting & Color in Interiors	7
2.	Design Systems	7
3.	Lighting Systems in Interiors	7
4.	Color Schemes in Interiors	7
5.	Design Scheme	8

Unit	Unit Details
1.	1. Introduction to Lighting and Color in Interiors
	Introduction ofUnit
	Overview of layers of lighting, lighting fixtures and fittings
2.	Design Systems:
	<ul> <li>Analysis of various Lighting design and layouts in various commercial spaces, such as Museum, gallery, Retail showroom, Offices, etc. Understanding the implications of electric lighting on place making, spatial ordering, health, and human activities in indoor spaces.</li> </ul>
	• Exploration of current tools, trends, materials, technology and energy efficient designs in lighting systems.
3.	Lighting Systems in Interiors
	<ul> <li>Introduction of unit</li> <li>Exploration of current tools, trends, materials, technology and energy efficient designs in lighting systems.</li> <li>Conclusion and summary of unit.</li> </ul>
4.	Lighting & Color Schemes in Interiors

	Introduction of unit	
	• General aims, lighting needs, calculation of lighting levels, intensity levels, energy and	
	installation costs and other factors, selection of fixtures, location and placing of fixtures.	
	Principle of schematic lighting design and energy codes.	
	Understand different color schemes and produce design sketches with the help of color	
	rendering: Acrylic colors or water colors implementing different color schemes	
	Conclusion and summary of unit.	
5.	Design Scheme	
5.	Design Scheme     Introduction of unit	
5.		
5.	Introduction of unit	
5.	<ul> <li>Introduction of unit</li> <li>Project oriented for lighting design based on research investigation and conceptual approach</li> </ul>	
5.	<ul> <li>Introduction of unit</li> <li>Project oriented for lighting design based on research investigation and conceptual approach with detailing and prototype</li> </ul>	

Sr. No	Reference Book	Author	Edition	Publication
1.	Lighting: In Architecture and Interior Design	Wanda jankowski	1995	pbcintl
2.	Concepts and practice of Architectural Day lighting	Moore Fuller,	Latest	Van Nostrand Reinhold co.
3.	National Lighting Code		2011	Govt of India
4.	Concepts in Architectural lighting	David Egan. M.	Latest	Mcgraw Hill Book co.
5.	Interior Design Illustrared	Francis.D. Ching& Corky Bingelli	Latest	Wiley publishers.

# **F. EVALUATON**

Students will be able:

- To understand the scope of environmental studies and explain the concept of ecology, ecosystem and biodiversity.
- To implement innovative ideas of controlling different categories of Environmental Pollution.
- To explain different environmental issues together with various Environmental Acts, regulations and International Agreements.
- To summarize social issues related to population, resettlement and rehabilitation of project affected persons and demonstrate disaster management with special reference to floods, earthquakes, cyclones, landslides.
- To determine the local environmental assets with simple ecosystems and identify local flora and fauna

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- To develop the understanding of climate & factors affecting the climate, their typology and micro and macro climate with elements of climate
- To understand the effect of climate on human, comparative analysis of human and building, heat balance and thermal comfort through means like thermal indices, solar chart and Psychometric chart.
- To gain knowledge of thermal activities like heat flow, heat transfer, heat storage and time lag of various building materials and elements
- To apply learned knowledge of lighting analysis, day lighting and its factors and how it effects the indoor environment of a building
- To carry out site analysis with respect to climatology and its application in site planning and design evolution in Practical work

### C. OUTLINE OF THECOURSE

J <b>nit No.</b>	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to Interior Environment	4
2.	Vernacular Building Traditions	8
3.	Energy saving device & systems	8
4.	Interior Landscaping	8
5.	Design Exercise	8

Unit	Unit Details
1.	Introduction
	Introduction to Interior Environment.  Pola of Francisco March Interior Decision
	Role of Environment in Interior Design.  For letting of Environment all starting in designs.
	Evolution of Environmental studies in design,     Environmental Design issues.
	<ul><li>Environmental Design issues.</li><li>Concept of sustainability and sustainable development.</li></ul>
	Ecosystem: Structure and function of ecosystem
	Ecosystem: Structure and function of ecosystem     Energy flow in an ecosystem: food chains, food webs and ecological
	succession.
	Biodiversity and its conservation: genetic, species and ecosystem
	diversity, Bio geographical classifications, hot-spots of biodiversity,
	threats to biodiversity, Conservation of biodiversity
	Case studies of the innovative ways and means of acquiring
2	environmental control in interiors.
2.	Environmental Impact of Vernacular Building Traditions
	Vernacular building tradition-Meaning & theories.
	Determinants of vernacular building tradition: Role of social, cultural,
	political, economic symbolic, climatic, technological contest in creation of form.
	Impact of Vernacular Building traditions on environment.
	Illustrated case studies of vernacular settlements/building typology
	Historical case Studies, Mud/ Bamboo Architecture.
	Principles of Organic Architecture, earth sheltered buildings, water
	bodies, Energy Efficient Building Design, green architecture,
	Bionic Architecture along with case studies of various contemporary
	designs done with principles of sustainability
	Group Assignment: Case study of Passive & Active Design.
3.	Energy saving device & systems
	• Energy saving lighting systems, smart windows, active solar& building
	integrated photovoltaic system, energy efficient HVAC
	(Heating, Ventilation and Air-Conditioning)systems, energy storage systems
4.	Passive & Active Environmental Design

	• Impacts on ecology due to build environment, Control by design,	
	<ul> <li>historical case Studies, Mud/ Bamboo Architecture,</li> </ul>	
	<ul> <li>Principles of Organic Architecture, landscaping; earth sheltered building water bodies, Energy Efficient Building Design, green architecture,</li> <li>Bionic Architecture along with case studies of various contemporary designs done with principles of sustainability</li> <li>Group Assignment: Case study of Passive &amp; Active Design.</li> <li>Interior Landscaping and its impact on interior environment.</li> <li>Enhance a space using Interior Landscaping.</li> <li>Elements of Interior Landscape</li> </ul>	
5.	Design Exercise	
	• Design a mural/product for your current design project using eco friendly (reuse and recycle) materials learnt during the course and create your own innovative solutions for the same.	

Sr. No	Reference Book	Author	Edition	Publication
1.	Environmental Studies	ErachBarucha	Latest	UGC
2.	Environmental Studies	Benny Joseph	Latest	Tata McgrawHill
3.	Environmental Studies	R. Rajagopalan	Latest	Oxford University Press
4.	Principles of Environmental Science and Engineering	P. Venugoplan Rao	Latest	Prentice Hall of India.
5.	Environmental Science and Engineering	P. Meenakshi	Latest	Prentice Hall India.
Important Web Links				
1.	http://www.energy.gov			
2.	https://nptel.ac.in/courses/122102006/			

# **F. EVALUATION**

This course will give participants the opportunity to engage in a similar quest and will discussiphotography as a medium to interpret aesthetic intent, express.

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- Implement the contributions of photography to enhancing the aesthetics of architecture and to develop proficiency in this art using modern photographic techniques.
- Correlate the equipment, processes, and procedures necessary for the photography of building exteriors and interiors, dusk/night and night architectural landscapes, and construction progress
- Implement concepts of architectural lighting, heightened sensitivity to light, ability to use High Dynamic Range (HDR), multiple exposures to create dramatic architecture/interior images without additional professional lighting, to control of Parallax
- Learn and Implement the Advance photography for Interior Design.
- Collaborate all knowledge of photography

#### C. OUTLINE OF THE COURSE

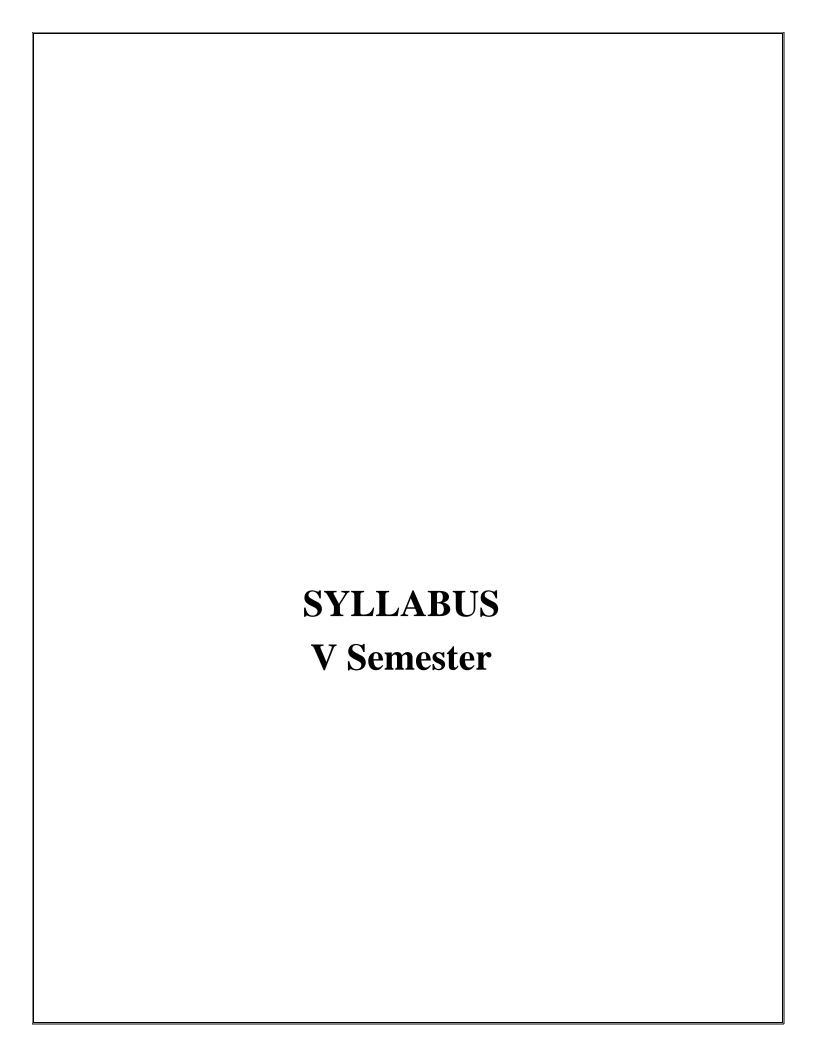
Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	9
2	Introduction to Lightroom	9
3	Advanced Lightroom	6
4	Advance Photography	6
5	Final Project	6

Unit	Contents		
1.	Introduction		
	Introduction to the Photography		
	Lightning Concept -Role of lights in Interior Design photography,		
	Basic Digital Camera Functions Settings, file types and sizes –		
	Resolution		
	Creative Shooting/Interior Lighting /Processing Raw Files		
2.	Introduction to Lightroom		

	<ul> <li>Light room Introduction: Computer preferences and basic set up.</li> <li>Calibration, Free transform</li> </ul>
	Visual Acoustics
	Digital Printing, Light room Continued/Free Transform Continued
	<ul> <li>Creative photography/ photo renderings, for special effects using software.</li> <li>Play of light and shadows to achieve dramatic pictures.</li> </ul>
3.	Advanced Lightroom
	Advanced Lightroom/Develop
	Advanced Develop Module, Present HDR – Digital Tool for Architecture and Interior Design
	<ul> <li>Shutter speeds- slow, normal and high and their various applications.</li> <li>Apertures- use of various apertures to suit different lighting conditions and to</li> </ul>
	enhance depth of fields.
_	Selection of ISO rating to match various lighting conditions.
4.	Advance Photography
	Photo Exhibition
	Lightroom Mobile
	<ul> <li>Optimizing selection of shutter speed, aperture and ISO.</li> </ul>
	Twilight and night photography.
	Architectural photography as a profession, law on photography
5.	Final Project
	• Students have to prepare a final Project related to their Individual research / thesis work or as instructed by the guide and prepare a digital interior photography portfolio.

Sr. No.	Book	Author	Editio	Publication
			n	
1.	Architectural	Schulz, Adrian	2012	Rocky Nook
	Photography:			
	Composition, Capture, and			
	Digital Image Processing			
2.	Photographing Buildings	McGrath,	1993	Watson-
	Inside and Out	Norman		Guptill
				Publications

### F. EVALUATON



The objective of the course is:

- To enable the student to write specifications for various items of civil works & Interior work with a view of controlling quality of work executed at site.
- To provide the student sufficient knowledge of estimation in order that he can advise prospective clients on project viability and also monitor/ control project cost.

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Determining the fundamentals of cost and estimation in interior design project.
- CO2. Compose the bill and cost estimation for architectural drawings.
- CO3. Evaluating and estimating projects and deriving the expenditure.
- CO4. Create approximate estimate, detailed estimate for small scale building projects and low cost housing.
- CO5. Assessing art of building construction through specification writing.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_	_	_	_	_	_	_	-	-
CO2	-	3	3	_	_	_	_	_	_	_	-	3
CO3	-	3	-	_	_	_	_	_	_	_	-	3
CO4	-	-	-	_	_	_	_	_	_	_	-	-
CO5	-	-	3	_	_	_	_	_	_	_	-	-

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	-	2	2
CO2	-	2	2	2
CO3	1	1	1	1
CO4	1	3	-	1
CO5	1	1	3	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	4
2	Rate analysis	4
3	<b>Introduction to Specification</b>	4
4	<b>Estimate Formats</b>	6
5	<b>Estimation and costing</b>	6

Unit	Contents
1.	Introduction
	Estimation – definition, purpose, types of estimate, and procedure for Estimating the cost of work in order to implement an interior design project or to make products related to interior design like furniture, artifacts etc.
2.	Rate analysis
	Rate Analysis – definition, method of preparation, Bill of quantity, Tender, Bid for Interior design projects, contract, steps to prepare interior design contract, Purchase order, work order.
3.	Introduction to Specification
	Specification – Definition, purpose, procedure for writing specification for the purpose of calling tenders, types of specification.  Specification for different item related to interior design project – woodwork for furniture window frames & pelmets, partitions etc., also of materials like steel aluminum glass of various kind. Wall paneling & false ceiling of materials like aluminum, steel, wood, electrical, plumbing, air conditioning & firefighting equipment's.
4.	Estimate Formats
	Detailed Estimate – data required factors to be considered, methodology of preparation, Abstract of Estimate, contingencies, labor charges, different methods of estimate for interior design works, methods of measurement of works.
5.	Estimation and costing
	Create Detail Estimation of Interior design project ongoing in Interior design studio of the same semester.

Sr. No.	Book	Author	Edition	Publication
1.	Estimation, Costing, Specification and Valuation in Civil Engineering	M. Chakraborti		
2.	Estimating and Costing	Dutta		S. Dutta and Co., Lucknow

# F. EVALUATON

Subject provides knowledge of the different Building materials & Finishes used in interiors and Exteriors.

The objective of the course is:

- To understand complex building material in the context of various construction methods.
- To focus on various building materials based on the performance, standards and codes, wherein
  application of each material would be discussed in detail, both in the context of historical and
  contemporary methodology.
- To study materials and systems, application of building materials such as Steel, Iron & other
  Metals, Doors & Windows materials & their Fittings, Paint, Distemper & Varnishes, Recycled &
  Green Building Materials, etc., their properties and applications, and their intrinsic relationship to
  structural systems and environmental performance.
- To study and compare the material and construction techniques.
- To focus on latest trends in practice and usage of new technology/materials.

#### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Develop understanding of material eq. Steel, Iron and other metals properties and construction techniques of industrial buildings.
- CO2. Gain knowledge on different interior finishes, progressively and to enable them to represent the different building components through relevant drawings
- CO3. Perform the different test for quality assurance of Building Materials.
- CO4. Select the appropriate construction materials as per construction activities and specifications.
- CO5. Correlate Green building material with interior design materials.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	_	_	-	-	_	-	1
CO2	-	-	-	_	_	_	_	_	_	_	-	-
CO3	-	-	3	_	_	_	_	_	_	_	-	-
CO4	-	3	-	_	_	_	_	_	_	_	-	3
CO5	-	3	-		_	_	_		-	_	-	3

MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	2
CO2	1	1	1	2
CO3	2	-	1	2
CO4	-	-	2	2
CO5	3	-	2	-

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Steel	4
2	Iron and other Metals	4
3	Doors & Windows materials & their Fittings	5
4	Paints, Distemper & Varnishes	6
5	Recycled and Green Building materials	5

Unit	Contents
1.	Steel
	Composition, Properties, anticorrosive measures, mechanical and heat treatment of steel - Market forms of steel: Steel for Reinforcement - Hot rolled bars, CTD Bars, TMT bars, Welded wire fabrics; Steel for Pre stressed concrete; Structural steel; Stainless steel, steel alloys, current developments.
2.	Iron and other Metals
	Iron-Brief study on manufacture, composition, properties and uses of cast iron, wrought iron, pig iron.  Other metals: Aluminum and its alloys, copper and its alloys.
3.	Doors & Windows materials & their Fittings
	• Standard sections – Channel, box, extruded etc. – Connections –

	Specifications. Door and window hinges like butt hinges, pin hinges, parliament hinges, garnet hinges, counter flap hinges, strap hinges,
	piano hinges, auto-closing hinges
	• Door and window bolts like sliding door bolt, tower bolt, flush bolt
	Door handles- door locks-other fastenings to door and windows like hook and eyes, window stays, door stoppers, door closers, caster wheels, floor springs, pivots, magnetic catchers for wooden cupboards etc.
	<ul> <li>Drawings – Steel windows and Doors, Aluminum doors, windows and hand rails, Door and window fittings.</li> </ul>
4.	Paints, Distemper & Varnishes
4.	Paints, Distemper & Varnishes  ◆PAINTS, DISTEMPERS & VARNISHES – types –composition – properties – application, Uses and BIS specifications.
<b>4. 5.</b>	•PAINTS, DISTEMPERS & VARNISHES – types –composition –
	PAINTS, DISTEMPERS & VARNISHES – types –composition – properties – application, Uses and BIS specifications.
	PAINTS, DISTEMPERS & VARNISHES – types –composition – properties – application, Uses and BIS specifications.  Recycled and Green Building materials

Sr. No.	Book	Author	Edition	Publication
1.	Green Building Materials	SPIEGE	3 <sup>rd</sup>	
2.	Building Materials	P.C. Uarghese	7 <sup>th</sup>	Ashoke K. Ghosh
3.	Building Materials	S.K. Duggal	3 <sup>rd</sup>	New Age Internatio nal
4.	Engineering material	S.C. Rangwala	Latest	Charotar Publishing House

# F. EVALUATON

This course is full of practical sessions to enrich students with hands on experience of how to analyze floor plans and apply different steps Vaastu method for resolving any concern.

The objective of the course is:

- To understand power of all Vaastu Zones and how to keep these balanced to create more happiness, love & money.
- To help students learn different steps of Vaastu methodology for step-by-step diagnosis of any problem and then applying Vaastu techniques for balancing.
- To understand application of popular Vaastu remedies as well as using household objects as remedies for achieving desired results.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Create understanding of scientific background, origin of Vaastu.
- CO2. Direct directions for different areas for residential and commercial projects.
- CO3. Program Vaastu tips for the projects, progressively and to enable them to represent the different building areas through relevant drawings.
- CO4. To develop different steps of Vaastu methodology for step-by-step diagnosis of any problem and then applying Vaastu techniques for balancing.
- CO5. Create application of popular Vaastu remedies as well as using household objects as remedies for achieving desired results.

#### MAPPING OF COURSE OUTCOMES WITH PROGRAMME OUTCOMES

1117	MATTING OF COURSE OUTOCINES WITH FROGRAMME OUTCOMES											
	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	_		-	_	_	_	_	-	-
CO2	-	-	-	_	_	_	_	_	_	_	-	-
СОЗ	3	3	-	_	_	_	_	_	_	_	3	3
CO4	-	2	-	_	_	_	_	_	_	_	-	2
CO5	3	3	-	_	_	_	_	_	_	_	3	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	1	-	2	1
CO3	-	1	-	3
CO4	2	1	1	1
CO5	1	2	-	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# C. <u>OUTLINE OF THE COURSE</u>

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	4
2	Interior and Exterior	5
3	Orientation of Home	5
4	Commercial Vaastu	5
5	Remedial Vaastu and Pyramids	5

Unit	Contents
1.	Introduction
	Overview of the history and scientific background of Vaastu
	Understanding Life force Energy
	Importance of Five Elements
	Importance of Cardinal Directions
	Principles of Vastushastra
	Selection of Land
	Veedhi Shoola.
2.	Space Planning
	Space planning as per Vastu Shastra
	Building Design - Floor level, Height factors, Verandas, Balconies, Porch,
	Basements, Sumps & Borings, Boundary Walls, Parking, Security Guard Room,
	Overhead Tanks, Septic Tanks, Water flow, Mezzanine floors, Plants and Greenery
3.	Vastu for Residence
	Importance of Vastu in residence design
	Orientation and planning of Bed Room , Living Room, Kitchen, Dining Room,
	Bathroom, Drawing room, Study Room, Puja Room, Library, Store room, Doors,
	Main Entrance, Staircase, Servants room, Guest Room as per Vastushastra
	Interior decoration as per Vastushastra
4.	Commercial Vaastu
	• External and Internal Planning for Offices, Shops, Restaurants, Showrooms,
	Schools, Hospitals and Other Commercial establishments according to
	Vastushastra.
5.	Remedial Vaastu and Pyramids
	Identifying the Vaastu Defects
	Rectification of Vaastu Defects in Existing Building

- Color therapy
- Discussion on different building Plans
- Introduction to Power of Pyramids
- Application of Pyramids in Vaastu
- Remedies with Pyramids

Sr. No.	Book	Author	Edition	Publication
1.	Golden Rules of			
	Vaastu Shastra -	Suman Pandit		
	Remedies And Solutions			

## F. EVALUATON

Students must be able to present a project graphically in a medium and a format that enhance the solution to a design problem and communicate clearly to the audience. In this course, students will learn to use a variety of tools and the vocabulary to present their designs in the most effective way.

Site visits will be conducted to understand the nature of project. Group discussions among students is encouraged. This course introduces HOSPITALITY INTERIORS.

The objective of the course is:

- To introduce to students, the design of a building with complexities related to multifunctional spaces, services, structures and large scale site planning;
- To accommodate more than one building Interiors;
- To help students evolve the integrated understanding of the complex relationship between, function and space of multifunctional area;
- To initiate the concepts and implementation of campus planning, services in MEP, HVAC and structures, space planning, landscaping, movement and segregation for Large Scale Buildings
- For the entire semester, you will take up a single design project HOSPITALITY INTERIORS WHICH MAY INCLUDE- CAFÉ, RESTAURANT, BAR, GYM, SPA, HOTEL LOBBY AND RECEPTION AREAS ETC.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. To understand the design as a 2-dimensional plan as well as a 3-dimensional form and its relevance with the surrounding context
- CO2. To learn the process of researching and analyzing the design process involved in the existing design forms in various parts of the country and even abroad, the methods adopted by famous designers and experts and its results, and drawing inferences from the studies conducted in order to open the mind for newer innovations and alternatives
- CO3. To practice freedom to think \_out of the box 'but design sustainably and also, to improve architectural vocabulary for presenting the design on any possible competitive platforms
- CO4. To apply the various theories and techniques learnt in previous design projects and also develop the final design from the conceptual theme.
- CO5. Observe, research, document, and apply ergonomic and anthropometric aspects of interior design with respect to design problem.

### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	-		_	_	-	-	-	-	1
CO2	-	-	2	-	_	_	_	_	_	_	-	-
CO3	2	2	3	-	_	_	_	_	_	-	2	2
CO4	3	1	1	-	_	_	_	_	_	_	3	1
CO5	1	2	3	-		_	_		1	1	1	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	1	1	2
CO2	2	-	2	2
CO3	2	2	2	1
CO4	2	2	2	-
CO5	1	2	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

## **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction to design Project	6
2	Case Studies	9
3	Design Concept	6
4	Technical drawings	6
5	Layout Plans	9

Unit	Unit Details							
1.	Introduction to design Project							
	To introduce to students, the design of a building with complexities related to hospitality, services, structures and site planning.							
	Conclusion and summary of unit.							

2.	Case Studies							
	Introduction of unit.							
	Understanding the role & process of a case study.							
	Choose & select relevant case examples related to your project.							
	Understanding the principles and standards of different areas of a hospitality space and also the anthropometry and ergonomics inside a given space.							
	Study and analyze an existing hotel w.r.t. the design project.							
3.	Design Concept							
	Developing concepts for the design project.							
	To help students evolve their design by understanding relationship between forms, function and space.							
	Explain your design idea with the help of sketches.							
4.	Technical drawings							
	Plan, Sectional Elevation, furniture layout.							
	Detailed interior drawings.							
	Make appropriate furniture details.							
5.	Layout Plans							
	Electrical layout.							
	Lighting layout.							
	Plumbing layout							
	Flooring pattern							
	Ceiling plan							
	Wall finishes							

### MODEL EXERCISE/ ASSIGNMENTS/ PROJECTS:

Project: HOSPITALITY INTERIORS/ HOTELS /

Students will strictly work on the interior part, of the given plan. They can get those plans from SPA Department too.

## E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
	Kanvinde& Miller	Campus design in India Kanvinde& Miller		
	Time Saver Standards for Interior Design and Space Planning	Martin Zelnik and Julius Panero	Latest	

The objective of the course is:

- To introduce the concepts and fundamentals of Working Drawing.
- To familiarize the students with the language of architecture & buildings as two dimensional and three dimensional representations

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	-	-	-	-	_	_	_	_	_	_	_
CO2	-	-	3	-	2	_	_	_	_	_	_	_
CO3	-	-	2	1	3	_	_	_	_		_	_
CO4	-	-	3	-	3	_	_	_	_	_	_	_
CO5	3	-	-	-	3	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	-	2	2
CO2	-	3	-	2
CO3	1	1	1	-
CO4	1	-	1	1
CO5	-	1	1	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

#### **B. COURSE OUTCOME**

- To prepare basic working drawings for a given building Design
- To prepare site layout with necessary details based on basic drawings
- To prepare detailed working drawing based on basic drawings
- To incorporate the knowledge of construction, finishes and services for designing details and Preparing working drawings
- To document the entire set of working drawings with the aim of presenting the same for securing placement for practical training.

## **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Working plans	8

2.	Interior working details	8
3.	Working elevation(s) and sectional details	12
4.	Submission drawings & details	8
5.	Other drawings & details in interiors	12

Unit	Unit Details
1.	Working plans
	<ul> <li>Introduction to Poject-1- previous semester apartment design.</li> <li>Preparation of working drawings of a residence.</li> <li>Drafting of working plans – floor, terrace &amp; location; sections and elevations of 3BHK</li> </ul>
2.	Interior working details
	<ul> <li>Introduction to interior working details</li> <li>Preparation of furniture details, plan, elevation &amp; sections.</li> <li>Preparation of door and window schedule.</li> <li>Preparation of kitchen and toilet details.</li> </ul>
3.	Working elevation(s) and sectional details
	<ul> <li>Demonstration of working elevations and sections.</li> <li>Drafting/conversion of sections &amp; elevations to working drawings</li> <li>Drafting of detailed drawing – Plans, Elevations and Sections &amp; detailing of Staircase.</li> </ul>
4.	Submission drawings & details
	<ul> <li>Lecture on formatting of submission drawings Location Plans, Floor Plans, Elevations, Sections</li> <li>Lecture on detailed drawings</li> <li>Elevations, site plan, area calculations, &amp; opening schedules Compiling/formatting of submission drawing</li> </ul>
5.	Other drawings & details in interiors
	<ul> <li>Drafting of detailed drawing – Plans, Elevations, Sections and Details of Boundary wall</li> <li>Drafting of detailed drawing – Plans, Elevations, Sections and Details of Washroom(s)</li> <li>Drafting of detailed drawing – Plans, Elevations, Sections and Details of Kitchen</li> <li>PROJECT 2 –Design Project of Current Semester</li> </ul>
	1 ROJLET 2 –Design Floject of Current Semester

<ul> <li>Preparation of current semester Design drawings according to exercise done under Project 1</li> <li>Column and grid placement in the final plans</li> <li>Drafting/conversion of floor plans to working plans</li> <li>Drafting/conversion of sections &amp; elevations to working drawings</li> </ul>
<ul> <li>Compiling/formatting of submission drawing including location plan, floor plans, sections, elevations, site plan, area calculations, &amp; opening schedules</li> </ul>

S.N.	Book	Author	Edition	Publication
1.	Working Drawing Handbook	Keith Syles	1998	Architectural Press Oxford
2.	Arch. Drawing and Light Construction	Edward J. Muller, James G. Gausett	1999	Grav – Prentice Hall, New Jersey
3.	Unified Building Regulation, Rajasthan		2017	Jaipur Development Authority
4.	Working Drawing Manual (P/L Custom Scoring Survey)	Fred A. Stitt	1998	McGraw-Hill Education
5.	The Professional Practice of Architectural Working	OsamuA.Wakita, Richard M. Linde & Nagy R. Bakhoum	4 <sup>th</sup> edition (2011)	John Wiley & Sons
	Drawings			
6.	Architectural Working Drawings	Ralph W. Liebing	3 <sup>rd</sup> edition (1990)	John Wiley & Sons

# F. EVALUATON

The course provides an understanding of the Building services for Spaces in Building. The students learn about the basic concepts of the various elements that help in the functioning of the proper services of a complex interior environment such as a residential/commercial/Commercial & Retail/institutional space.

The objective of the course is:

- To understand the importance of human comforts in interior space and built environments
- To understand Built forms in context of environmental climatology and artificial environments for interiors
- To understand the importance of Services and linkages in the context of Interior Design
- To develop an appreciation of Electrical, Plumbing and HVAC as the spine of interior architecture and design solutions

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. To understand the importance of acoustics in architecture.
- CO2. To learn and adopt various terminologies like RT, echo, noise rating, etc. and their values for different materials along with their application
- CO3. To understand the concept of noise and how it affects any interior/exterior space along with understanding the means and methods of reducing it to the maximum possible extant
- CO4. To gain knowledge of various acoustical materials and their properties
- C05. To apply the knowledge gained in practical examples for achieving maximum efficiency of acoustics.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	<b>PO6</b>	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	-	-	3	1		1	-	_	1	_	-	-
CO2	-	3	2	-	_	-	_	_	_	_	-	3
CO3	-	-	3	-	_	_	_	_	_	_	-	-
CO4	3	-	2	-	_	-	_	_	_	_	3	-
CO5	-	-	3	_	_	_	_	_	_	_	-	=

MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	1	1	1
CO2	1	-	3	2
СОЗ	1	3	1	1
CO4	1	1	1	3
CO5	1	1	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit
		(Hours)
1	<b>Introduction to Acoustics</b>	6
2	Terminologies in Acoustics	9
3	Noise	6
4	Acoustical Materials	6
5	Acoustical design process	9

Unit	Contents							
1.	Introduction to Acoustics							
	<ul> <li>Introduction to acoustics</li> <li>Physics of sound, behavior of sound in an enclosed space.</li> <li>Criteria for acoustic environment- location of building, geometry and shape,</li> <li>Identification of Acoustics terminology, components and typology of acoustical treatments.</li> </ul>							
2.	Terminologies in Acoustics							
	<ul> <li>Basic definitions</li> <li>Basic understanding of echo, reverberation time,</li> <li>sound absorption coefficient,</li> <li>Noise rating curves.</li> </ul>							

	Detailed study of the calculations of reverberation time, frequency, etc.						
3.	Noise						
	Noise						
	<ul> <li>Noise- physiological and psychological effects, transmission loss, flanking of sound,</li> </ul>						
	• Structure borne sound and noise from different mechanical equipments,						
	<ul> <li>Noise control techniques and their applications,</li> </ul>						
	Detailed study of types of noise and noise effect on human and its						
	surroundings.						
4.	Acoustical Materials						
	Acoustical Materials						
	<ul> <li>selection of acoustic materials, construction details and fixing.</li> </ul>						
	<ul> <li>Advanced study of acoustical treatments, material specifications and</li> </ul>						
	study with case studies and market surveys.						
5.	Acoustical design process						
	Acoustical design process						
	<ul> <li>Predictions of acoustical conditions,</li> </ul>						
	Approach to designing enclosure for predetermined acoustical						
	responses, corrective of existing deficient enclosures,						
	<ul> <li>Introduction to sound reinforcing system- amplification and</li> </ul>						
	distribution.						

Sr. No.	Book	Author	Edition	Publication
1.	National Building Codes		2005	Bureau of Indian Standards

# F. EVALUATON

Exposure to 3DS MAX will help students to produce their operation and critical parameters. Presentations for large gatherings, corporate clients-using 3DS MAX 3D images, text etc.

The objective of the course is:

- To develop advanced 3D design exploration, drafting and visualization skills using 3DS Max and develop advanced modeling and presentation skills for interior design
- To initiate, scope, execute, and validate self-directed/ client projects using 3DS MAX.
  - T o introduce the fundamental concepts of computer systems; hardware and software and to develop basic skills in programming, Application of Information Technology tools and technical in Architecture.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- Demonstrate an understanding of the symbiosis of conceptual and technical skills required by a designer, to cope with industry changes, and the impact of new technologies
- Build the role of advance 3D software in the ongoing evolution of the practice of interior design & architecture
- Develop and synthesize an effective, aesthetically pleasing, appropriate, innovative, persuasive 3DS MAX solutions for interiors
- Develop an understanding of advance 3D software as a tool that aids the designer in visualizing, detailing, costing and presenting interior design projects.
- Programming the process of visualizing in depth and detail in advance 3D software's.

### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	_	_	-	_	-	_	-	-
CO2	-	-	3	_	_	_	_	_	_	_	-	-
CO3	3	-	2	_	_	_	_	_	_	_	3	-
CO4	-	-	3	_	_	_	_	_	_	_	-	-
CO5	2	3	2	_	_	_	_	_	_	_	2	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	1
CO2	1	-	-	3
СОЗ	-	2	3	2
CO4	1	1	1	3
CO5	-	1	2	-

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Introduction	6
2	Tools	6
3	Parameters Modifier	9
4	Computerized Designing	6
5	Final Drawings	9

Unit	Contents				
1.	Introduction				
	Uses in various sectors, features in the software interface, four ports and configuration, animation options – time line & time slider – Unit setup				
2.	Tools				
	<ul> <li>Application of tools in main tool bar ,link, unlink, selection tools,</li> <li>Software interface &amp; operating tools, mirror &amp; snaps</li> <li>Navigation panel - tab panel, media panel ,grid and snap set up, extended primitives, group menu, P Q R axis, coordinates, family parameters</li> <li>Modeling hedra, torous nut, chamfer box, chamfer cylinder retc.</li> <li>Modeling of interior object like sofa, tables, beds, cupboards</li> </ul>				
3.	Parameters Modifier				

Bend, taper, twist, shell, slice, wave, noise, etc. Appling parametric modifiers with shell modifiers, limit effects gizmo center, geometrical 3D object with parameters, door, windows, wall, railing, stairs, foliage and site improvement Concepts of 2D shapes, line spline difference between editable, spline and default shapes brief visualization on arc, rectangle, polygon, circle, ellipse, helix, text, stares, extrude lathe, loft, boolean • Parameters of line – vertex, segments, spline etc. 4. **Computerized Designing** Using editable spline, attach & cross section, editing lines by expiring vertex, segments, splines Modelling concepts of bevel profile Vertex parameters (fillet, chamfer, fuse, weld, connect, insert, etc.) Segment parameters (insert, break, divide, hide, unhide, etc.) Spline parameters (trim, extend, outline etc.) Creating subtraction & 3D objects from 2D lines & shapes, apply mirror any align attach command on 2D lines changing and converting to 3D editable spline Copy of segment and line, relation line drawing, importing 2D plans and 3D blocks, exporting files to other extension, how to draw plan Introduction to material textures and maps concepts of texturing and adding material, introduction to material editor, mapping material slots adding • subtracting maps, color concepts texturing with bitmap files etc. 5. **Final Drawings** Editable patch and editable norms patch parameters and modeling tools norms modifiers and parameter modify tools, mesh smooth and Interaction, editable poly and low polygon modify, convert 3D objects to editable poly, working with vertex edge polygon and elements adding and, subscripting with modifiers quick slice cut bevel inset outline extended scaling rotation movement of scale parameters and modeling, apply material on surfaces, U V W mapping tiling, diffuse mapping and creating new tercouse, bitmap material creating mirror and glossiness, multi material editing maps Introduction to lights, universal concepts & 3ds max representation, sun study & positioning lights, main& Subordinate lights, types of lights – Omni, Spot, Directional etc.

### E. RECOMMENDED STUDY MATERIAL

### F. EVALUATON

- To create awareness about the rich Indian cultural heritage and understand importance of conserving the heritage in modern context.
- To understand the spaces, volumes, materials, surfaces, constructive aspects, actual and past functions and configurations, degradation, etc. as a result of continuous modification through time

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- To be able to apply knowledge of heritage in modern day context through different space making elements.
- Understand about various region wise cultural impact on the elements of interior design.
- Research and document existing interior elements in context of heritage.
- To understand different construction techniques, and art and craft involved in making spaces of heritage interiors.
- Student will be able to Design a space in modern context using the knowledge of heritage interiors.

# C. OUTLINE OF THECOURSE

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction to heritage interiors	6
2.	Cultural Impact of heritage interiors	6
3.	Lighting Systems in Interiors	6
4.	Color Schemes in Interiors	9
5.	Design Scheme	9

Unit	Unit Details
1.	Introduction to heritage interiors
	Introduction of unit
	Broad overview about the Indian heritage since Indus valley civilization
	till post-colonial era.
	Different elements of heritage interiors.
	Design in historical context.
2.	Space planning of heritage buildings

	<ul> <li>To study about various region wise cultural impact on the elements of interior design.</li> <li>Contextualization of spaces in buildings</li> <li>Impact of climate, region and culture on space planning</li> </ul>
3.	Traditional design technology
	<ul> <li>To study the design technology used during the older times.</li> <li>Design and technology of heritage listed buildings.</li> <li>Wall, floor, windows etc. treatments during heritage context.</li> <li>Heritage conversions.</li> </ul>
4.	Research Study
	<ul> <li>Research and document existing interior elements in context of heritage.</li> <li>Identify different construction techniques, and art and craft involved in making space.</li> </ul>
5.	Documentation
	Documentation of the researched area with understanding of the historical context with present scenario.

Sr. No	Reference Book	Author	Edition	Publication
	Adaptive Reuse of the Built Heritage: Concepts and Cases of an Emerging Discipline	BiePlevoets Koenraad Van Cleempoel	2019	pbcintl

# F. EVALUATON:

To provide knowledge of product design and applying various techniques using innovative material to create products that are based on anthropological studies (universal design) integrating manufacturing and marketing processes.

#### B. COURSE OUTCOME

- To understand and apply the elements of Interior Design & its impact on the interior layout and understand the spatial relationships according to the function of the space by applying principles of space planning in an interior layout
- To acquire knowledge about anthropometrics of a given space
- To develop understanding and be able to design a chosen furniture by analyzing the different materials and produce detailed drawings
- To evaluate the importance of clients, brief and innovation in design.
- To design a product considering universal design.

### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	1	1	-	ı	_	_	_	_	_	_	_
CO2	2	2	-	2	-	_	_	_	_	_	_	_
CO3	3	-	3	-	-	_	_	_	_	_	_	_
CO4	-	-	-	2	-	_	_	_	_	_	_	_
CO5	-	-	3	3	-	_	_	_	_	_	_	_

# MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	2	1	1
CO2	3	-	-	3
CO3	1	2	1	2
CO4	1	1	1	2
CO5	1	2	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

#### C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours
1	Introduction to Product Design	6
2	Anthropology & Product design	6

3	Aspects of Product Design	9
4	Product Design	9
5	Industrial product design. Element design for differently abled	6

UNIT	CONTENTS				
1	Introduction to Product Design				
	<ul> <li>I A- Introduction to Product Design, Importance, Definitions, History, Elements, Relevance, Role of Product designers</li> <li>I B- Designing a daily use small product. Eg: Calendar, cup, stationary organizer, coasters, etc.</li> </ul>				
2	Anthropology & Product design				
	II A - Human factors influencing product design and its application				
	<ul> <li>Anthropology, activities, nature, behavior and effects</li> <li>Physical environment, relationship between man and machine</li> <li>Information processing and Control system in Humans</li> <li>Application of anthropometry in response to environment</li> <li>II B- Designing a daily use object applying human activities eg: Chair, table etc.</li> </ul>				
3	Aspects of Product Design				
	<ul> <li>III A- Understanding Human sensory system and its mechanism, Arrangement of physical space</li> <li>Visual sensory, processing, qualitative and quantitative aspects</li> <li>Alphanumeric, symbols &amp; codes.</li> <li>III B- Design a visual sensory based product</li> </ul>				
4	Product Design				
	<ul> <li>IV A- Design principles and elements applying specific criteria based on requirements or client brief,</li> <li>Using innovative Material and construction technology and environment</li> </ul>				
	friendly - Flexible, versatile and user-friendly product designing IV B- Designing a Multi utility product.				
5	Industrial product design. Element design for differently abled				

### V A- Introduction to Industrial design

- Introduction to universal design in product
- Understanding design for differently abled

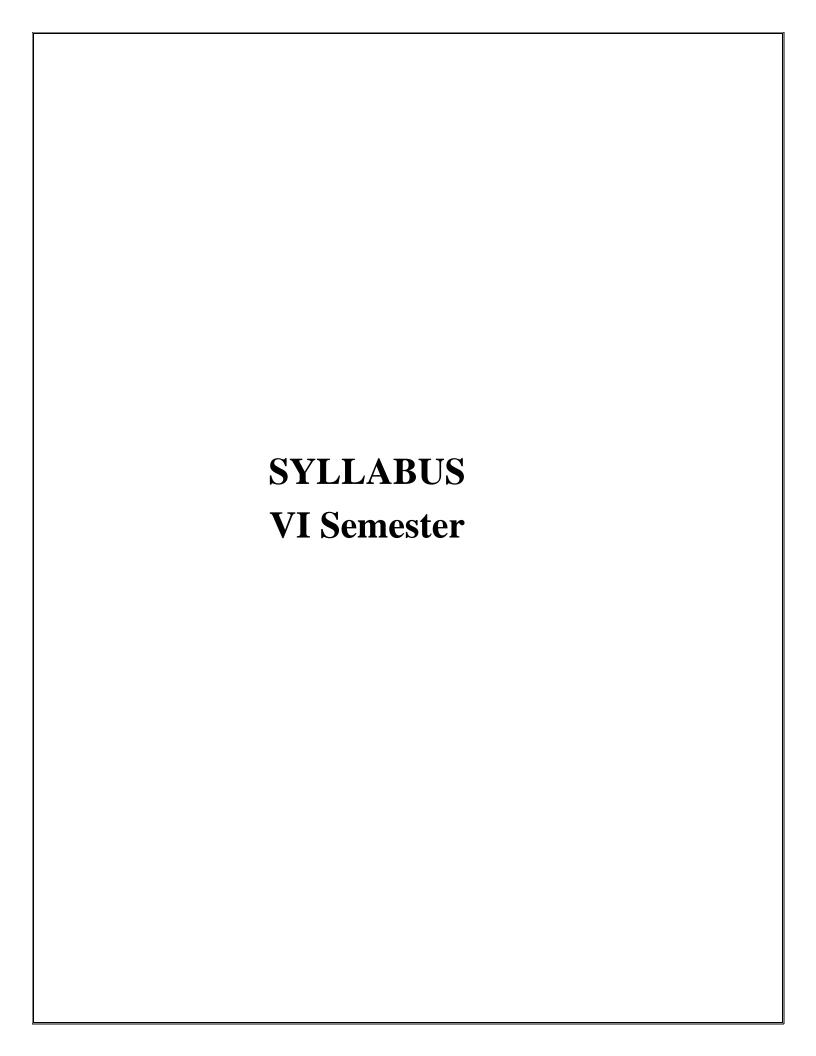
V B- Designing Industrial design product considering universal design.

#### E. MODEL EXERCISE/ ASSIGNMENTS/ PROJECTS:

- Seminar presentations (Student works open for all) / Multimedia presentations/PPT's
- Market surveys for latest materials available in market
- Analyzing interiors of existing buildings
- Group Discussions / Flipped Classrooms

### F. RECOMMENDED STUDY MATERIAL:

Sr. N	Reference Book	Author	Edition	Publication
1	An introduction to Art, Craft, Technique, Science & Profession of Interior Design	A Kasu		
2	Handbook of Speciality elements in Architecture	McGrawhill Co. USA	1982	
3	Time Saver standards for Interior Design			
4	An invitation to Design	Helen Maric Evans		
5	Interior design illustrated	D.K. Ching		



This course introduces to the study of innovative materials and technologies which are available in the market with cost, maintenance and impact on environment for development of appropriate design decisions.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Need for advanced materials and technologies
- CO2. Knowledge of innovative materials and technologies, their applications in various spaces in interiors and being updated with current market trends.
- CO3. Exploring a wide range of materials and technologies with regards to Automation, Advanced lighting technologies, HVAC and thermal comfort, wall coverings, Flooring, Smart furniture, Walling and partitions
- CO4. Impact of these materials on environment
- CO5. Application of advanced materials.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12
CO1	3	-	-	-	-	_	_	_	_	_	_	_
CO2	2	2	-	2	-	_	_	_	_	_	_	_
CO3	3	-	3	-	-	_	_	_	_	_	_	_
CO4	1	-	-	2	-	-	_	_	_		_	_
CO5	-	-	3	3	-	_	_	_	_	_	_	_

# MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	2	1	1
CO2	3	-	-	3
CO3	1	2	1	2
CO4	1	1	1	2
CO5	1	2	2	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit (Hours)
1.	Introduction	4
2.	Designing interiors spaces to accommodate future uses	4
3.	Trends in global and Indian market	4
4.	Impact on environment - Green rating for materials	6
5.	View and Presentations	6

Unit	Unit Details
1.	Introduction
	<ul> <li>Understand the advanced materials and technologies available.</li> <li>The need and importance of advanced materials in interior design</li> </ul>
2.	Designing interiors to accommodate future uses
	<ul> <li>Design multipurpose spaces that allow for adaptability, both for future uses and for several uses by the same occupants.</li> <li>Use modular design to foster adaptability.</li> <li>Using modular or systems furniture, which allows for ongoing reconfiguration of space without major disruption to the permanent interior layout and electrical/mechanical distribution systems.</li> <li>Exploring a wide range of materials and technologies with regards to Automation, Advanced lighting technologies, HVAC and thermal comfort, wall coverings, Flooring, Smart furniture, Walling and partitions</li> </ul>
3	Trends in global and Indian market
	<ul> <li>Interior products with recycled content trending globally</li> <li>Renewable materials like- Wheat straw, Corn stalks, Polylactide (PLA) (made from corn starch), Cork, Bamboo, Sunflower seed hulls, Soybeans, Wool, Linen, Silk, Ramie</li> <li>Understand physical properties and visual characteristics of the materials like- dry wall, ceiling tile, insulation, carpet and carpet tile, resilient flooring, metal components, furniture, fabrics, tile, wall covering, and composite wood-based products. Many are made from sawmill waste, a pre-consumer recycled material.</li> <li>Application, installation, maintenance and cost</li> </ul>
4	Impact on environment - Green rating for materials

	Understanding the impact of advanced materials on environment.			
	<ul> <li>The importance and need of green rating for materials.</li> </ul>			
5	mplementation			
	<ul> <li>Detailed study report on materials through case studies, factory visits, market studies</li> </ul>			
	<ul> <li>Design exercise: Design a space using advanced materials</li> </ul>			

# E. RECOMMENDED STUDYMATERIAL

Sr.No.	Book	Author	Edition	Publication
1.	Interior Materials and Surfaces: The Complete Guide	Helen Bowers	2005	Firefly books
2.	Material Matters: New Materials in Design	Phil Howes Zoe Laughlin (Author	2012	Black dog press

# **F. EVALUATION**

BIDCID6201	INTERIOR DESIGN STUDIO - V	6 Credit [LTP: 1-0-6]

- To introduce to students, the interior design of a building with complexities related to multi-functional spaces, services, structures and large scale site planning.
- To accommodate more than one Building Plan.
- To help students evolve the integrated understanding of the complex relationship between forms, function and space.
- To initiate the concepts and implementation of campus planning layout plans, services in MEP, HVAC and structures, site planning, landscaping, pedestrian and vehicular movement and segregation for Large Scale Spaces.
- This course introduces HOSPITALITY INTERIORS-RESORT DESIGN.
- To help students evolve the integrated understanding of the complex relationship between , function and space of multifunctional area;
- For the entire semester, you will take up a single design project HOSPITALITY INTERIORS which may include- INTERIORS OF RESORT DESIGN, which will cover major areas of a resort, also including- cottages, rooms of different category, souvenir shop, banquet etc.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Observe, research, document, and apply ergonomic and anthropometric aspects of interiordesign with respect to individual spaces.
- CO2. Understand the importance of case studies, and learn to do so.
- CO3. To learn to develop design concepts for the design problem introduced.
- CO4. To learn to transfer the conceptual idea into drawings & prepare technical design drawings for design problem.
- CO5. Detailed design implementation

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	2	-	_	-	-	_	-	_	-	-
CO2	-	-	1	-	_	-	_	_	_	_	-	-
CO3	3	2	2	-	_	_	_	_	_	_	3	2
CO4	3	1	1	1	_	_	_	_	_	_	3	1
CO5	2	3	2	-		1		_		_	2	3

MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	3	-	-	3
CO2	1	2	1	2
СОЗ	1	1	1	2
CO4	1	2	2	1
CO5	3	-	-	3

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the Unit(Hours)
1.	Introduction to design Project	16
2.	Case Studies	20
3.	Design Concept	20
4.	Technical drawings	20
5.	Layout Plans	20

Unit	Unit Details
1.	Introduction to design Project
	To introduce to students, the design of a building with complexities related to hospitality, services, structures and site planning.
	Conclusion and summary of unit.
2.	Case Studies
	Introduction of unit.
	Understanding the role & process of a case study.
	Choose & select relevant case examples related to your project.
	Understanding the principles and standards of different areas of a RESORT and also the anthropometry and ergonomics inside a given space.
	Study and analyze an existing resort w.r.t. the design project.

3.	Design Concept
	Developing concepts for the design project.
	To help students evolve their design by understanding relationship between forms, function and space.
	Explain your design idea with the help of sketches.
4.	Technical drawings
	Plan, Sectional Elevation, furniture layout.
	Detailed interior drawings.
	Make appropriate furniture details.
5.	Layout Plans
	Electrical layout.
	Lighting layout.
	Plumbing layout
	Flooring pattern
	Ceiling plan
	Wall finishes

### MODEL EXERCISE/ ASSIGNMENTS/ PROJECTS:

Project: HOSPITALITY INTERIORS/ RESORT DESIGN / Students will strictly work on the interior part, of the given plan. They can get those plans from FPA Department too.

# E. RECOMMENDED STUDY MATERIAL

Sr. No	Book	Author	Edition	Publication
1.	Interior Design Reference	Ballast, David Kent	2010	Belmont, CA: Professional
	Manual.			Publications Inc.
2.	Product and Furniture	Kim, Young-Yun	2011	London: Thames and
	Design.	and Thompson, Rob		Hudson.
3.	Furniture Design and	Natale, Christopher	2009	New York: Fairchild Books.
	Construction for the			
	Interior Designer.			
4.	Furniture: 50 Real-Life	Saville, Laurel and	2008	Minneapolis, MN: Rockport
	Projects Uncovered.	Stoddard, Brooke.		Publishers.

# **F. EVALUATON**

The objective of the course is:

- To introduce the concepts and fundamentals of Working Drawing.
- To familiarize the students with the language of architecture & buildings as two dimensional and three dimensional representations.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- To prepare advanced level working drawings for a given building design.
- To prepare structural layout with necessary details based on the structure of the building.
- To prepare detailed service drawing including electrical and plumbing layout along with schedules.
- To incorporate the knowledge of interior finishes and specifications for preparing working drawings.
- To document the entire set of working drawings with the aim of presenting the same for securing placement for practical training.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	-	-	-	-	_	_	_	_	_	_	_
CO2	-	-	3	-	2	_	_	_	_	_	_	_
CO3	-	-	2	-	3	_	_	_	_	_	_	_
CO4	-	-	3	-	3	_	_	_	_		_	_
CO5	3	-	-	-	3	_	_	_	_	_	_	_

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	2	-	2	2
CO2	-	3	-	2
CO3	1	1	1	-
CO4	1	-	1	1
CO5	-	1	1	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Center Line Plan	8
2	Preparation of Service Drawings	10
3	Preparation of Interior Drawings	10
4	Preparation of BOQ	10
5	<b>Construction Detail</b>	10

Unit	Contents						
1.	Center Line Plan						
	Preparation of Centre Line plan of large scale building						
2.	Preparation of Service Drawings						
	<ul> <li>Preparation of Supporting Drawing.</li> <li>Preparation of Door Window Schedule and Details</li> <li>Electrical Layout of all floors</li> <li>Plumbing and Drainage Plan of All floors and terrace</li> <li>HVAC layout</li> </ul>						
3.	Preparation of Interior Drawings						
	<ul> <li>For the large scale project, the following set of drawings need to be produced.</li> <li>Flooring detail, False Ceiling detail,</li> <li>Wall finishes drawing, Specifications sheet</li> </ul>						
4.	Preparation of BOQ						
	Preparation of BOQ for major design project of Vth semester						
5.	Construction Details						
	Other construction details related to the project.						

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Working Drawing Handbook	Keith Syles	1998	Architectural Press Oxford
2.	Arch. Drawing and Light Construction	James G. Gausett , Edward J. Muller	1999	Grav – Prentice Hall
3.	The Professional Practice of Architectural Working Drawings	Osamu A. Wakita, Richard M. Linde and Nagy R. Bakhoum	4 th edition (2011)	John Wiley & Sons

# **F. EVALUATON**

### A. <u>OBJECTIVES:</u>

- To do a research study related to the field of Interior design.
- To provide the students an opportunity to undertake research work on a topic of theirchoice.

### B. OUTCOMES:

- Identify a relevant topic of importance in the field of Interior design and justify its need by critical analysis of the pros and cons associated with it
- Develop the design principles and elements derived by the background study of the topic in the form of a synopsis containing the aim, objectives, limitations and methodology of the dissertation study
- Evaluate the data extracted from the literature review of the dissertation topic and conclude with inferences which shall be directly applicable to the final study
- Assemble the data collected and compound them in the form of a relevant study which can later be converted to a report form
- Implement the critical analysis of pros and cons of the topic, design principles and elements, outcomes of the synopsis and data extracted from the literature review in the form of a study report and provide conclusion and inferences which are imperative for the justification of topic chosen

#### C. OUTLINE OF THE SUBJECT

Unit No.	Title of the Unit	Time required for the Unit (Hours)
1	Research Formulation	8
2	Research Design	8
3	Research Data	12
4	Research Analysis & Report	8
5	Thesis Seminar	12

UNIT	CONTENT
1.	Research Formulation
	Research Formulation: The students of the final year are required to undertake research on a topic related to the field of spatial planning on issues emerging out of the present trends and future prospects of the Thesis Project selected. The Thesis Project should be sufficiently large and complex so that student can demonstrate the Skills and Knowledge acquired during the course. The project selected for the Thesis project should be large enough for a built up area more than 7500 Sqm. The project program can be hypothetical however the site selected should be real. Students may select live projects that have real program and objective.
2.	Research Design
	Once the problem is formulated the student has to undertake extensive literature survey and state in clear terms the working hypothesis. Students are required to state the conceptual structure within which research would be conducted by defining the aim, objectives, scope & limitations of work.
3.	Research Data
	Data shall be collected keeping in mind the cost, time and other resources. Primary data can be collected either through experiment, through survey or by observation such as personal interviews, telephonic interview, mailing of questionnaire or through schedules. Secondary data such as census data, literature studies, unpublished or published thesis or dissertation can be collected.
4.	Research Analysis & Report
	The analysis of data requires a number of closely related operations such as establishment of categories. The application of these categories to see data through coding, tabulation and then drawing statistical inference. Draw conclusions and identify architectural issues involved in the project design and construction. Define strategy to address these issues in the design proposal. Prepare a report of what has been done. The interior layout of the report should be as follows: the preliminary pages, the main text and end matter. The preliminary pages carry title, declaration, certificate, acknowledgement, list of illustration & tables. The main text of the report should have introduction, review of literature & methodology. The end matter will include glossary and annexure.
5.	Thesis Seminar
	Criteria of selection of the site for the thesis project and justification for how the project will support the conceptual idea for the project. Mood board, zoning regulators & standards applicable to the project. Analytical studies of building prototypes as a whole or in part comparable to the selected project. Formulation of programme of requirements. Conceptual Site analysis and zoning of activities on site.

# E. MODEL EXERCISE/ ASSIGNMENTS/ PROJECTS: Seminar presentations

- Report writing

# F. RECOMMENDED STUDY MATERIAL:

Sr.				
No	Reference Book	Author	Edition	Publication
1.	Architectural Research Methods	Groat L, Wang D.		John Wiley & Sons, Inc
2.	The Conduct of Inquiry	Kaplan A.		Chandler, San Francisco
3.	Thinking Architecture;	Zumthor P.		Birkhauser, Basel, Switzerland
4.	Methodology of Research and issues in Education	Shinde S.P. (Dr.)		Surabhi Educational Society, Hyderabad

# B. RECOMMENDED ONLINE STUDY MATERIAL:

Other resources

Sr. N	Name of the resource	link for the Resource	Date of creation	Date referred
1				

The objective of the course is:

- To study the concepts of interior landscaping and their application in the design of interior spaces.
- To understand exposure to various concepts, ideas and techniques prevalent in interior landscape design.
- To develop an understanding about the design of interior landscape with special emphasis on the choice and care of plant materials used in the interior spaces.

### **B. COURSE OUTCOMES**

After studying this course you should be able to:

- CO1. Understands the scope of landscape architecture and elements of landscape in interior spaces.
- CO2. Understands the impact of human activities on the environment and the role of architect in mitigating it.
- CO3. Understand History of Landscape Architecture
- CO4. Develop the drawings required to solve various landscape construction details (paving, Curbs, steps, roof garden, retaining walls).
- CO5. Understand effect of time on planting design

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-		_	_	_	_	_	-	-
CO2	3	3	-	_	_	_	_	_	_	_	3	3
CO3	3	-	3	_	_	_	_	_	_	_	3	-
CO4	3	-	-	_	_	_	_	_	_	_	3	-
CO5	2	-	3	_	_	_	_	_	_	_	2	-

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	1
CO2	2	-	1	2
CO3	2	1	1	3
CO4	1	1	1	1
CO5	1	1	3	1

# **C. OUTLINE OF THECOURSE**

Unit No.	Title of the unit	Time required for the
		Unit(Hours)
1.	Interior landscaping	12
2.	Physical requirements of plants	12
3.	Interior landscaping elements & principles	12
4.	Exercise on interior landscape	12
5.	Landscape design development	12

Unit	Unit Details					
1.	Interior landscaping					
	Definition of landscape					
	• Classification of plants, indoor plants and their functions, layout &					
	components, Floriculture – commercial, ornamental, Selection of					
	plants & pest control.					
	Hardscape and Soft scape					
2.	Physical requirements of plants					
	Physical requirements of plants – light, temperature, water, planting					
	medium, soil separator, weight of plants, acclimatization & maintenance.					
	<ul> <li>Techniques to meet physical requirements.</li> </ul>					
	<ul> <li>Plant selection criteria in landscape based upon visual, functional,</li> </ul>					
	micro-climatic and ecological aspects.					
	Understanding effect of time on planting design.					
	Site analysis and Site planning.					
3.	Interior landscaping elements & principles					
	<ul> <li>Various interior landscaping elements – water bodies - pools, fountains, cascades</li> </ul>					
	<ul> <li>Plants, rocks, artefacts, paving &amp; lighting, Design guidelines- plant</li> </ul>					
	texture & colour, plant height, plant spacing.					
	ROOF AND DECK LANDSCAPE					
	• Protection of the integrity of the roof and structure, provisions for					
	drainage, light weight planting medium, irrigation, selection of					
	materials, water proofing, provision for utilities and maintenance.					
4.	Exercise on interior landscape					
	• Introduction to <b>Design Concept development</b>					
	<ul> <li>Design exercise for pervious semester design problem.</li> </ul>					
	• Conceptual zoning of landscape areas.					
	• Conceptualization of different zones and materials required for it.					
	• Segregation of hardscape & softscape.					
5.	Landscape design development					

<ul> <li>Documentation and presentation of master plan.</li> </ul>
• Layout plan
Material plan
• Planting plan
• Lighting plan
Basic gradation plan
• Sections and elevations

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Edition	Publication
1.	Time saver standards			
	for landscape architecture			
2.	Planting design	TheodoreD.Walk		VNR
		er		Publications
				New York
3.	Landscaping Principles	Jack E.Ingels		Ingels,Delmar
	and Practices	_		Publishers.

# F. EVALUATON

This course will enable you to develop and design your own portfolio in hardcopy format. Techniques for making an online portfolio will also be discussed with you during the course. The portfolio need to showcase originality, style and philosophy of interior architecture and design. It should comprehensively showcase the skill and knowledge acquired during the course.

The objective of the course is:

- To produce a comprehensive portfolio presenting the acquired skills and capabilities of the student in various courses aligned to skills and techniques that the industry requires.
- To involve technical analytical skills acquired during the course in developing a portfolio in a practical environment choosing a topic for the study displaying innovation and initiative, research investigation, collected primary and secondary data and communicate the same through portfolio development.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. Understand the portfolio themes and types of portfolio.
- CO2. Classify the different boards and its effectiveness in Portfolio.
- CO3. Showcase professional and technical capabilities
- CO4. Understand theme with different design concepts.
- CO5. Learn the development of fashion portfolio with computer aided design

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	-	_	_	-	-	-	-
CO2	-	-	3	-	-	-	_	_	-	-	-	-
соз	3	-	2	-	-	-	_	_	-	-	3	-
CO4	-	-	3	-	-	-	_	_	-	-	-	-
CO5	2	3	2	ı	ı	ı	_	_	ı	1	2	3

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	2
CO2	3	-	1	3
CO3	2	1	1	1
CO4	1	1	2	2
CO5	2	2	1	1

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit Time Required for the		
		(Hours)	
1	Introduction	6	
2	Photography	6	
3	Compilation	6	
4	Presentation	9	
5	E-portfolio & virtual portfolio	9	

# **D. DETAILED SYLLABUS**

Unit	Contents			
1.	Introduction			
	Importance of portfolio, Types of portfolios, Themes etc.			
2.	Photography			
	Stylized photography, Photo composition, effectiveness, etc.			
3.	Compilation			
	Selection and Compilation of work.			
4.	Presentation			
	Final presentation in the form Exhibition, Jury and print etc.			
5.	E-portfolio & virtual portfolio			
	Introduction to e-portfolio & virtual portfolio			

# E. RECOMMENDED STUDYMATERIAL

Sr.No.	Book	Author	Edition	Publication
1.	Figure Drawing for Fashion Design,	Drudi, E.	2011	Amsterdam, Pepin Press.
2.	Fashion Artist: Drawing	Bruke, S.	2006	U.K.,Burke Publishing.
	Techniques to Portfolio Presentation			
3.	9.Heads: A Guide to Drawing Fashion,London,	Riegelman, N.	2006	London, Thames a Hudson.
4.	Colors for Modern Fashion: Drawing Fashion with ColoredMarkers	Riegelman, N.	2006	London, Thames a Hudson.

# **F. EVALUATON**

To develop sensitivity to other dimensions of Rajasthan Art, Culture and Architecture.

#### B. COURSE OUTCOME

- Classify the user needs of the past times and how they translate into program and manifestation in design interms of space, materials and culture.
- Explore and learn about the different classifications of arts and crafts based on nature and materials used.
- Identify the process of building stone formations and its wide usage in Rajasthan.
- Learn and explore the new artisans and craftsmanship innovation and the role of technology and applications in stone.

C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Background & regional formation of Rajasthan	9
	Classification of Arts & Crafts based on nature and material used	3
3	Building stone craft tradition in Rajasthan	9
4	Building elements in stone	9
5	Reinterpretation of stone craftsmanship	6

UNI	CONTENTS
1	BACKGROUND & REGIONAL FORMATION OF RAJASTHAN
	<ul> <li>Traditional geographical, political and cultural divisions</li> <li>Pre-and proto history of Rajasthan focusing on various prehistoric cultures</li> <li>Inter-religious interactions- Aspects of arts and crafts, literature and cultural relations with neighboring states during respective historical eras.</li> </ul>
2	CLASSIFICATION OF ARTS & CRAFTS BASED ON NATURE AND MATERIAL USED
	<ul> <li>The <i>Chhatiskarkhana</i> of Jaipur; Crafts - Jewelry, metal, wood, lac-based crafts, textiles, paper crafts</li> <li>Miscellaneous arts - Miniature painting, frescoes, Araish etc.; Tribal crafts; Influence of arts and crafts on built form</li> </ul>
3	BUILDING STONE CRAFT TRADITION IN RAJASTHAN

	<ul> <li>Stone types of Rajasthan</li> <li>Shaping the stone – quarrying, selection, dressing, finishing, carving and patterning; Stone craft clusters in Rajasthan;</li> <li>Stone Masonry (walls; dry and with lime mortar / cladding and finishes).</li> </ul>
	BUILDING ELEMENTS IN STONE
	<ul> <li>Architectural elements in stone (jharokhas, copings, railings, jaalis);         Landscape elements in stone (fountains, water bodies, benches, signage, lamps)     </li> <li>Interior elements/sculptures/artifacts of various sorts; Maintenance of Stone Buildings.</li> </ul>
5	REINTERPRETATION OF STONE CRAFTSMANSHIP
	<ul> <li>The new generation artisan</li> <li>Innovations and adaptations to new tools and applications in stone</li> <li>Contemporary use of stone while studying works of Raj Rewal, Charles Correa, Ashok B Lall and Nimish Patel.</li> </ul>

### E. MODEL EXCERCISES/ ASSIGNMENTS/ PROJECTS:

- Assignments and Practice exercises, Seminar
- Case studies of renowned buildings and architects

### F. REFERENCE BOOKS

S. N.	Reference Book	Author	Edition	Publication
1	Rima Hooja, History of Rajasthan, Rupa Co., New Delhi		2006	
2	The Stone Crafts of Rajasthan- A Manual, CDOS, Jaipur		2011	
3	V.S. Bhatnagar, Life and times of Sawai Jai Singh, Impex India, New Delhi		1979	
4	Rajasthan Sate Gazeteers, Volume – 2, History and culture, Directorate DistrictGazetteers, GoR& Volume-3, Economic Structure and Activities			
5	Jadunath Sarkar, History of Rajasthan			

To study and analyze the salient aspects of sustainability and the need of study in the present context of contemporary world and challenges.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- CO1. To develop an understanding of the need for Environmental Clearance, role of various agencies/committees, environmental laws, regulatory authorities and process of clearance
- CO2. To have knowledge of need and purpose of EIA, its process and Impact on the environment, society and culture
- CO3. To be aware of the different green rating agencies and their criteria's for providing certification both applicable in India and Abroad
- CO4. To be aware of LEED as a tool for measuring and rating a building's environmental performance.
- CO5. To be aware of GRIHA as a tool for measuring and rating a building's environmental performance so as to evaluate building design and site development as a step towards sustainable development.

### C. OUTLINE OF THE COURSE

Unit No.	Title of the unit	Time Required for the Unit (Hours)
1	Concepts of sustainability	6
2	Sustainable Concept in Interior Designing	6
3	Sustainable Building Materials and Construction	6
4	Recycling and Reuse	9
5	Case Studies and Rating systems	9

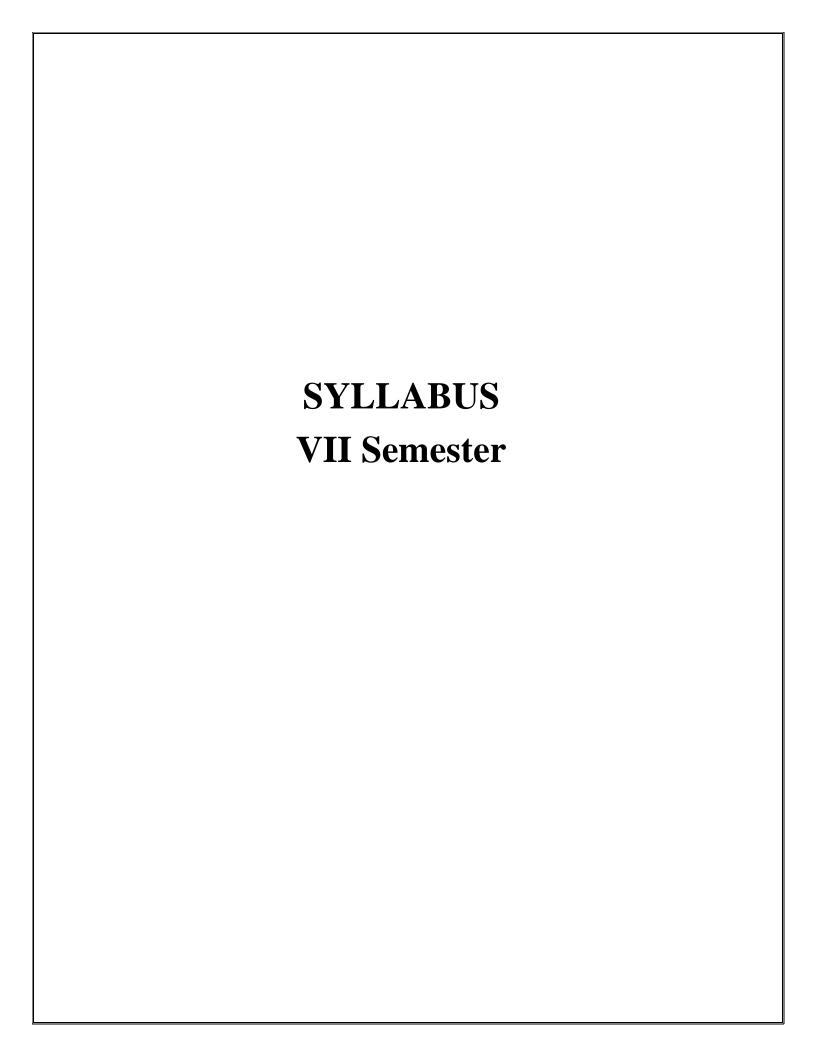
Unit	Contents
1.	Concepts of sustainability
	<ul> <li>Introduction to Unit</li> <li>Energy and Global environment, Energy use and Climate change – Its</li> </ul>
	impact, Types of Energy systems,  • Concept of Sustainability - Principles of conservation -synergy with

	natura
	<ul><li>nature</li><li>Ethical- environmental degradation</li></ul>
	Summary & conclusion of unit
2.	Sustainable Concept in Interior Designing
	The Concept of Sustainable Interiors.
	Sustainable interiors designing by adopting various policies.
	Principles of Sustainable Interior Design.
	Benefits of Green Interiors
	Indoor Environment Quality (IEQ)
	Elements associated to IEQ
3.	Sustainable Building Materials and Construction
	Introduction to Unit
	<ul> <li>Properties, Uses and Examples of -Primary, secondary and Tertiary Sustainable Materials, Principles to improve the energy efficiency - siting and vernacular design, shade, ventilation, earth shelter, thermal inertia and air lock entrances.</li> </ul>
	<ul> <li>Techniques of sustainable construction - technologies, methods of effectiveness, and design synthesis</li> </ul>
	Alternative materials and construction methods:
	<ul> <li>Use of local materials and on site growth of food, fuel and building materials</li> </ul>
	Summary & conclusion of unit
4.	Recycling and Reuse
	<ul> <li>Pre building, Building, Post building stages - Architectural Reuse, Waste prevention,</li> </ul>
	<ul> <li>Construction and Demolition recycling- Conservation of natural and building resources</li> </ul>
	Energy and material savings
	Types of wastes
	<ul> <li>Elimination of waste and minimize pollution- various Decomposing methods</li> </ul>
	Innovative reuse of various wastes
5.	Case Studies and Rating systems
	<ul> <li>Sustainable Development Case Studies: illustrated examples of the planning, development, and construction.</li> </ul>
	Green Interiors and various national and international rating systems for sustainability in the field of Interior Design
	<ul> <li>Conduct a study on concept of green building. Visit any green building; absorb the place, design, interior elements, materials and construction techniques. Interview with appropriate persons and make a case study report.</li> </ul>

# E. RECOMMENDED STUDY MATERIAL

Sr. No.	Book	Author	Editi on	Publication
1.	Integrated approach to sustainable Development	B.C.Bose		Rajat Publications, Delhi
2.	Environmental control systems Heating, Cooling, Lighting	Fuller Moore		McGraw Hill, Newyork.
3.	Sustainable practices in built environment	Caring A.Langston, Grace K.C.Ding	2 nd Edition	Butterworth-Heinmann Linacre House JordanhillOxford
4	Sustainable Building Design Manual Vol I & II			TERI, New Delhi
5	GRIHA Manual (Vol 1-5)			TERI, New Delhi

# F. EVALUATON



Individual design project approved by department.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- To be able to analyze Interior Design by dividing it into its organizational, structural, functional and experiential components
- To develop critical thinking and social responsibility
- To demonstrate competency in reading and producing Interior Design drawings, making physical models and/or producing 2D and 3D digital models and communicate their ideas using techniques and conventions of design representation
- To understand the social and political implications inherent in design interventions, and to make design drawing required for executing a project and take responsibility for their design choices and judgments
- To produce a creative project responding to a specific or typical program consisting a design solution or an original contribution to disciplinary knowledge

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	-	-	-	-	-	1	-	-	-	2	-
CO2	-	2	-	2	-	-	-	-	-	-	-	2
CO3	2	1	1	-	-	-	-	-	-	-	2	1
CO4	1	-	1	-	-	-	-	-	-	-	1	-
CO5	-	2	2	-	-	1	-	-	-	-	-	2

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	2	1	2
CO2	-	3	2	1
CO3	2	-	3	1
CO4	-	-	2	2
CO5	2	1	1	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

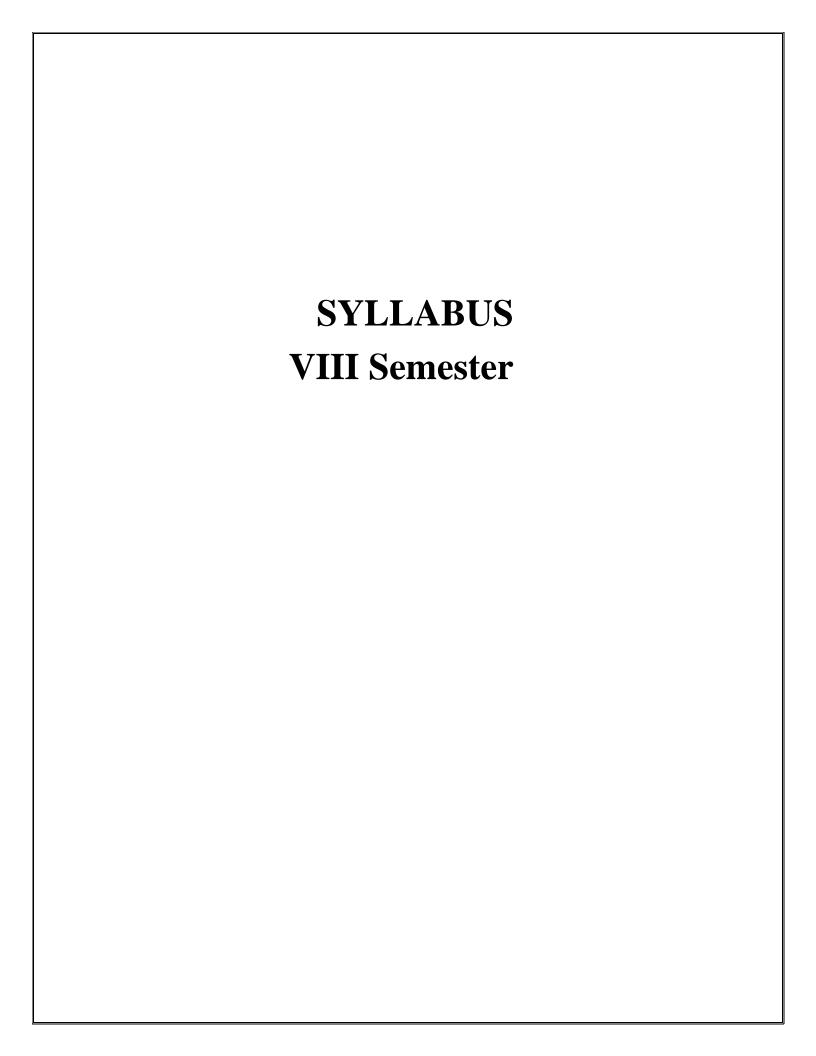
# C. DETAILED SYLLABUS

Unit	Contents
1.	Large scale project (more than 10,000 sqft site Area) having complexity of
	Interior Design resolutions. Culmination of all the skills acquired of Interior
	Design. Individual understanding of Interior Design theory, philosophy and
	style. Student shall engage in study, documentation, analysis and design process
	of the project. The theoretical part to be put together in the form of a report and
	the design solution to be presented in hard/soft copy with a model.

# **D. RECOMMENDED STUDY MATERIAL**

Sr. No.	Book	Author	Edition	Publication
1.	Not Applicable			

# **E. EVALUATON**



The course enables you to get associated with the architecture & interior industry and design firms and gain first-hand experience of the working systems of the industry. The period of internship is for 140 days and you are required to return to college after completion of the internship. You may utilize the summer break and join your internship during summer break, so you can get an experience of more than 140 days, if you desire.

During the internship period you are required to be in contact with the course module tutor and update him/her regularly to discuss your progress. During your internship period, your module tutor will also be in contact with your industry mentor in order to get appraised on your performance.

The objective of the course is:

- To enable you to understand and become familiar with prevalent commercial and industrial practices and standards.
- To provide opportunity to understand professionalism and adapt to the pace and pressures in a professional environment.
- To enable you to develop professional presentation abilities.
- To enhance knowledge and skills in a practical, hands-on Industry environment.

### **B. COURSE OUTCOME**

After studying this course you should be able to:

- To be oriented under an Interior Designer, Architect registered under COA or equivalent foreign body.
- To be a part of the process of development of conceptual ideas, presentation skills, involvement in office discussions and client meetings.
- To develop the concepts into working drawings and forward with the process of tendering
  procedure, site supervision during execution and coordination with the agencies involved in
  the construction process.
- To facilitate the understanding of the evolution of an architectural project from design to execution.
- To be a part of an actual working organization and have a practical learning experience during studies.

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME OUTCOMES

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	-	_	_	_		-	-
CO2	3	3	-	_	_	_	_	_	_	_	3	3
CO3	3	-	3	_	_	_	_	_	_	_	3	-
CO4	3	-	-	_	_	_	_	_	_	_	3	-
CO5	2	-	3	_	_	_	_	_	_	_	2	-

#### MAPPING OF COURSE OUTOCMES WITH PROGRAMME SPECIFIC OUTCOMES

	PSO1	PSO2	PSO3	PSO4
CO1	1	1	1	2
CO2	-	2	3	-
CO3	1	1	1	2
CO4	1	2	2	1
CO5	1	2	1	2

**Note:** On the basis of mapping of COs with POs, this course is related to Employability / Skill Development / Entrepreneur

# **C. OUTLINE OF THE COURSE**

Unit No.	Title of the unit	Time Required for the Unit (Days)
1	Practical Training (Internship) & its Seminar	140

# **D. DETAILED SYLLABUS**

Unit	Contents
1.	Practical Training (Internship) & its Seminar
	<ul> <li>Student shall work for a period of 140 days in an office of         Architect/Interior Designer/Product Designer approved by the institution.</li> <li>Student shall be submitting weekly/monthly work report</li> </ul>
	<ul> <li>Student shall be submitting critical appraisal of built projects</li> <li>Student shall be submitting documentation of architectural details and site</li> </ul>
	<ul><li>supervision of built projects.</li><li>Student will also have to submit the research as per the supervision by the Guide.</li></ul>

# **E. EVALUATON**